

# Deep Learning on Graphs for Natural Language Processing

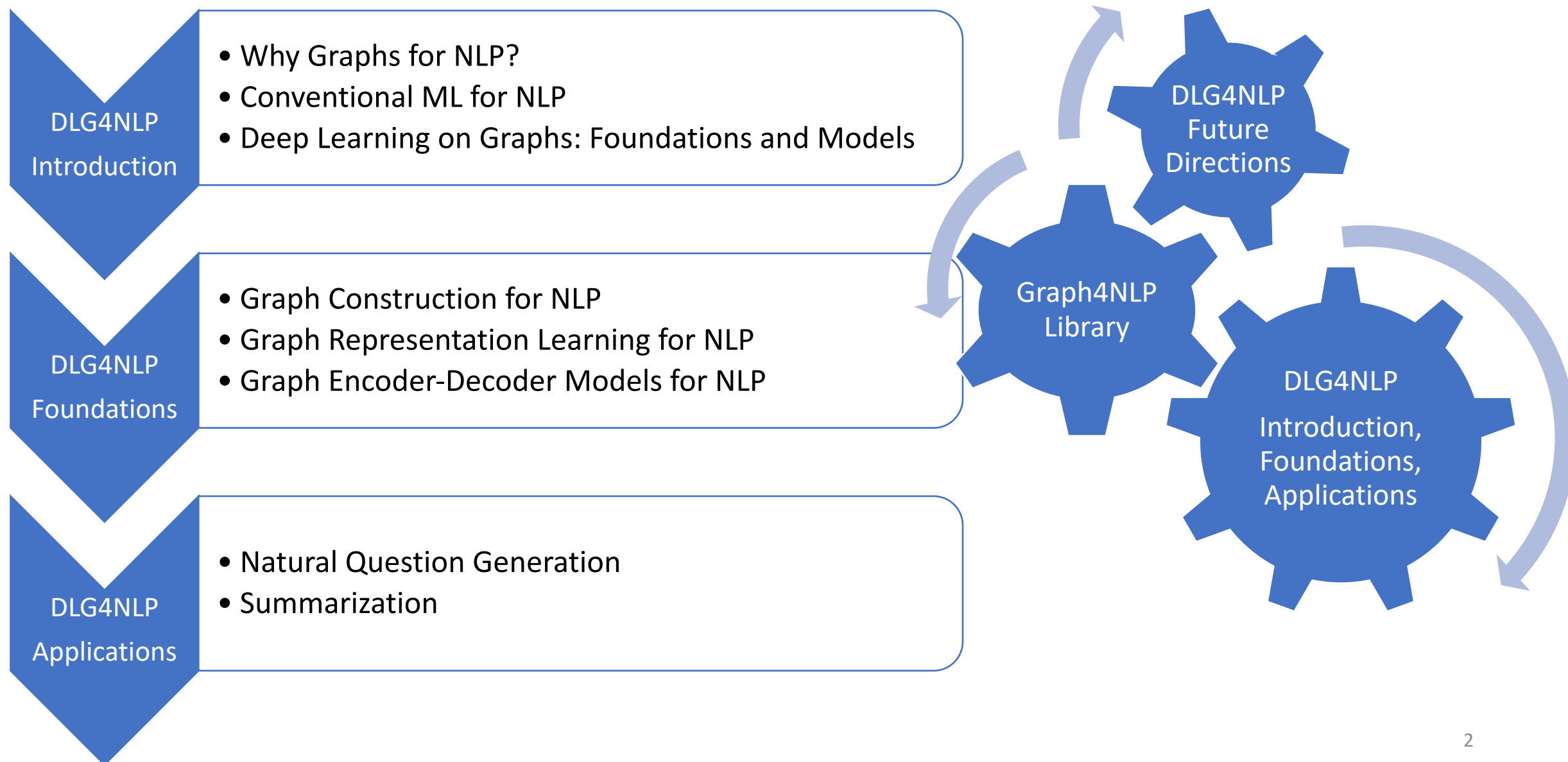
**Yu Chen**

Facebook AI

July 8th, 2021

Joint work with Lingfei Wu, Heng Ji, Yunyao Li and Bang Liu

# Outline



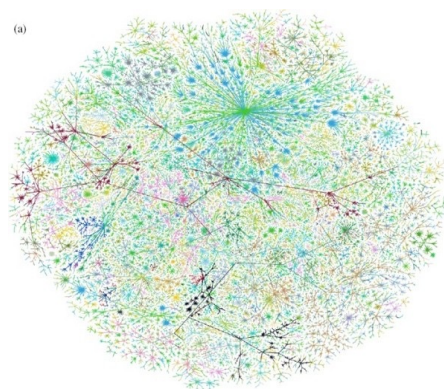
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# DLG4NLP

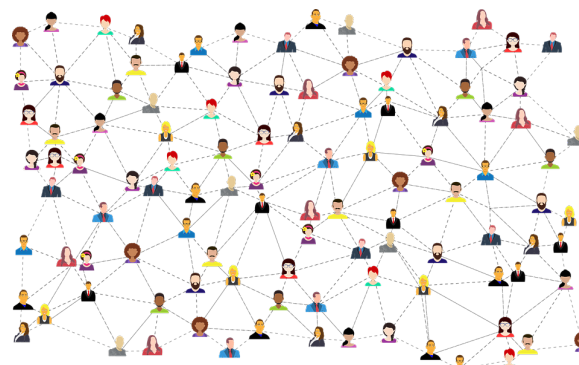
## Introduction

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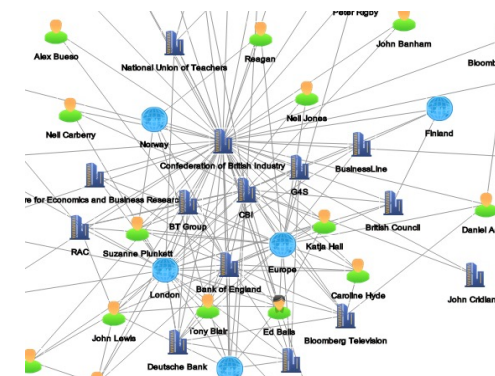
# Graph-structured data are ubiquitous



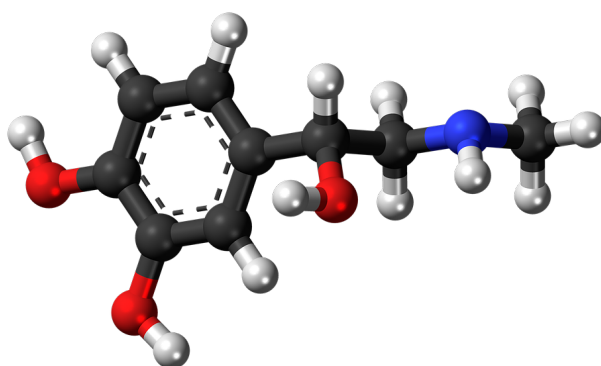
Internet



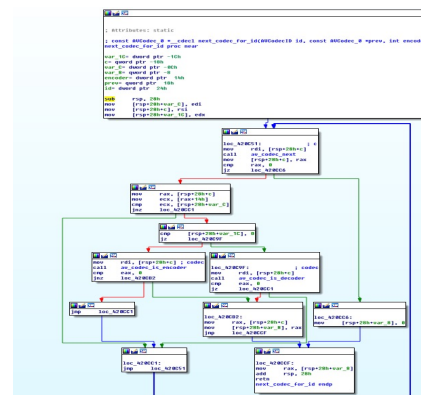
Social networks



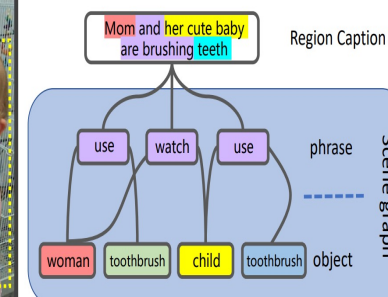
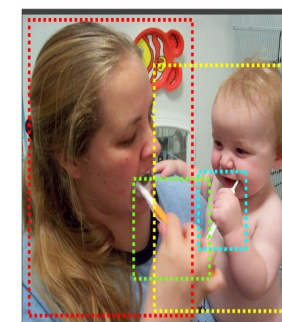
Financial transactions



Biomedical graphs



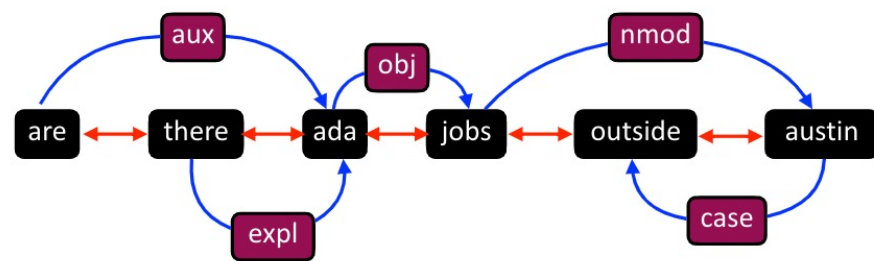
Program graphs



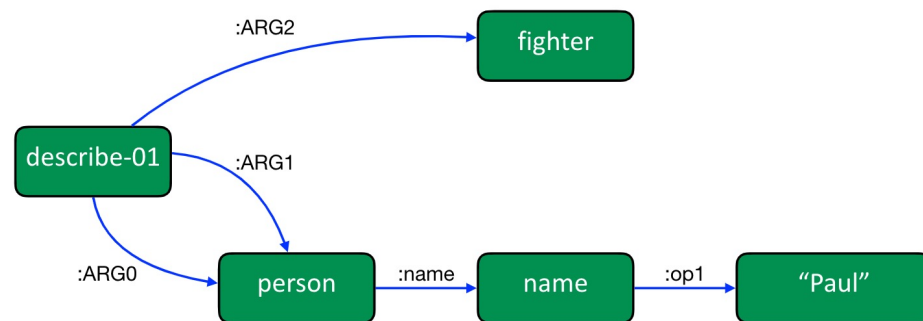
Scene graphs



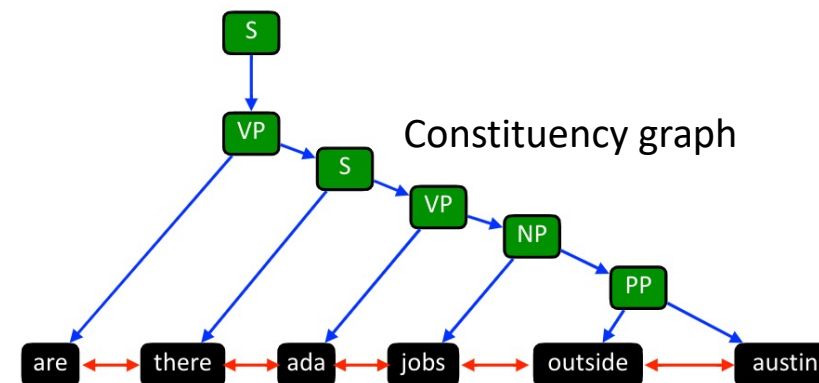
# Graphs are ubiquitous in NLP As Well



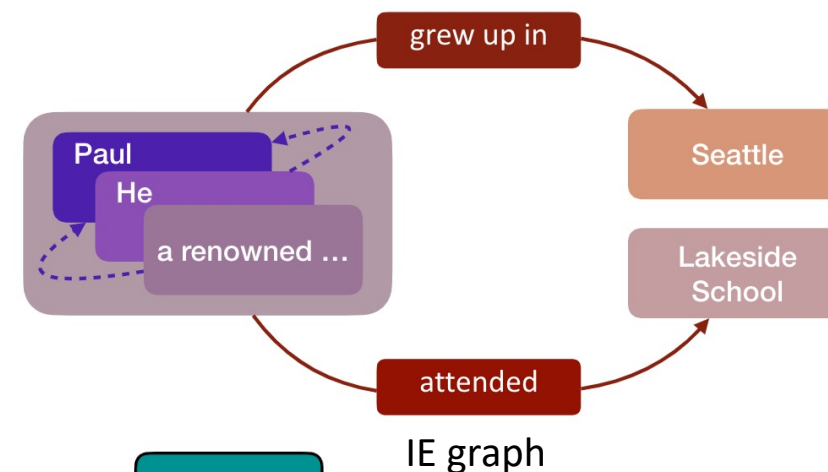
Dependency graph



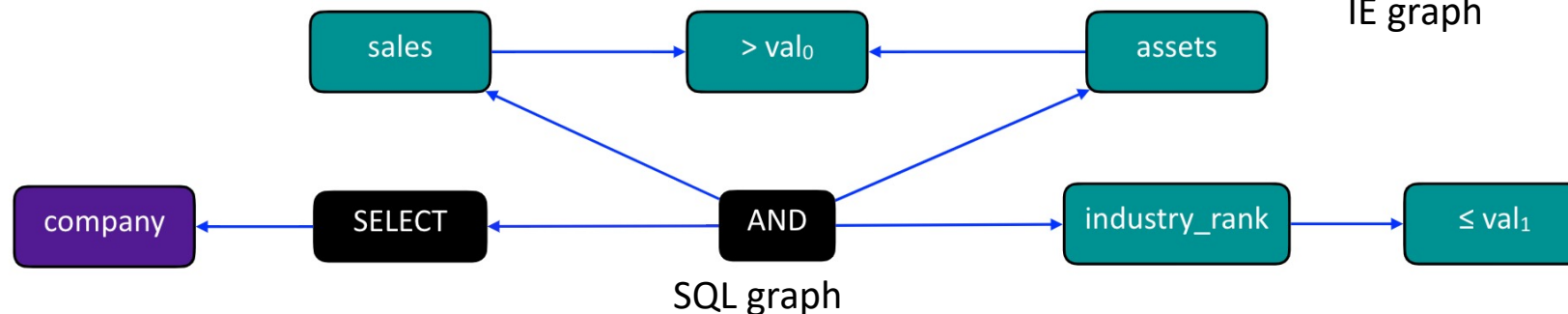
AMR graph



Constituency graph



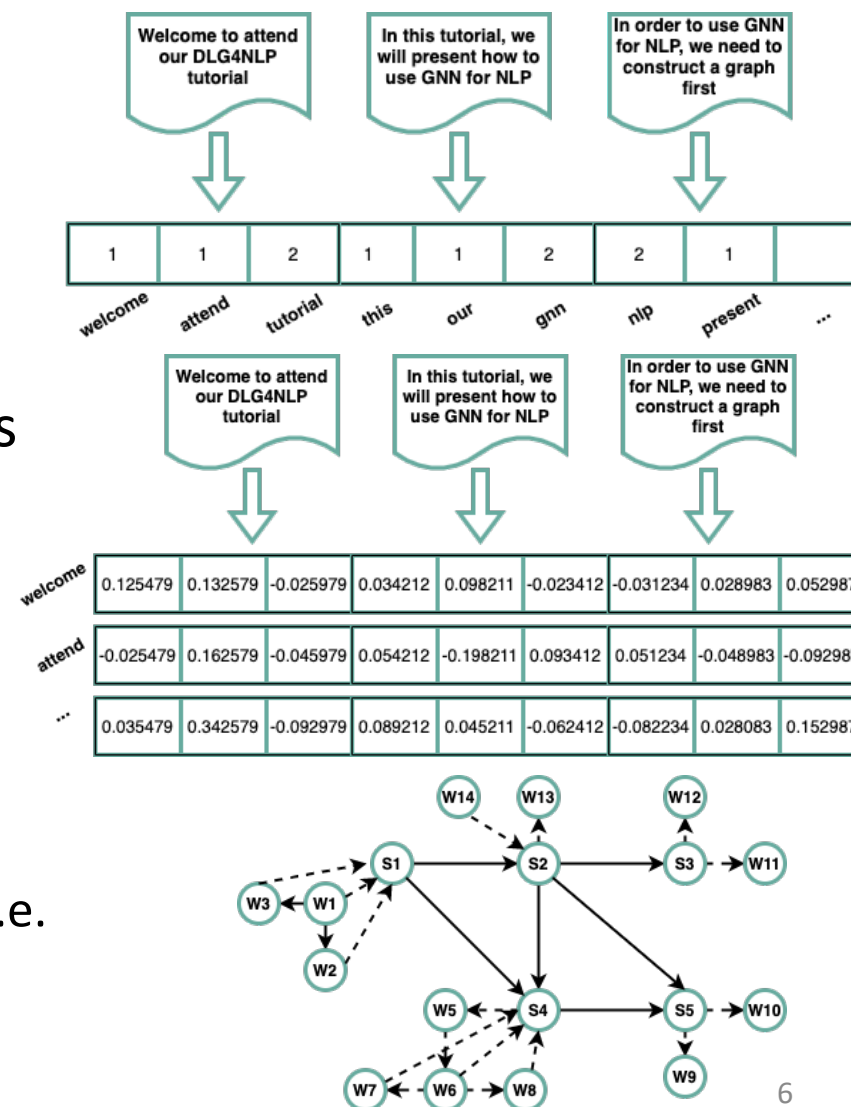
IE graph



SQL graph

# Natural Language Processing: A Graph Perspective

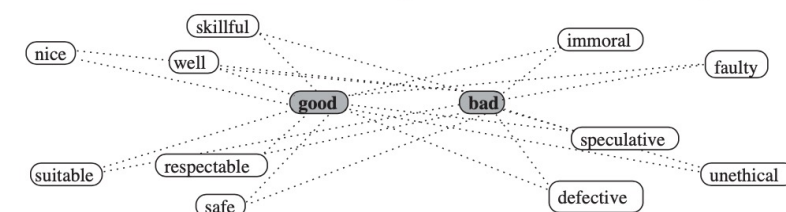
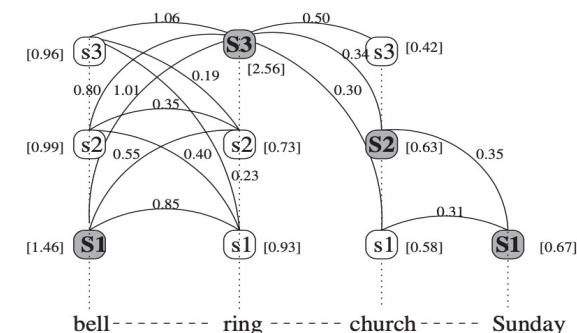
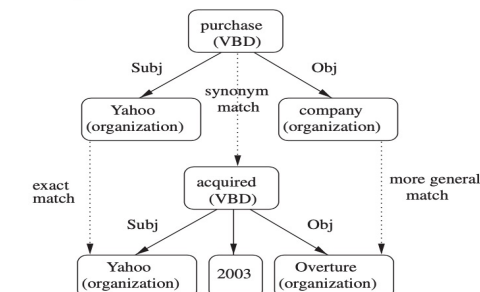
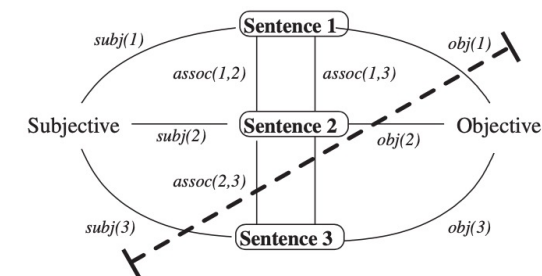
- Represent natural language as a bag of tokens
  - BOW, TF-IDF
  - Topic Modeling: text as a mixture of topics
- Represent natural language as a sequence of tokens
  - Linear-chain CRF
  - Word2vec, Glove
- Represent natural language as a graph
  - Dependency graphs, constituency graphs, AMR graphs, IE graphs, and knowledge graphs
  - Text graph containing multiple hierarchies of elements, i.e. document, sentence and word



# Graph Based Methods for NLP

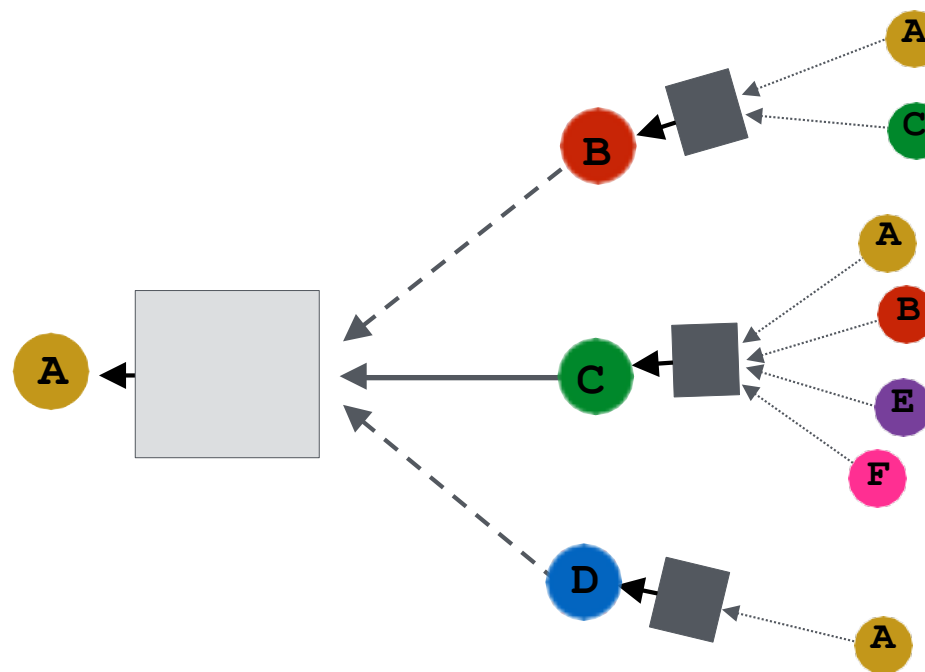
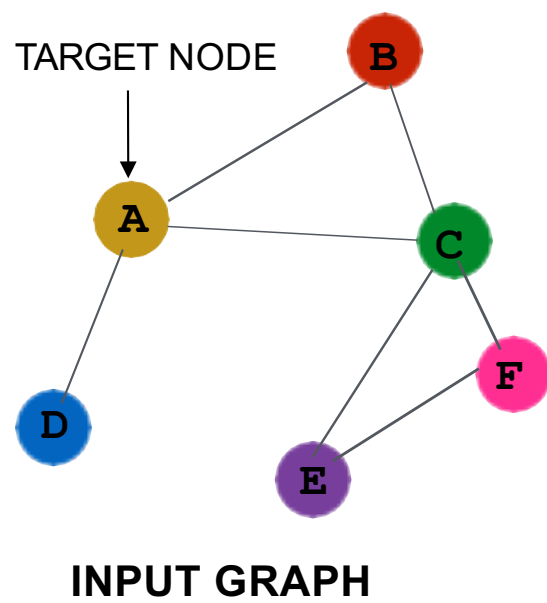
- Random Walk Algorithms
  - Generate random paths, one can obtain a stationary distribution over all the nodes in a graph
  - Applications: semantic similarity of texts, name disambiguation
- Graph Clustering Algorithms
  - Spectral clustering, random walk clustering and min-cut clustering for text clustering
- Graph Matching Algorithms
  - Compute the similarity between two graphs for textual entailment task
- Label Propagation Algorithms
  - Propagate labels from labeled data points to previously unlabeled data points
  - Applications: word-sense disambiguation, sentiment analysis

[Mihalcea and Radev, 2011]



# Graph Neural Networks: Basic Model

- **Key idea:** Generate node embeddings based on local neighborhoods.



# Graph Neural Networks: Foundations

- Learning node embeddings:

$$\mathbf{h}_i^{(l)} = f_{\text{filter}}(A, \mathbf{H}^{(l-1)})$$

Updated node embeddings

A graph filter

adjacency matrix

Input node embeddings

$f_{\text{filter}}(\cdot, \cdot)$

- Spectral-based
- Spatial-based
- Attention-based
- Recurrent-based

- Learning graph-level embeddings:

$$A', \mathbf{H}' = f_{\text{pool}}(A, \mathbf{H})$$

A small graph w/  
fewer nodes

New node embeddings

Input graph

Input node embeddings

$f_{\text{pool}}(\cdot, \cdot)$

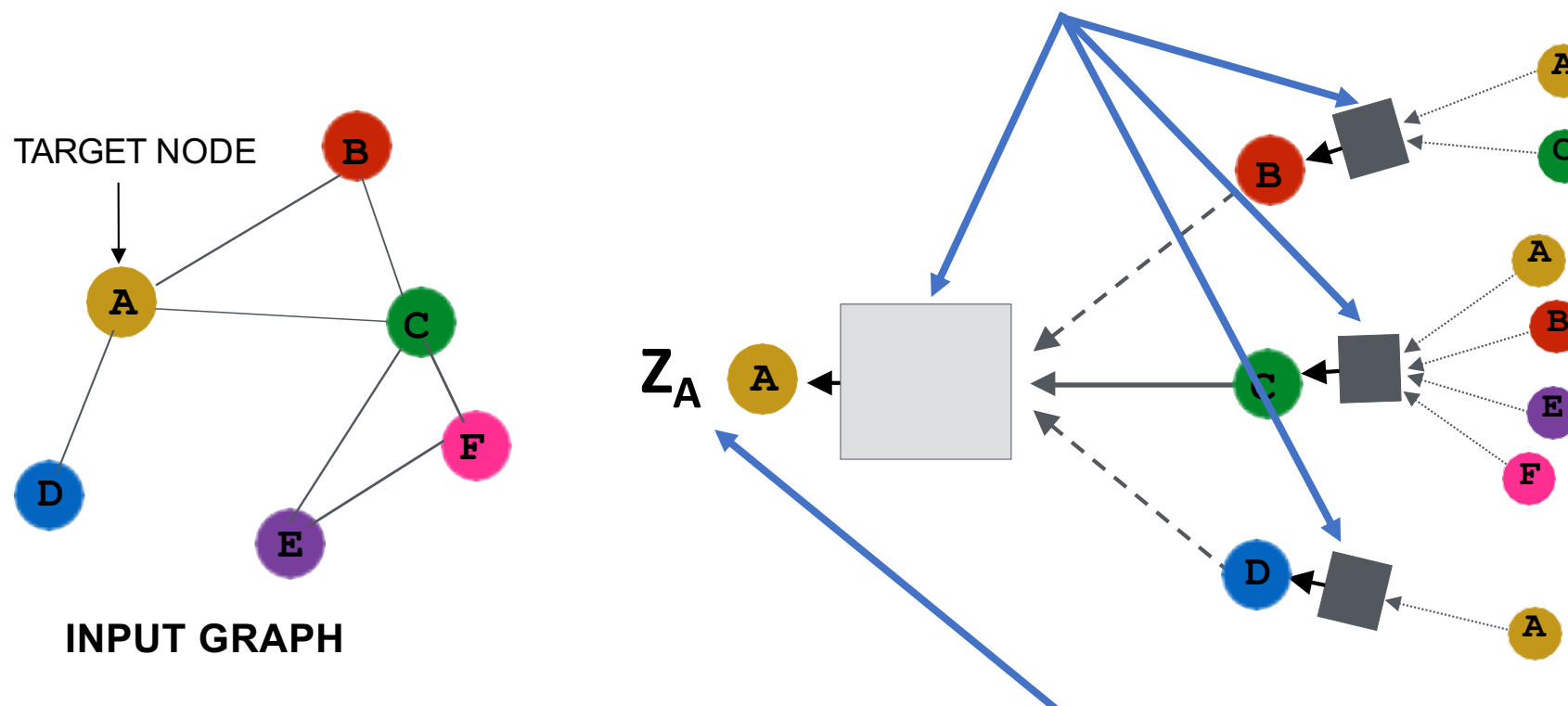
- Flat Graph Pooling (i.e. Max, Ave, Min)
- Hierarchical Graph Pooling (i.e. Diffpool)

# Graph Neural Networks: Popular Models

- Spectral-based Graph Filters
  - GCN (Kipf & Welling, ICLR 2017), Chebyshev-GNN (Defferrard et al. NIPS 2016)
- Spatial-based Graph Filters
  - MPNN (Gilmer et al. ICML 2017), GraphSage (Hamilton et al. NIPS 2017)
  - GIN (Xu et al. ICLR 2019)
- Attention-based Graph Filters
  - GAT (Velickovic et al. ICLR 2018)
- Recurrent-based Graph Filters
  - GGNN (Li et al. ICLR 2016)

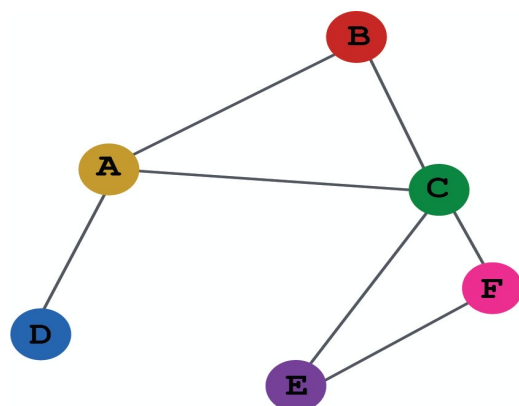
# Overview of GNN Model

1) Define a neighborhood aggregation function



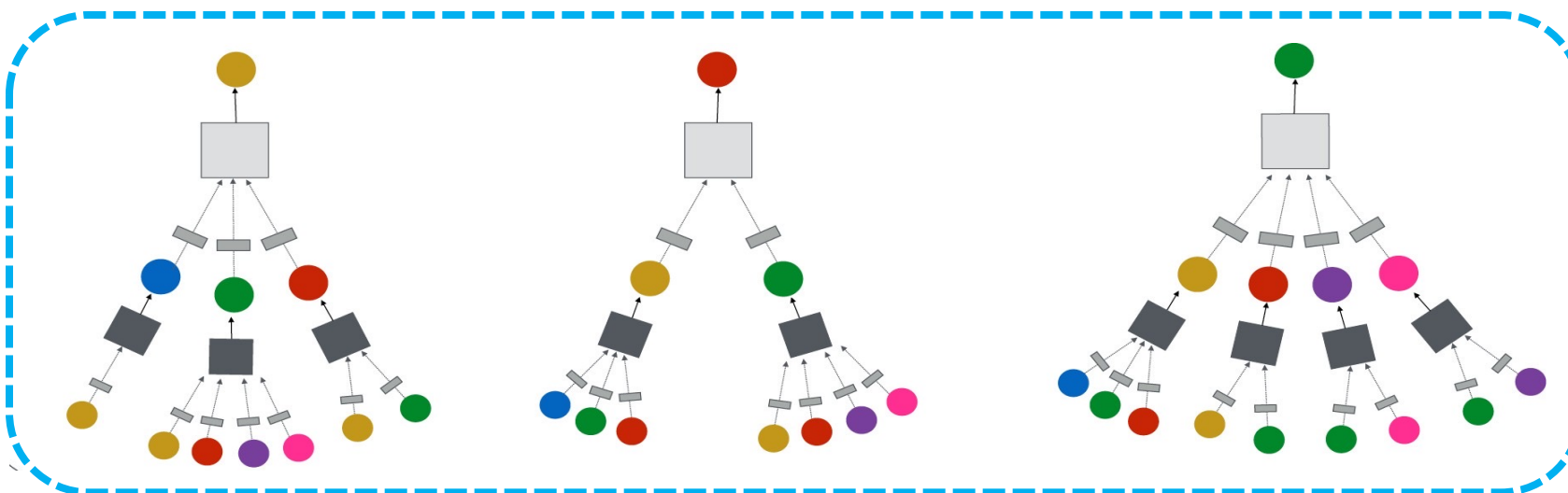
2) Define a loss function on the embeddings,  $L(z_v)$

# Overview of GNN Model



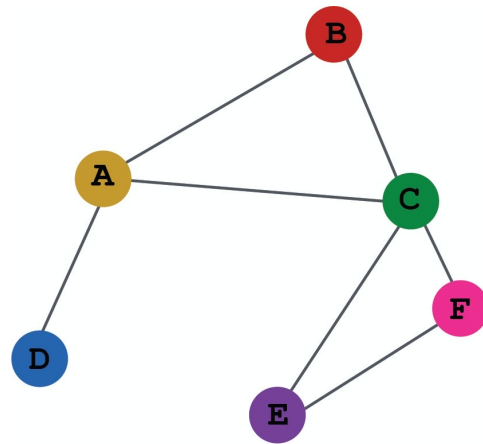
INPUT GRAPH

3) Train on a set of nodes, i.e., a batch of computation graphs





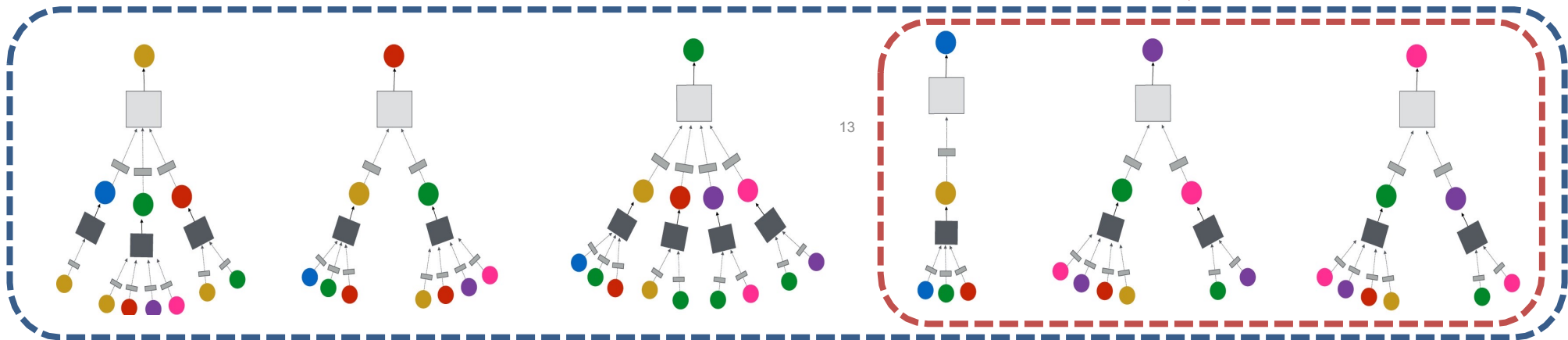
# Overview of GNN Model



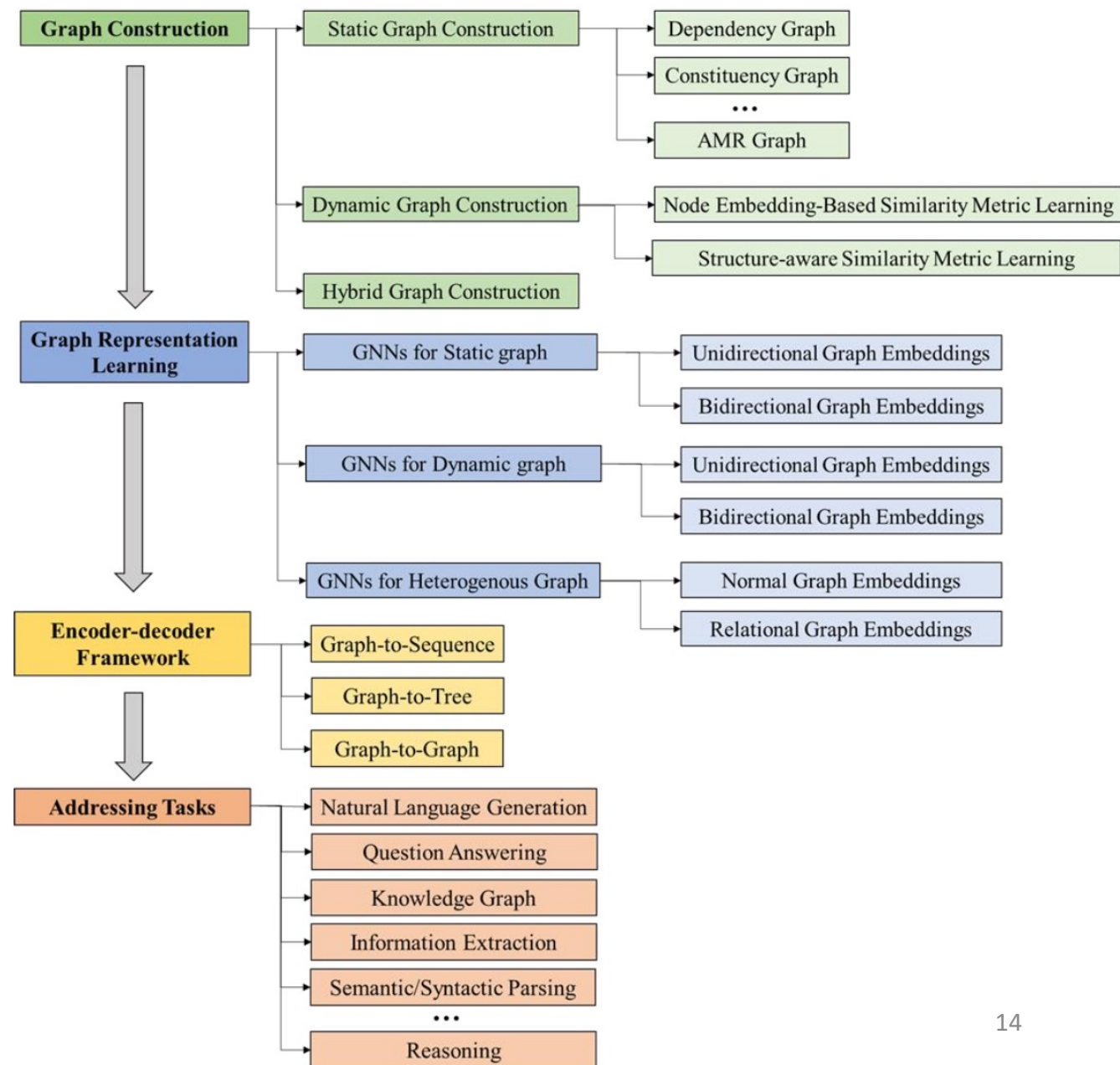
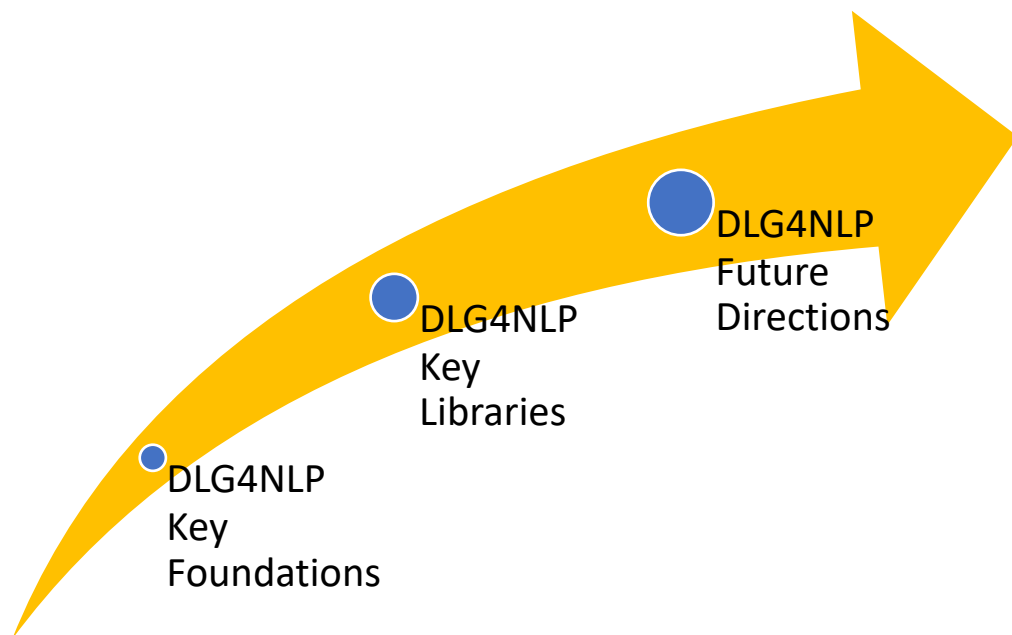
INPUT GRAPH

4) Generate embeddings for nodes as needed

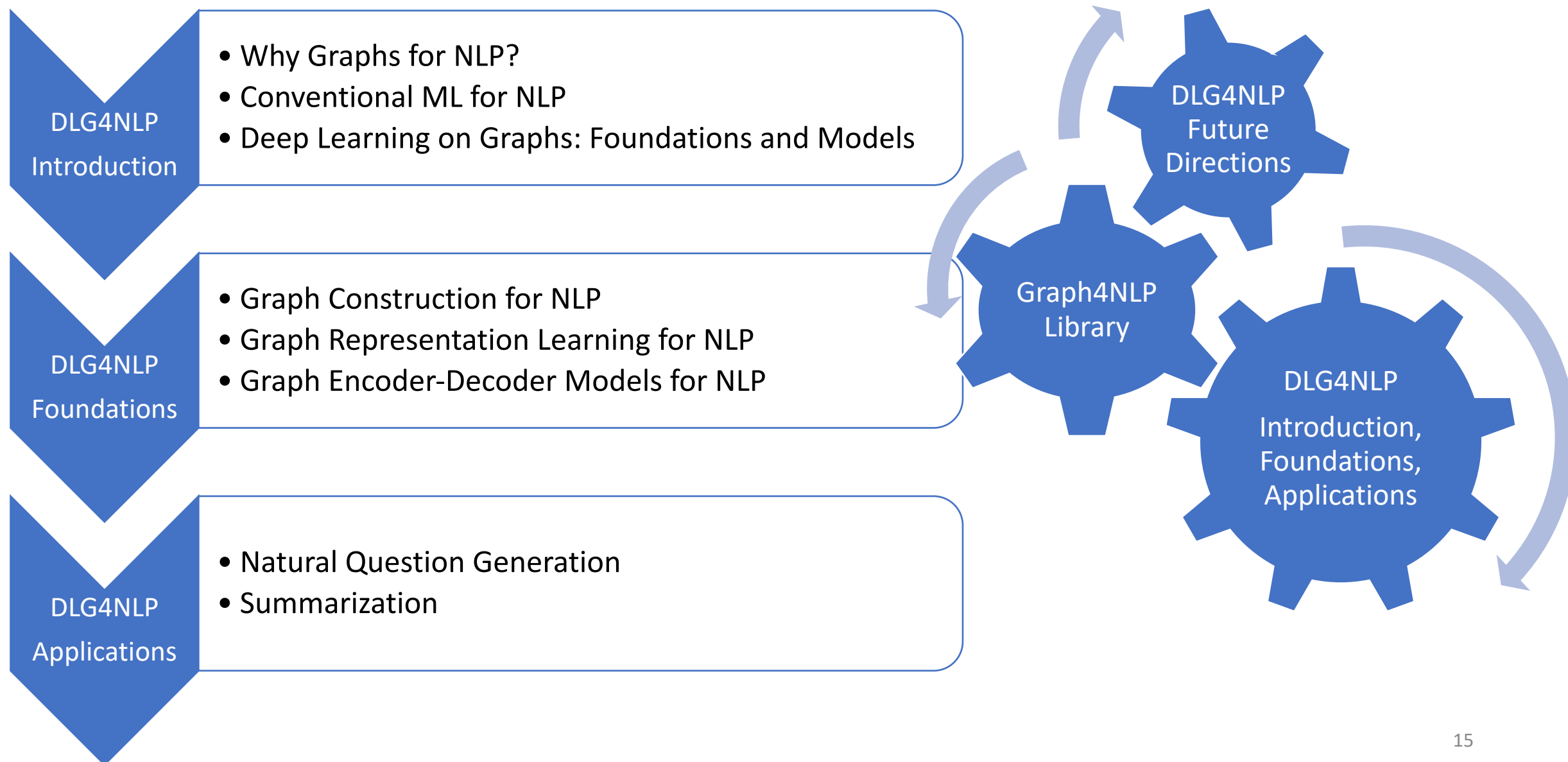
Even for nodes we never trained on!



# DLG4NLP: A Roadmap



# Outline



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# DLG4NLP Foundations

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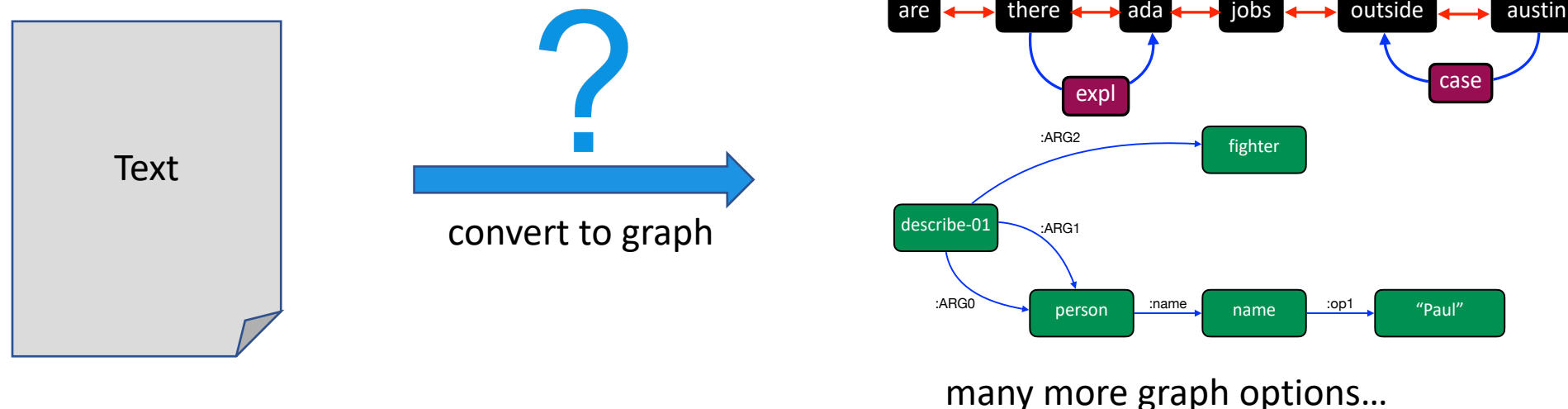
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# Graph Construction for NLP

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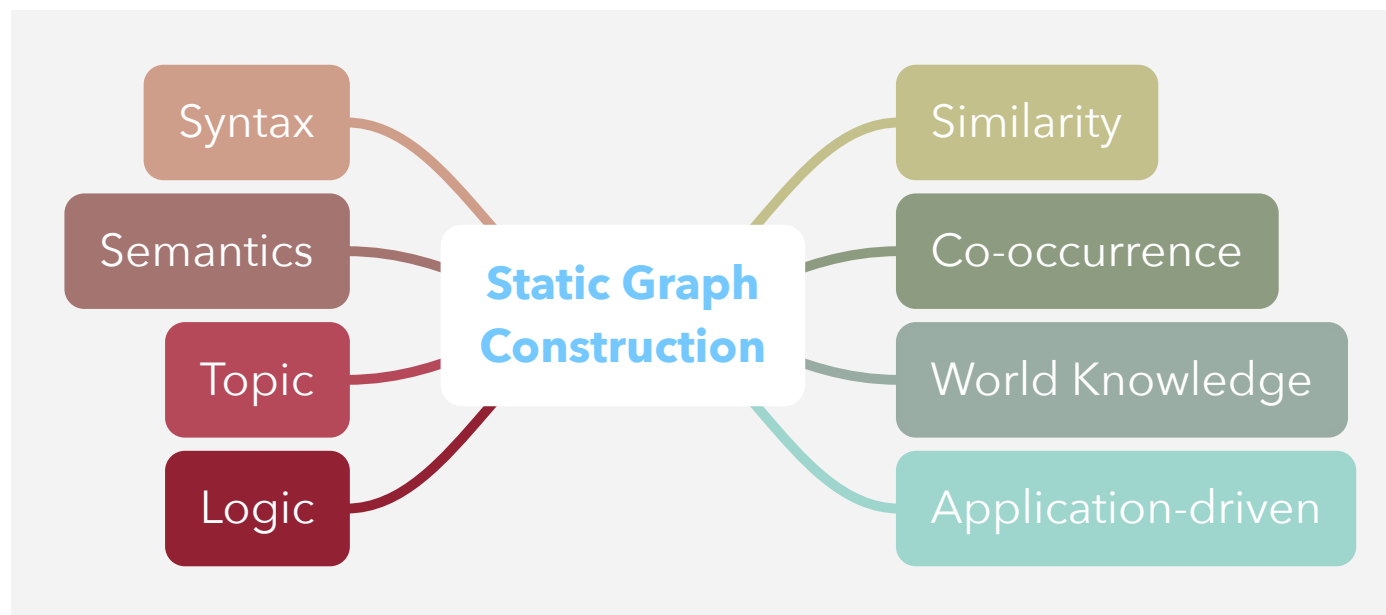
# Why Graph Construction for NLP?

- Representation power: **graph** > sequence > bag
- Different NLP tasks require **different aspects** of text , e.g., syntax, semantics.
- Different graphs capture different aspects of the text
- Two categories: static vs dynamic graph construction
- Goal: good downstream task performance

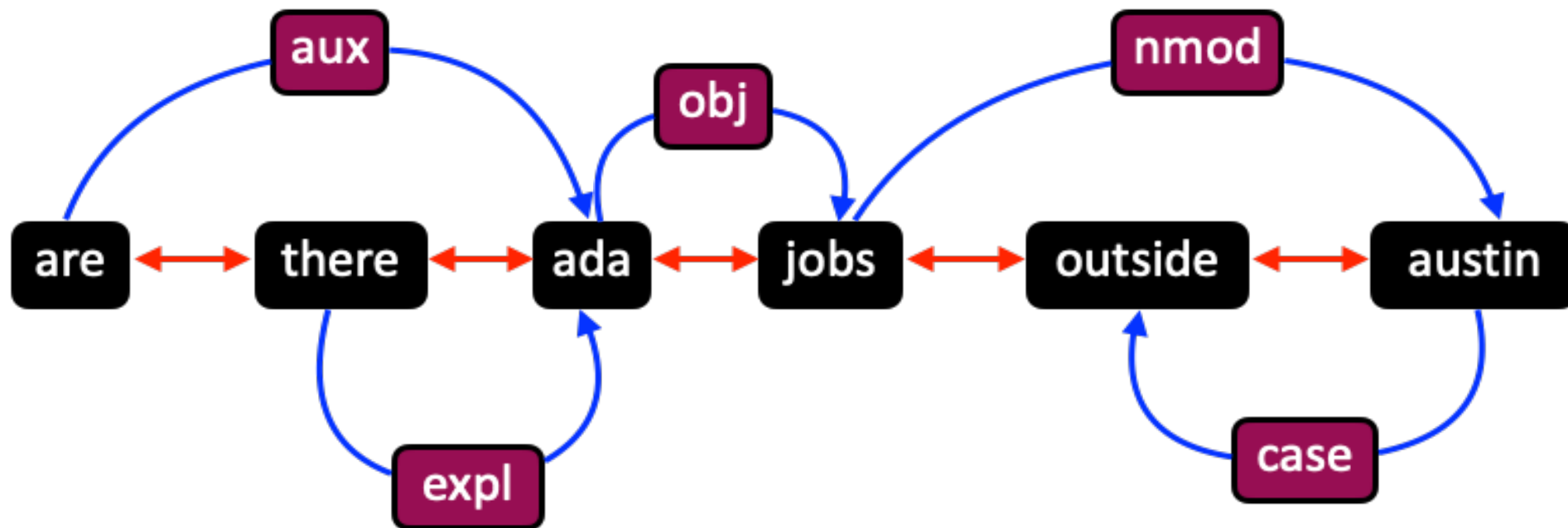


# Static Graph Construction

- Problem setting:
  - **Input:** raw text (e.g., sentence, paragraph, document, corpus)
  - **Output:** graph
- Conducted during **preprocessing** by augmenting text with **domain knowledge**



# Static Graph Construction: Dependency Graph



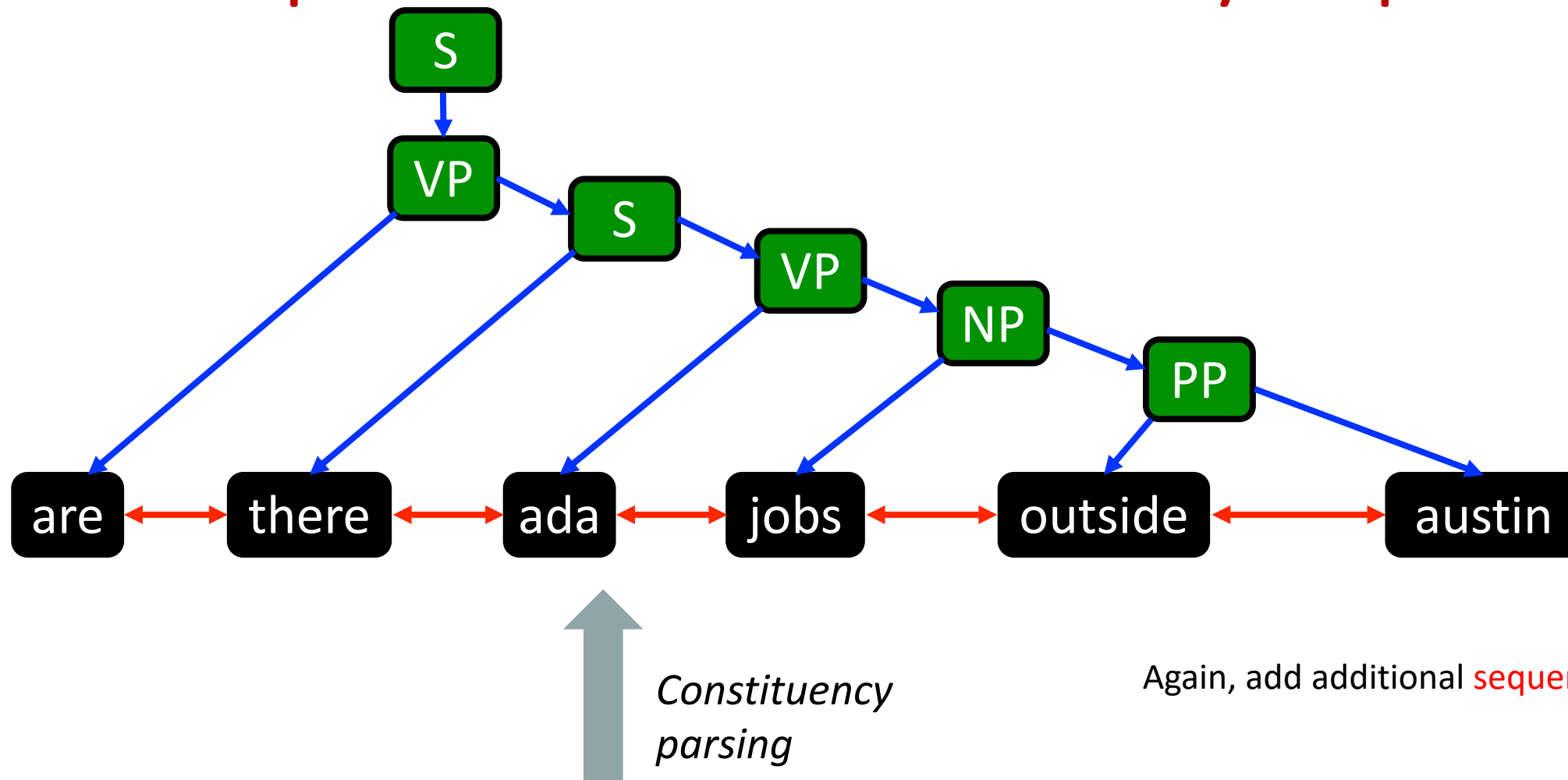
↑  
*Dependency  
parsing*

Text input: are there ada jobs outside austin

- Add additional **sequential edges** to
- 1) reserve sequential information in raw text
  - 2) connect multiple dependency graphs in a paragraph

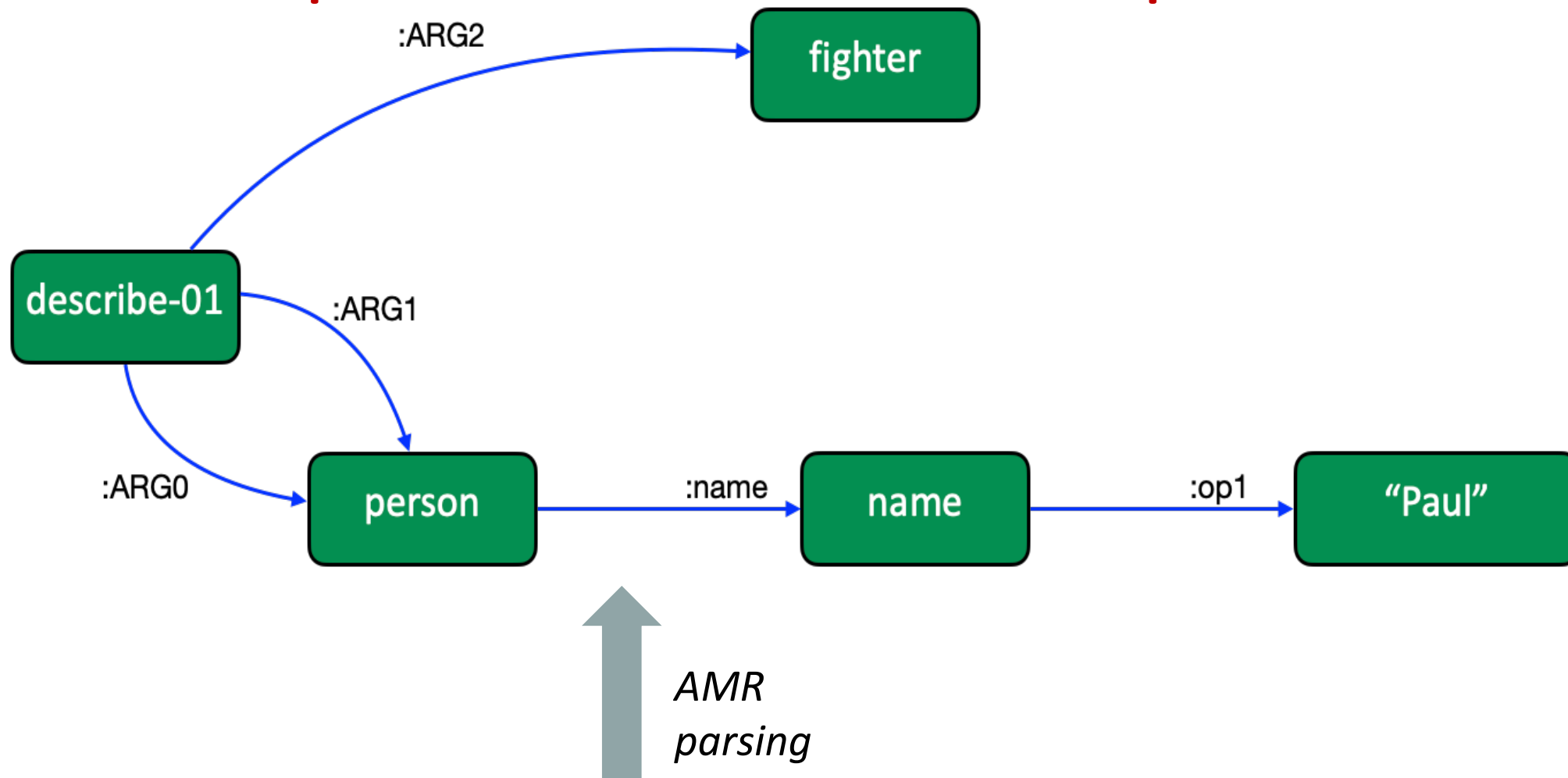


# Static Graph Construction: Constituency Graph



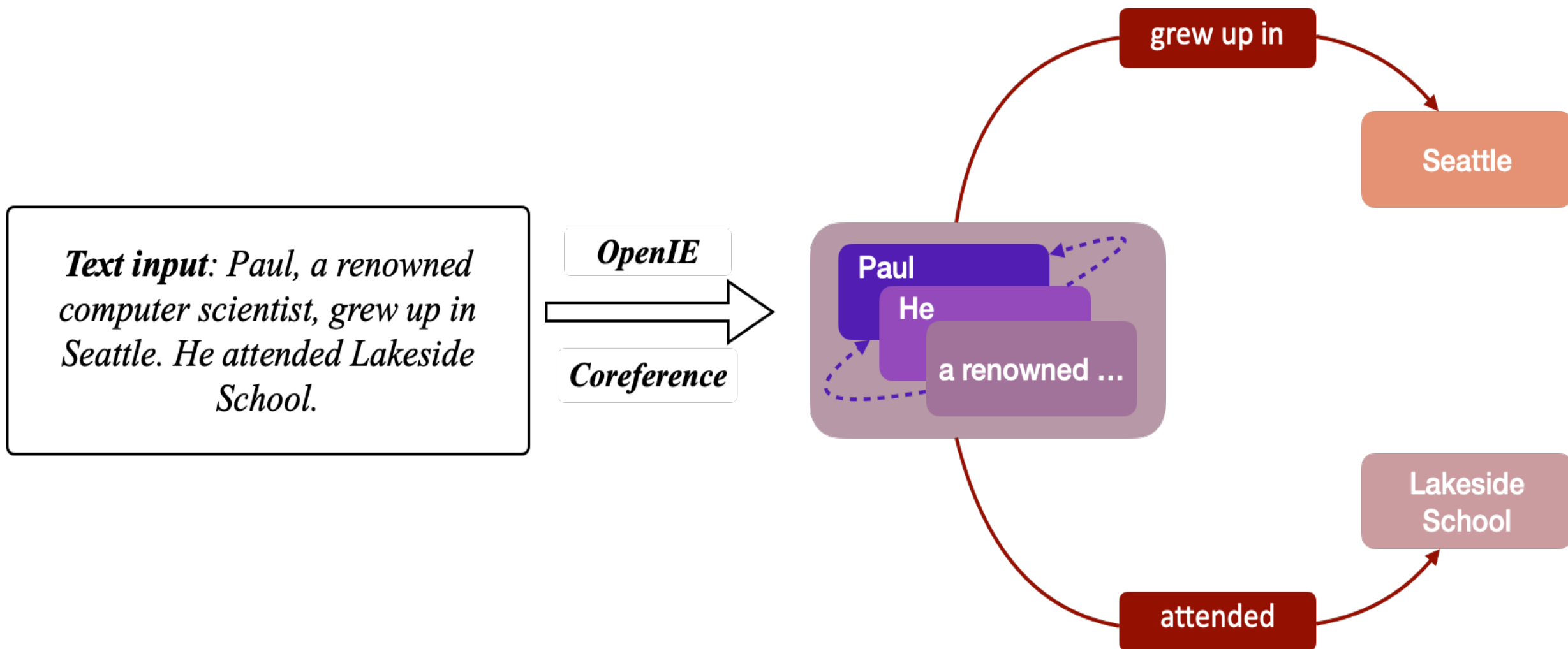
Text input: are there ada jobs outside austin

# Static Graph Construction: AMR Graph



Text input: Paul's description of himself: a fighter

# Static Graph Construction: IE Graph



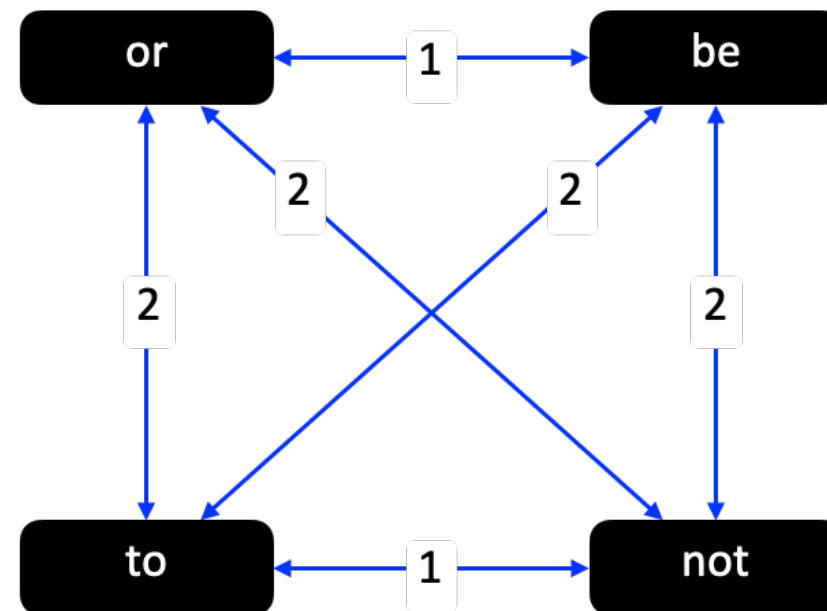
# Static Graph Construction: Co-occurrence Graph

*Text input: To be, or not to be: ...*

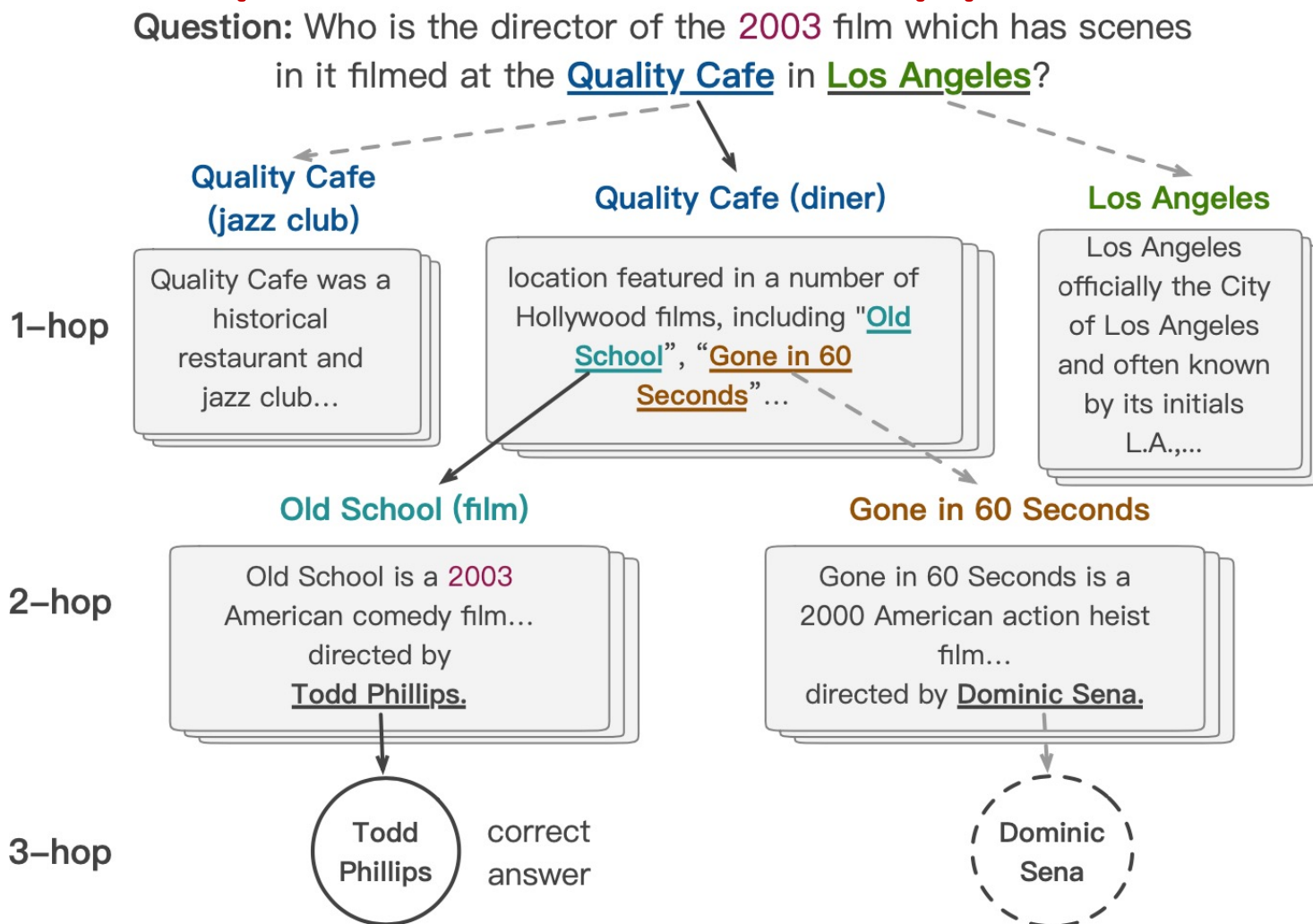
*Co-occurrence matrix*

	to	be	or	not
to		2	2	1
be	2		1	2
or	2	1		1
not	1	2	1	

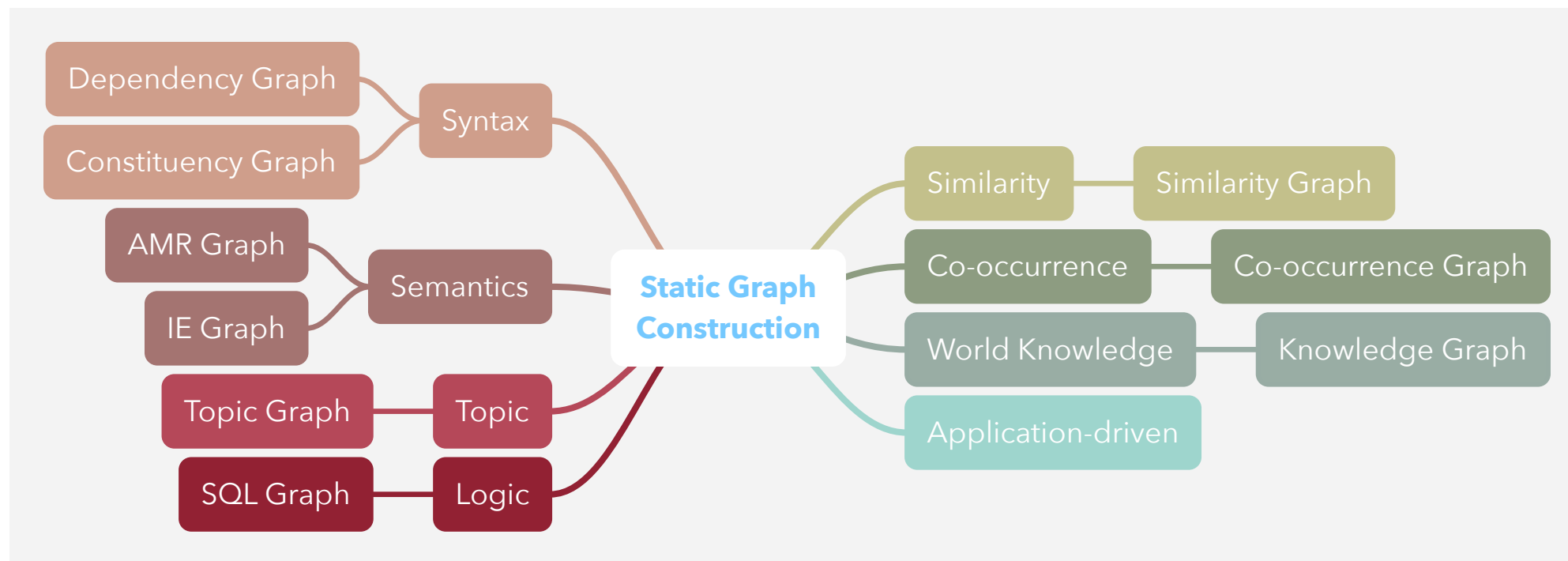
*Co-occurrence graph*



# Static Graph Construction: Application-driven Graph



# Static Graph Construction: Summary

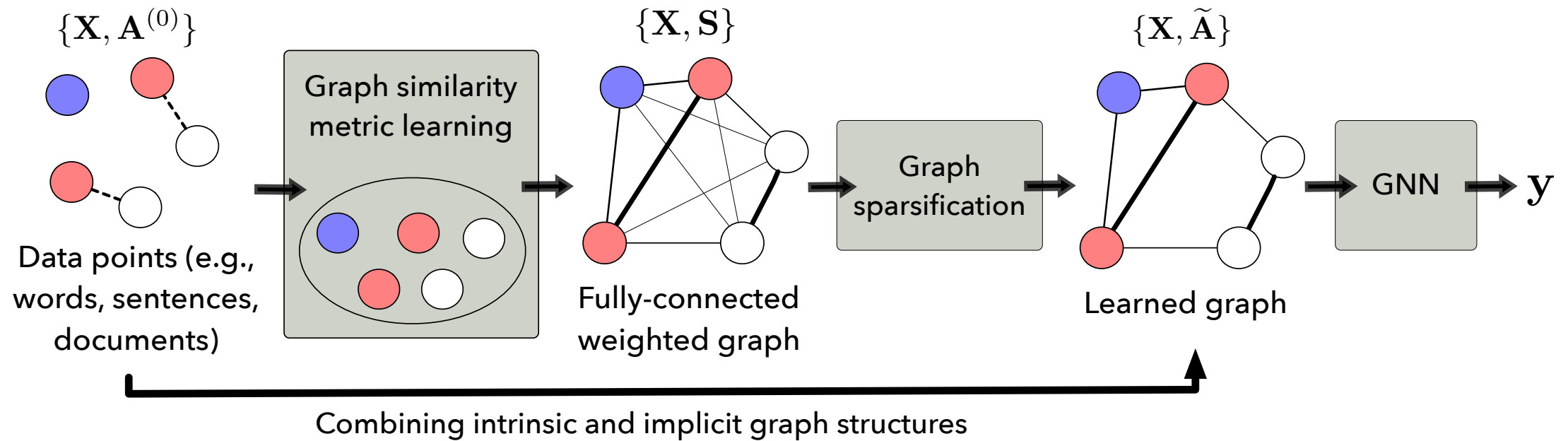


Widely used in various NLP applications such as NLG, MRC, semantic parsing, etc.

# Dynamic Graph Construction

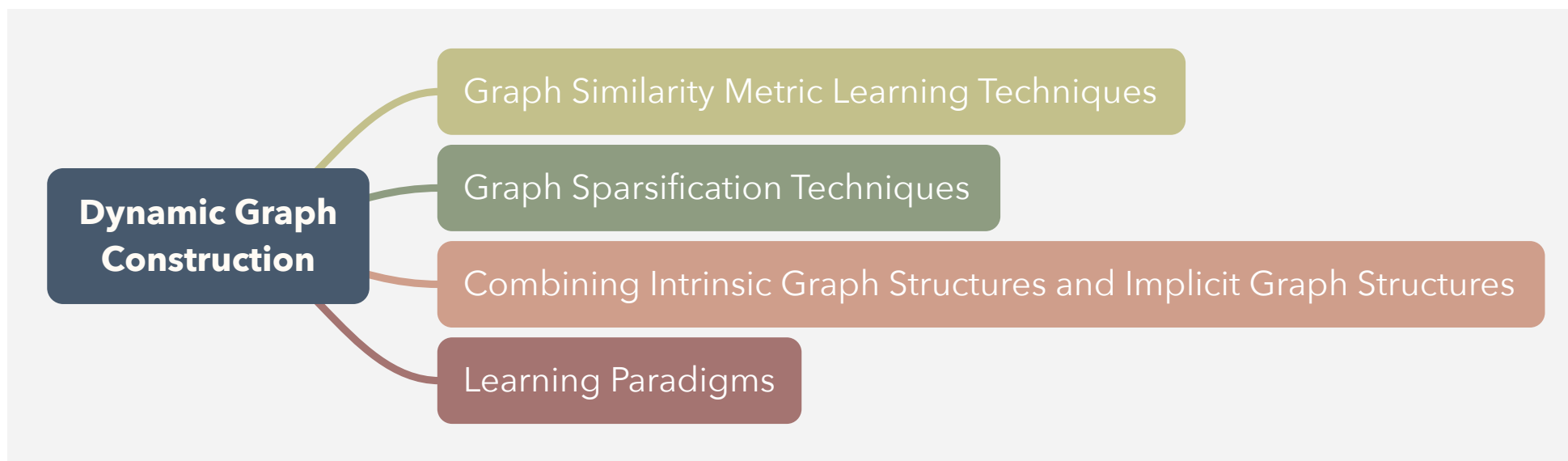
- Problem setting:
  - **Input:** raw text (e.g., sentence, paragraph, document, corpus)
  - **Output:** graph
- Graph structure (adjacency matrix) learning **on the fly, joint** with graph representation learning

# Dynamic Graph Construction: Overview



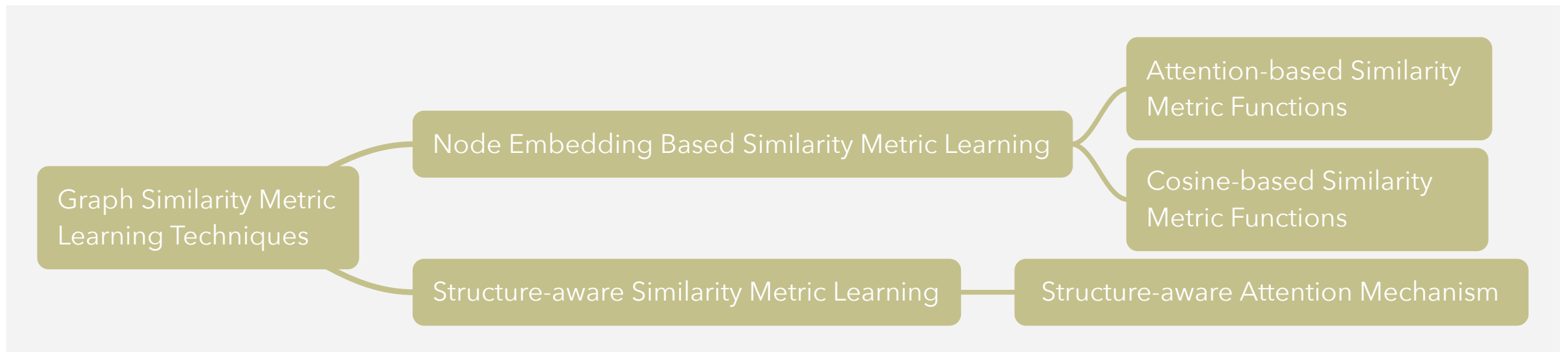


# Dynamic Graph Construction Outline



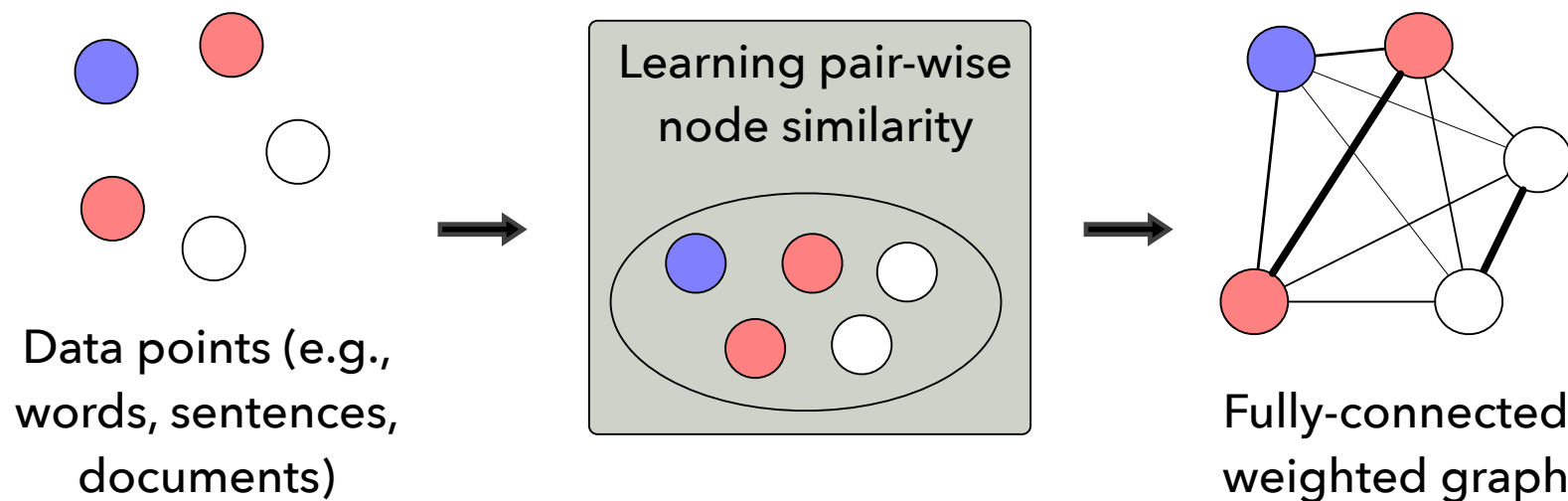
# Graph Similarity Metric Learning Techniques

- Graph structure learning as **similarity metric learning** (in the node embedding space)
- Enabling **inductive learning**
- Various metric functions



# Node Embedding Based Similarity Metric Learning

- Learning a weighted adjacency matrix by computing the **pair-wise node similarity** in the embedding space
- Common metrics functions
  - Attention-based similarity metric functions
  - Cosine-based similarity metric functions



# Attention-based Similarity Metric Functions

Variant 1)

$$S_{i,j} = (\mathbf{v}_i \odot \mathbf{u})^T \mathbf{v}_j$$

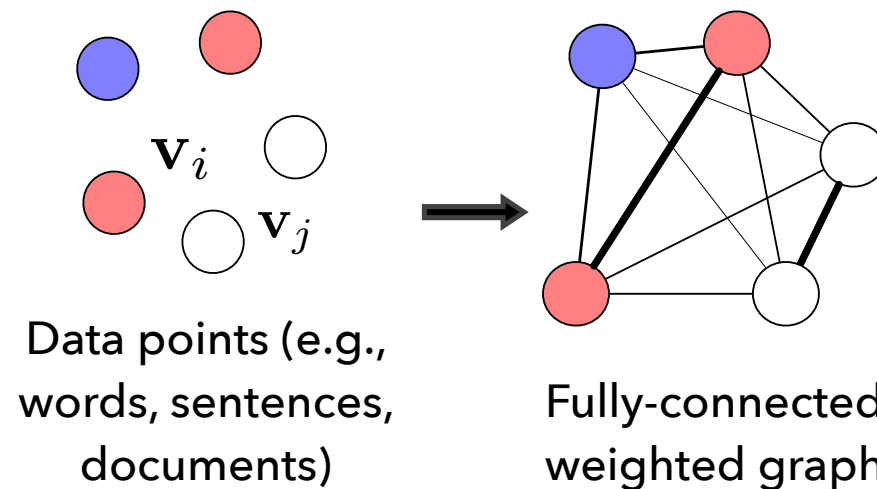
Node feature vector

Non-negative learnable weight vector

Variant 2)

$$S_{i,j} = \text{ReLU}(\mathbf{W} \mathbf{v}_i)^T \text{ReLU}(\mathbf{W} \mathbf{v}_j)$$

Learnable weight matrix



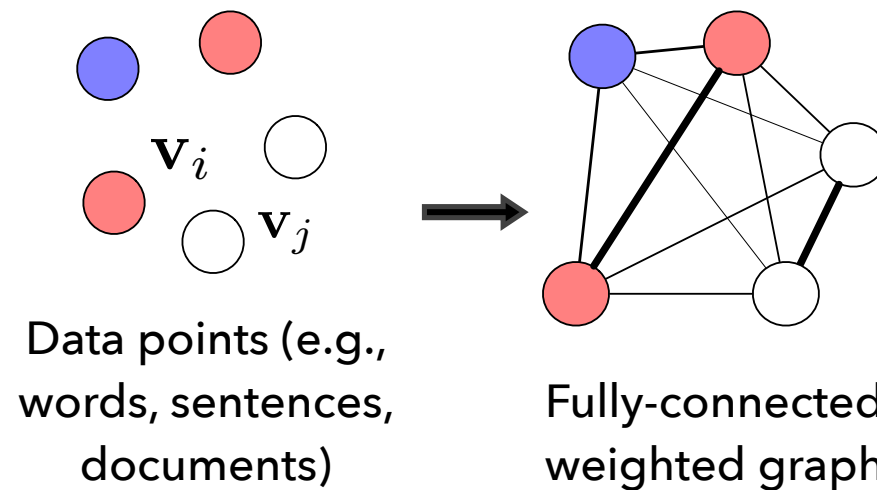
# Cosine-based Similarity Metric Functions

$$S_{i,j}^p = \cos(\mathbf{w}_p \odot \mathbf{v}_i, \mathbf{w}_p \odot \mathbf{v}_j)$$

Learnable weight vector

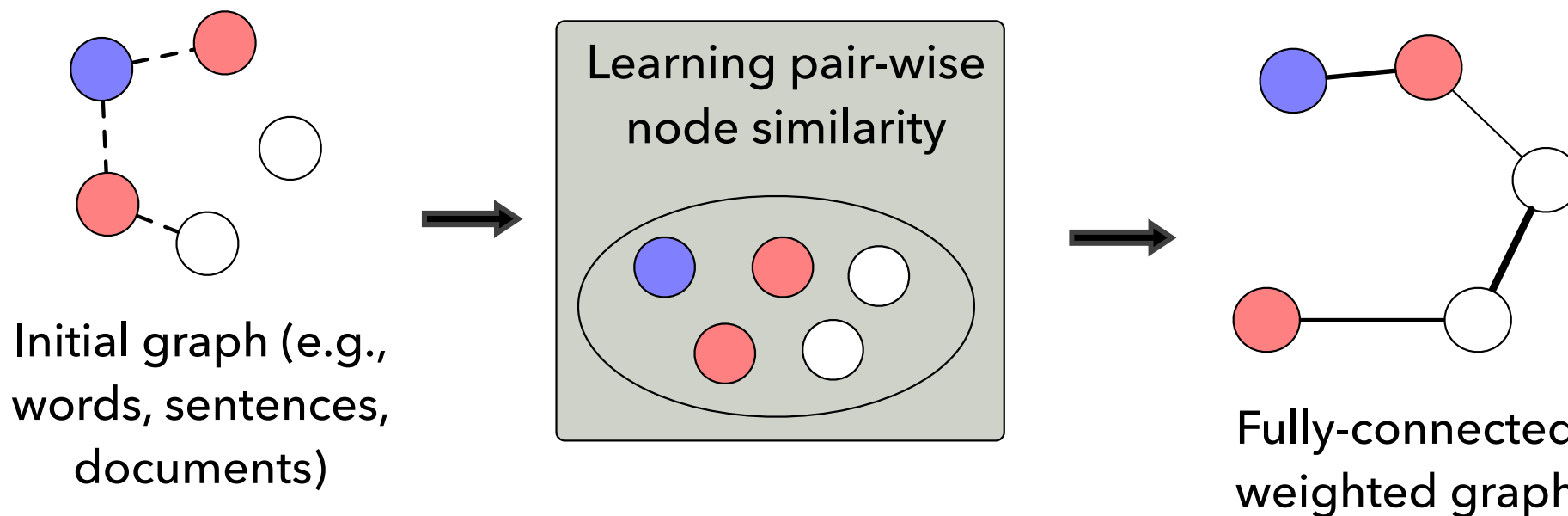
$$S_{i,j} = \frac{1}{m} \sum_{p=1}^m S_{ij}^p$$

Multi-head similarity scores



# Structure-aware Similarity Metric Learning

- Learning a weighted adjacency matrix by computing the **pair-wise node similarity** in the embedding space
- Considering **existing edge information** of the intrinsic graph in addition to the node information



# Attention-based Similarity Metric Functions

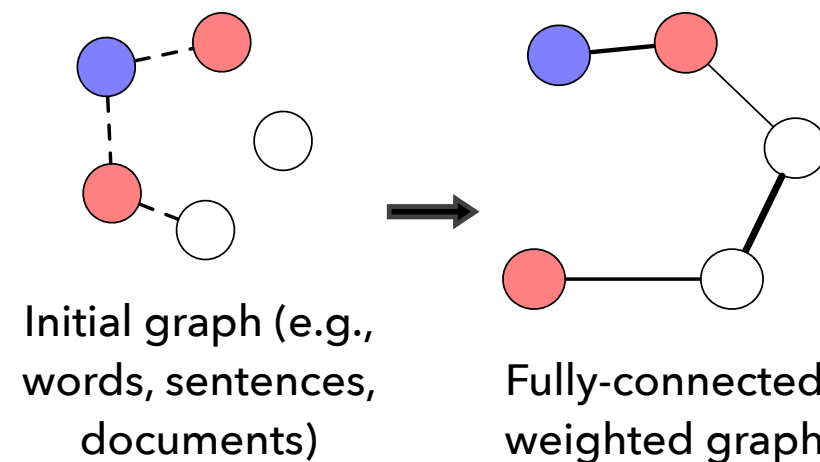
Variant 1)

$$S_{i,j}^l = \text{softmax}(\mathbf{u}^T \tanh(\mathbf{W}[\mathbf{h}_i^l, \mathbf{h}_j^l, \mathbf{v}_i, \mathbf{v}_j, \mathbf{e}_{i,j}]))$$

Edge embeddings

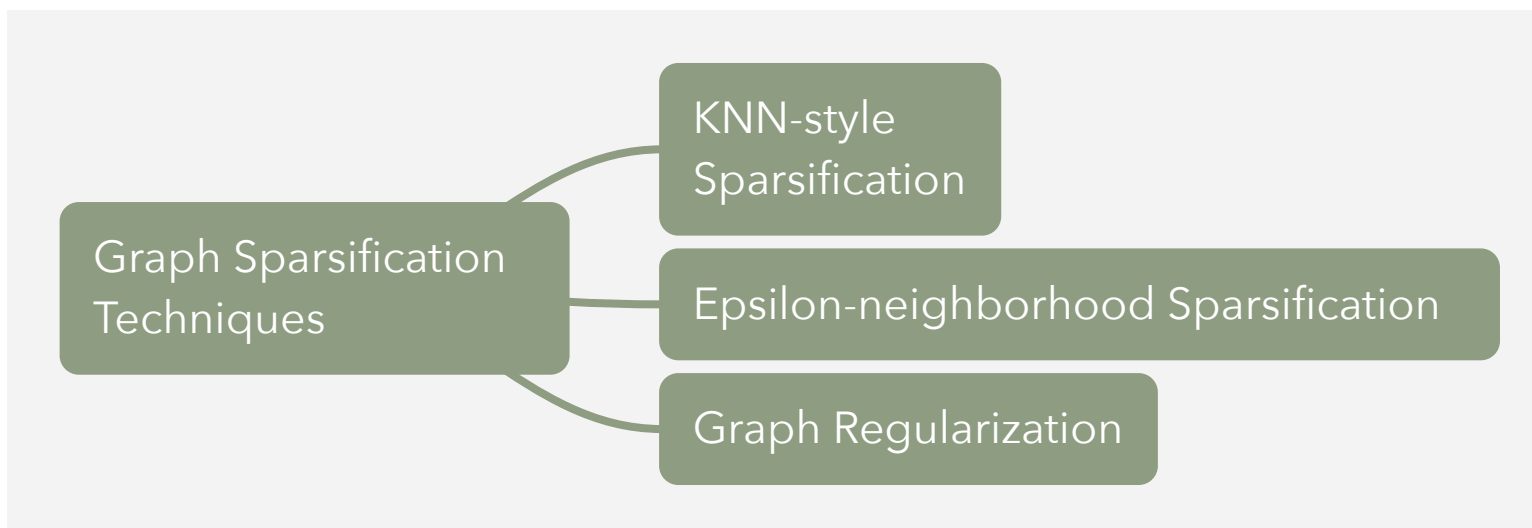
Variant 2)

$$S_{i,j} = \frac{\text{ReLU}(\mathbf{W}^Q \mathbf{v}_i)^T (\text{ReLU}(\mathbf{W}^K \mathbf{v}_i) + \text{ReLU}(\mathbf{W}^R \mathbf{e}_{i,j}))}{\sqrt{d}}$$



# Graph Sparsification Techniques

- Similarity metric functions learn a fully-connected graph
- Fully-connected graph is **computationally expensive** and might introduce **noise**
- Enforcing sparsity to the learned graph structure
- Various techniques





# Common Graph Sparsification Options

Option 1) KNN-style Sparsification

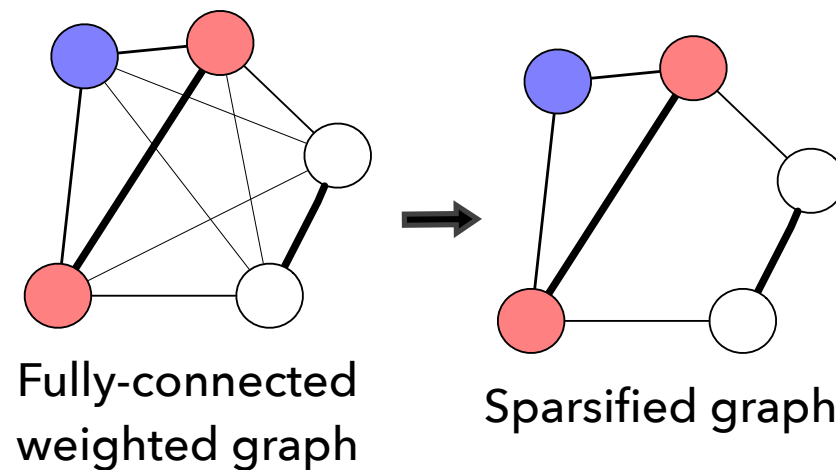
$$\mathbf{A}_{i,:} = \text{topk}(\mathbf{S}_{i,:})$$

Option 2) epsilon-neighborhood Sparsification

$$A_{i,j} = \begin{cases} S_{i,j} & S_{i,j} > \varepsilon \\ 0 & \text{otherwise} \end{cases}$$

Option 3) graph Regularization

$$\frac{1}{n^2} \|\mathbf{A}\|_F^2$$



# Combining Intrinsic and Implicit Graph Structures

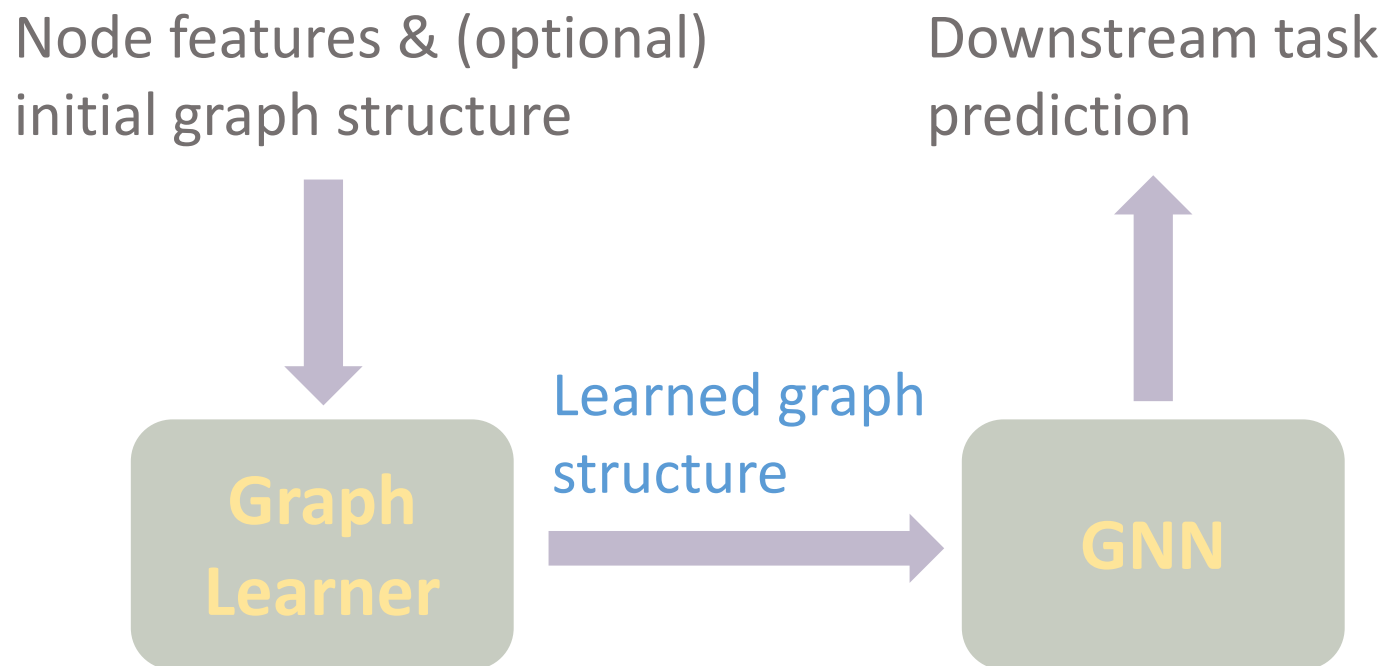
- Intrinsic graph typically still carries rich and useful information
- Learned implicit graph is potentially a “shift” (e.g., substructures) from the intrinsic graph structure

$$\tilde{A} = \lambda L^{(0)} + (1 - \lambda)f(A)$$

Normalized graph Laplacian

$f(A)$  can be arbitrary operation, e.g., graph Laplacian, row-normalization

# Learning Paradigms: Joint Learning



Chen et al. "GraphFlow: Exploiting Conversation Flow with Graph Neural Networks for Conversational Machine Comprehension". IJCAI 2020.

Chen et al. "Reinforcement Learning Based Graph-to-Sequence Model for Natural Question Generation". ICLR 2020.

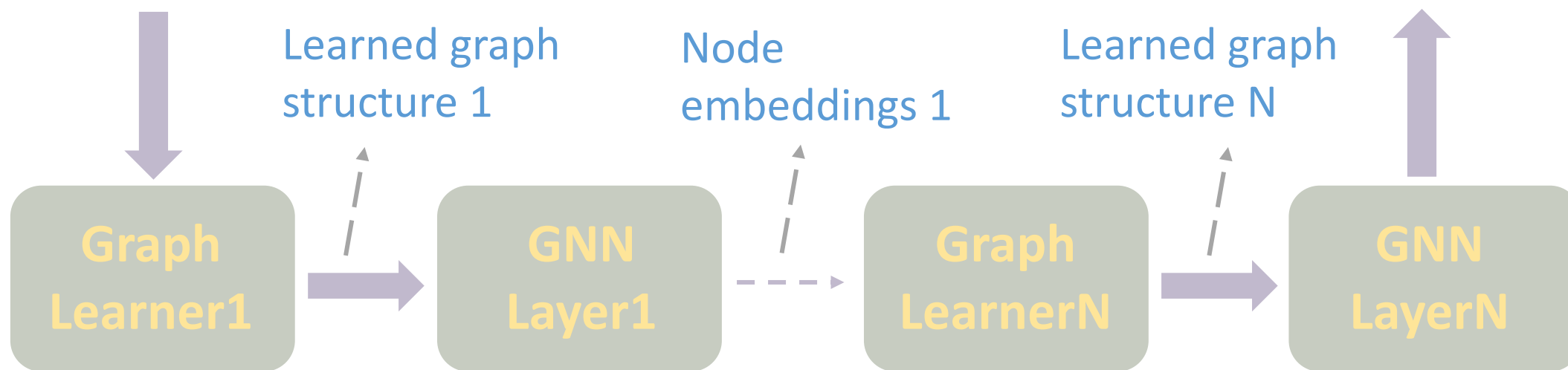
Liu et al. "Contextualized Non-local Neural Networks for Sequence Learning". AAAI 2019.

Liu et al. "Retrieval-Augmented Generation for Code Summarization via Hybrid GNN". ICLR 2021.

# Learning Paradigms: Adaptive Learning

Node features & (optional)  
initial graph structure

Downstream task  
prediction

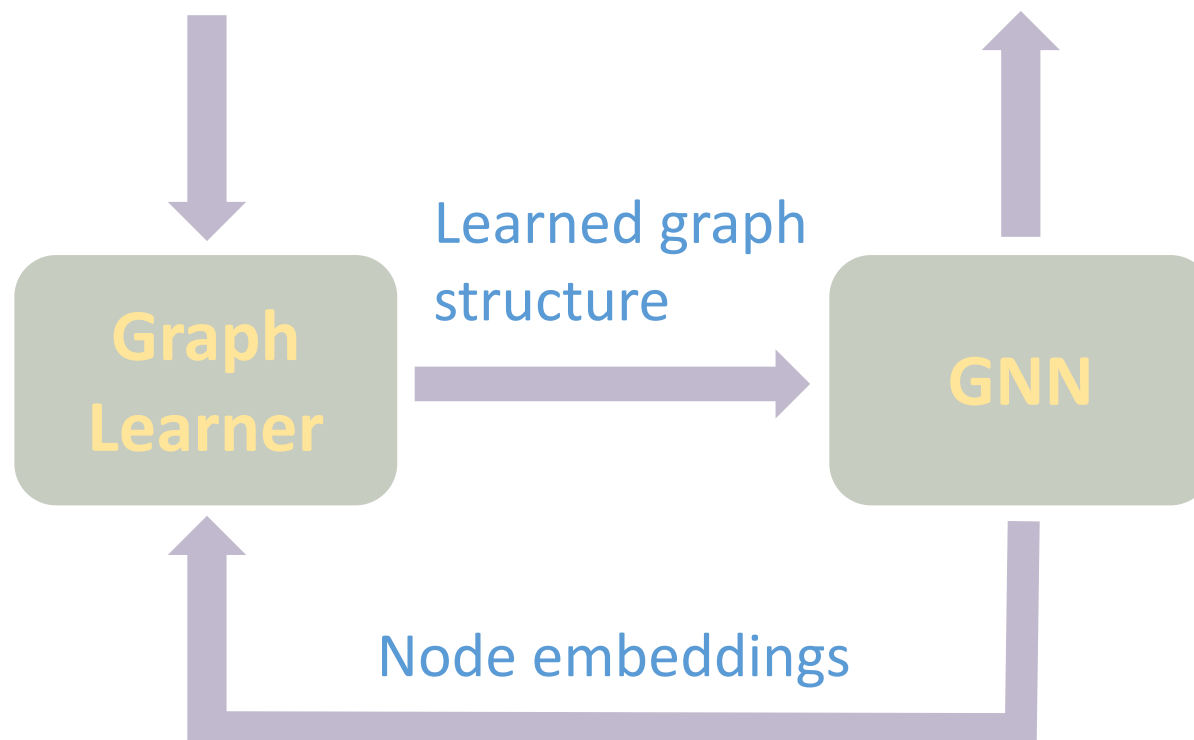


Repeat for fixed num. of stacked GNN layers

# Learning Paradigms: Iterative Learning

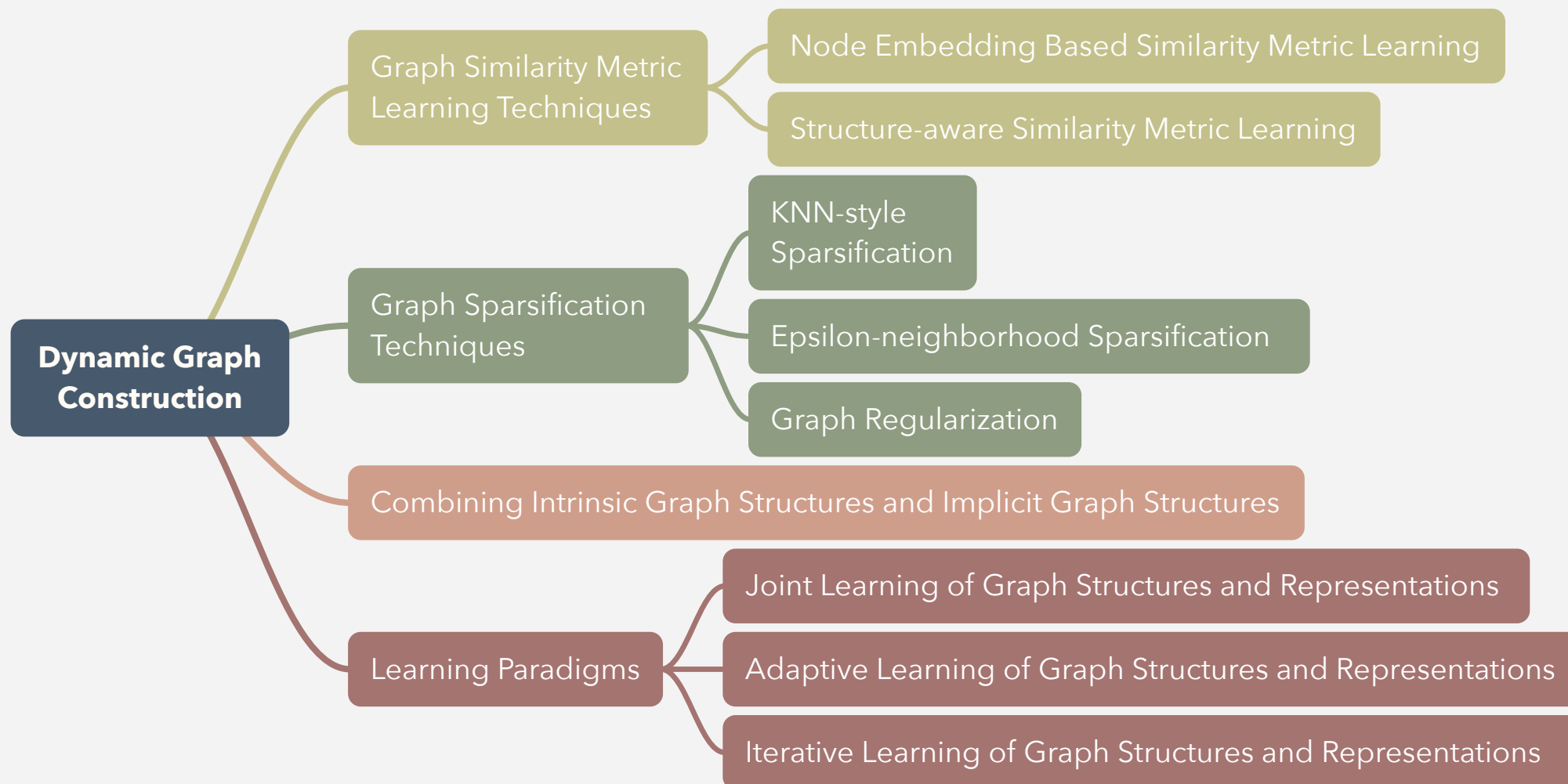
Node features & (optional)  
initial graph structure

Downstream task  
prediction



Repeat until condition satisfied

# Dynamic Graph Construction Summary



# Static vs. Dynamic Graph Construction

New topic in DLG4NLP!

Static graph construction	Dynamic graph construction
<b>Pros</b>	<b>Pros</b>
prior knowledge	no domain expertise
	joint graph structure & representation learning
<b>Cons</b>	<b>Cons</b>
extensive domain expertise	scalability
<ul style="list-style-type: none"> <li>• error-prone (e.g., noisy, incomplete)</li> <li>• sub-optimal</li> </ul>	explainability
<ul style="list-style-type: none"> <li>• disjoint graph structure &amp; representation learning</li> <li>• error accumulation</li> </ul>	

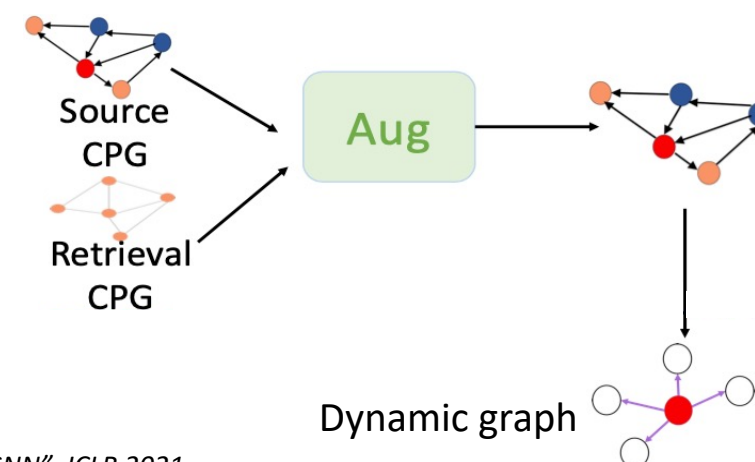
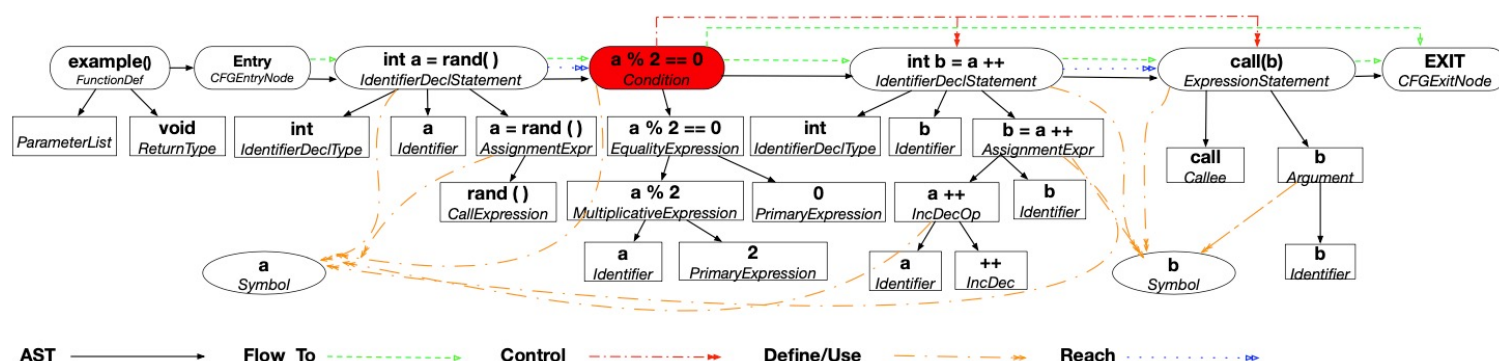
# Static vs. Dynamic Graph Construction (cont)

When to use static graph construction

- Domain knowledge which fits the task and can be presented as a graph

When to use dynamic graph construction

- Lack of domain knowledge which fits the task or can be presented as a graph
- Domain knowledge is incomplete or might contain noise
- To learn implicit graph which augments the static graph



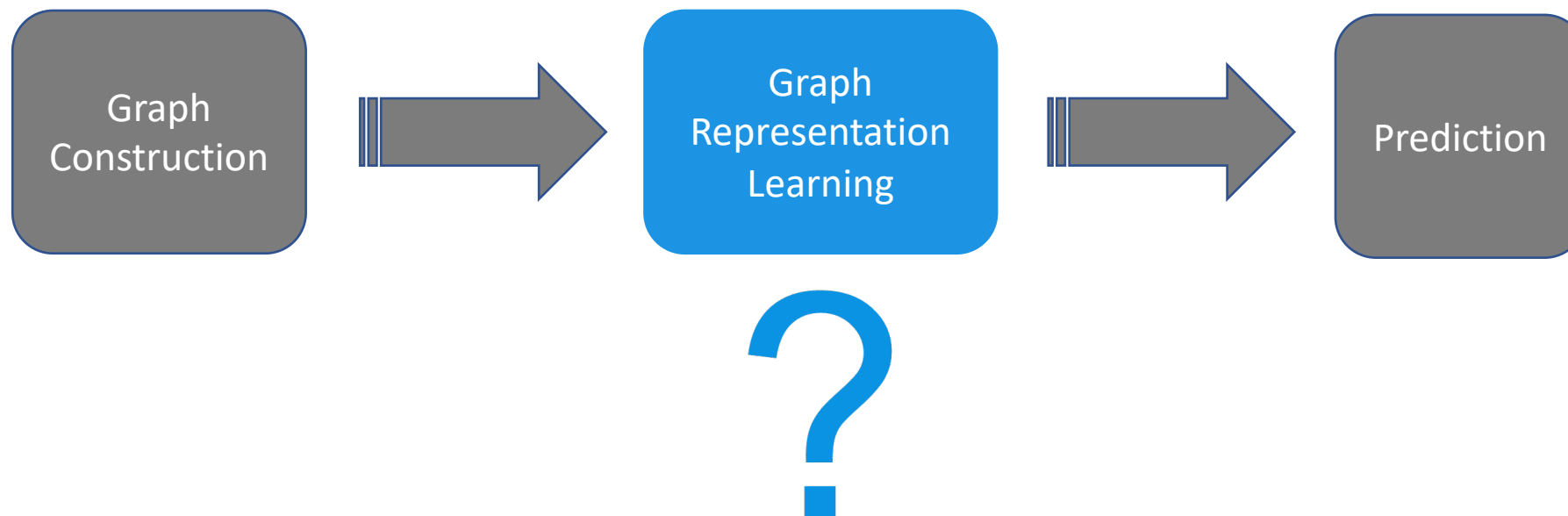


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# Graph Representation Learning for NLP

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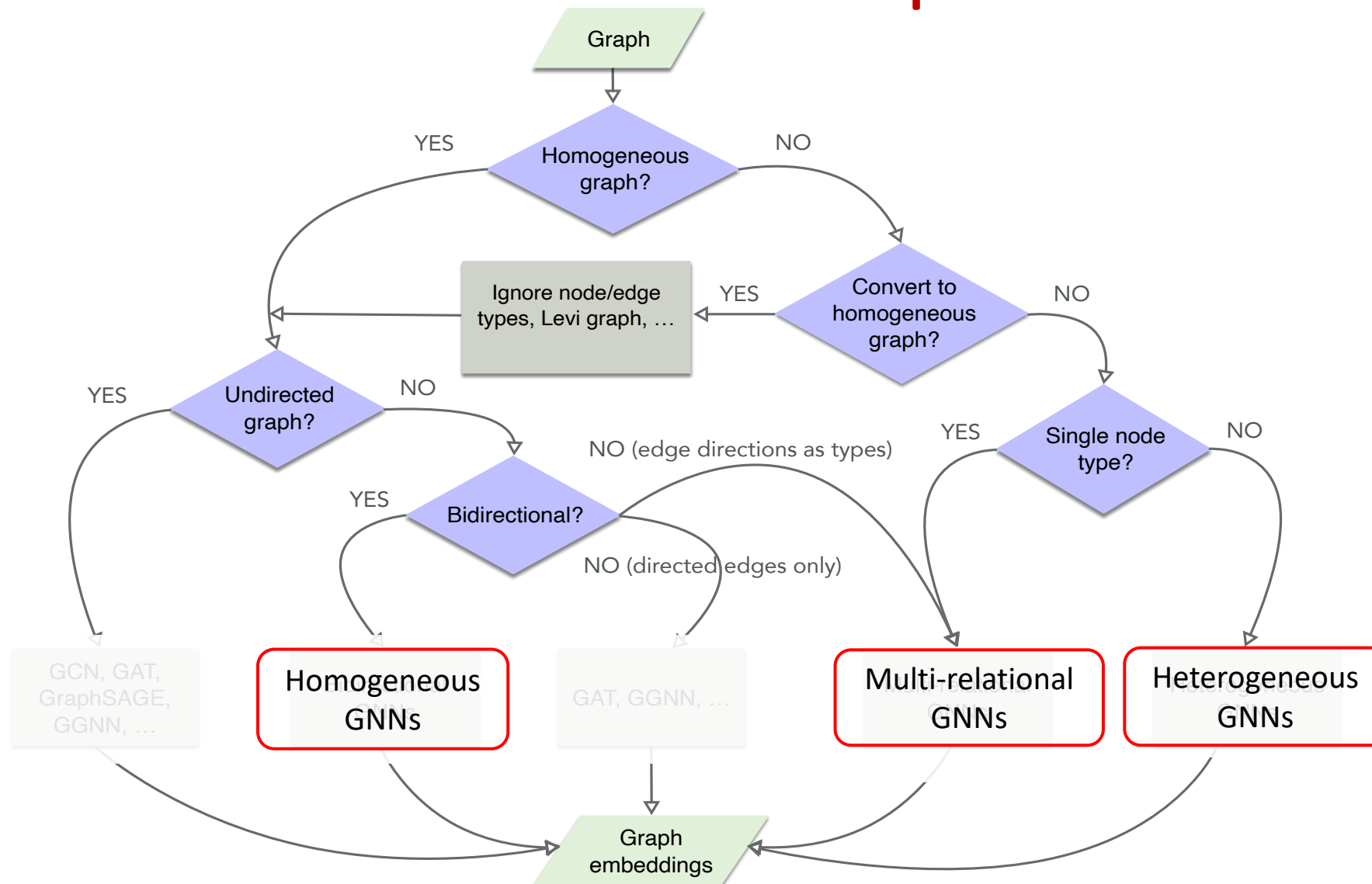
# GNNs for Graph Representation Learning



# Homogeneous vs Multi-relational vs Heterogeneous Graphs

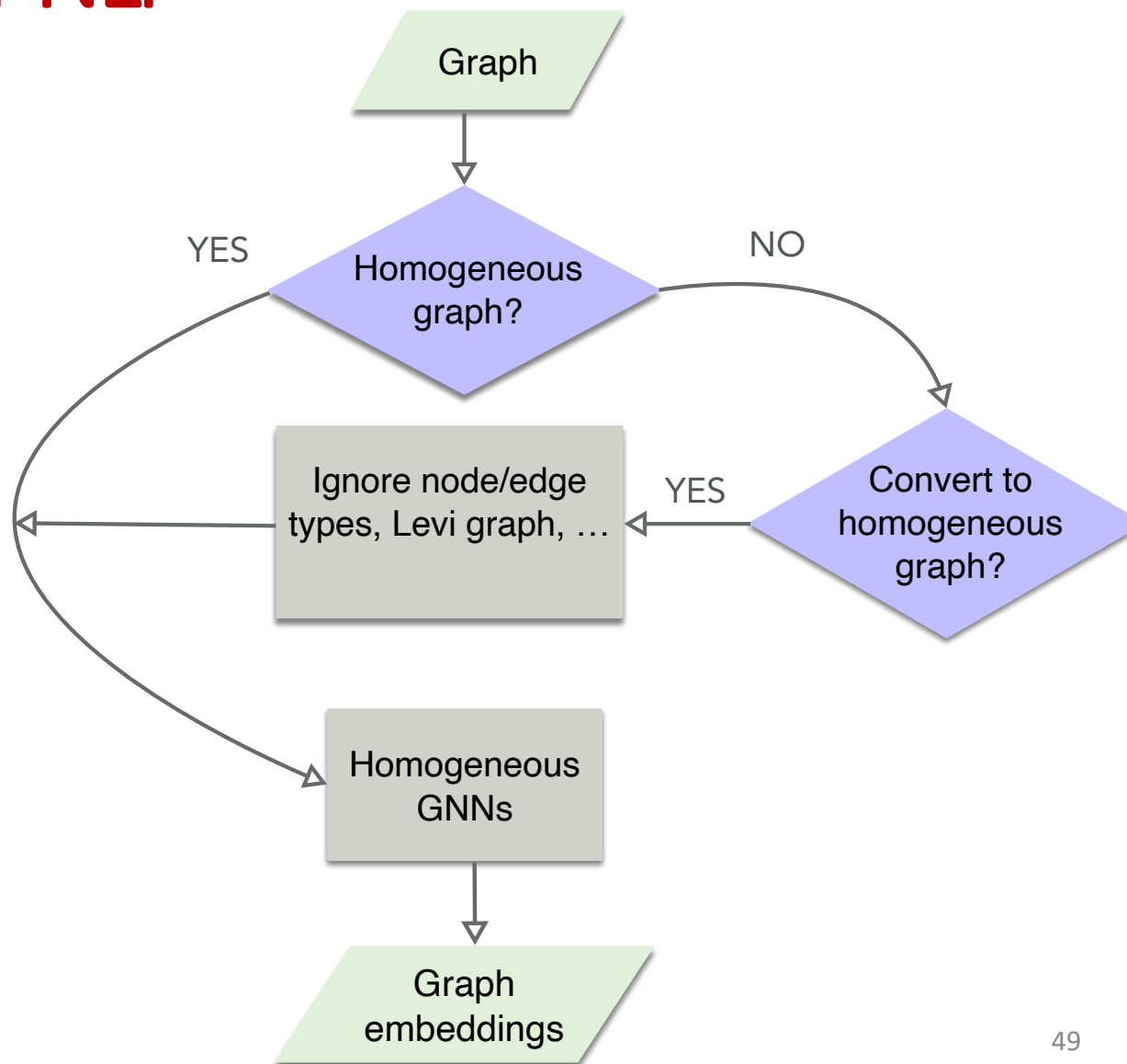
Graph types	Homogeneous	Multi-relational	Heterogeneous
# of node types	1	1	$> 1$
# of edge types	1	$> 1$	$\geq 1$

# Which GNNs to Use Given a Graph?

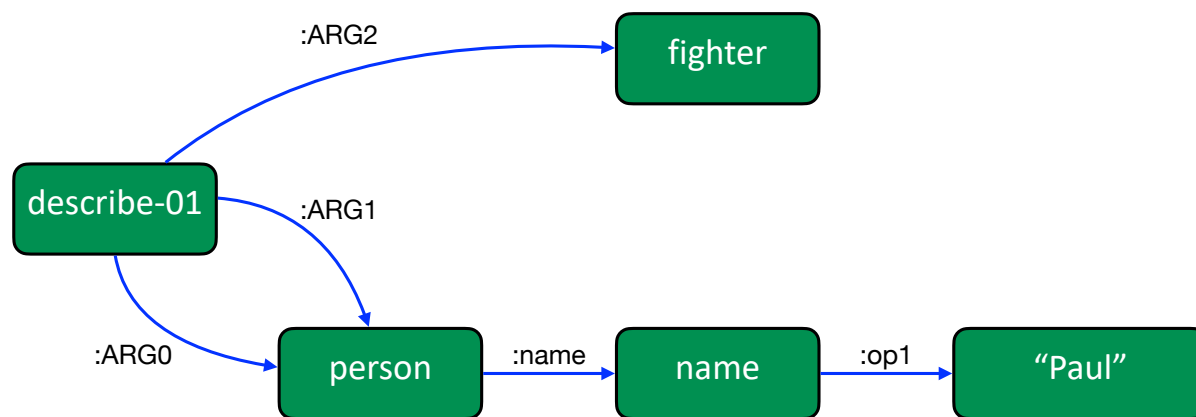


# Homogeneous GNNs for NLP

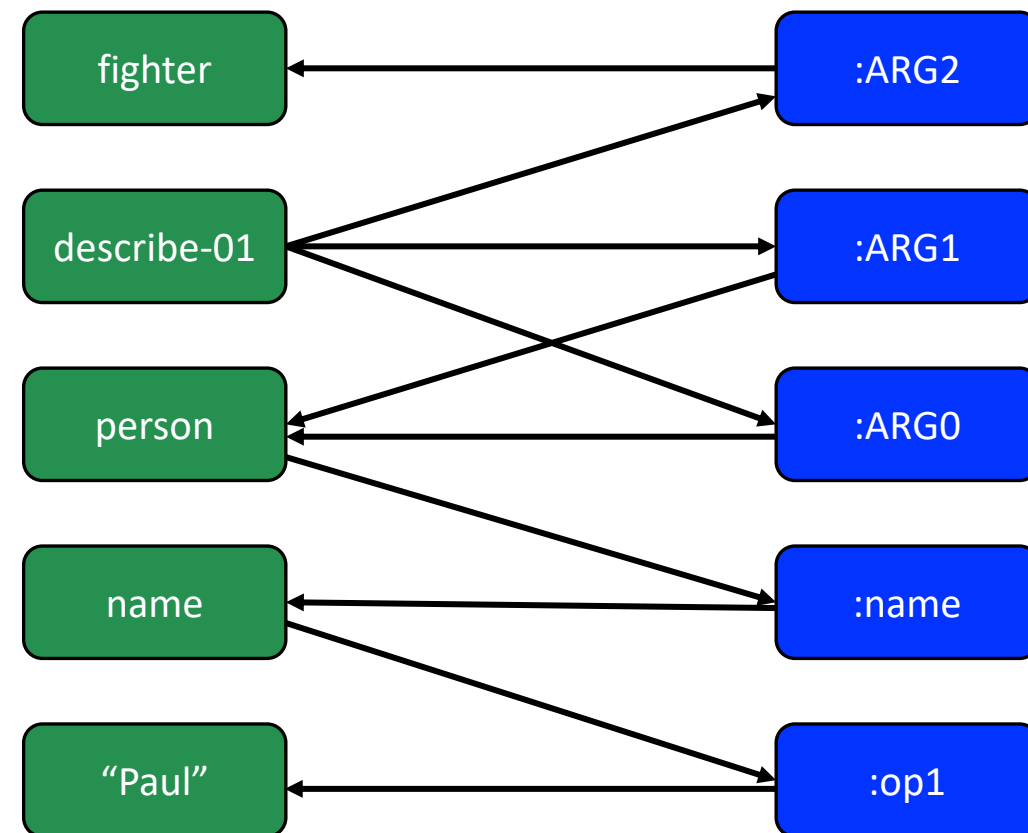
- When to use homogeneous GNNs?
- Homogeneous GNNs
  - GCN
  - GAT
  - GraphSAGE
  - GGNN
  - ...



# Non-homogeneous to Homogeneous Conversion via Levi Graph



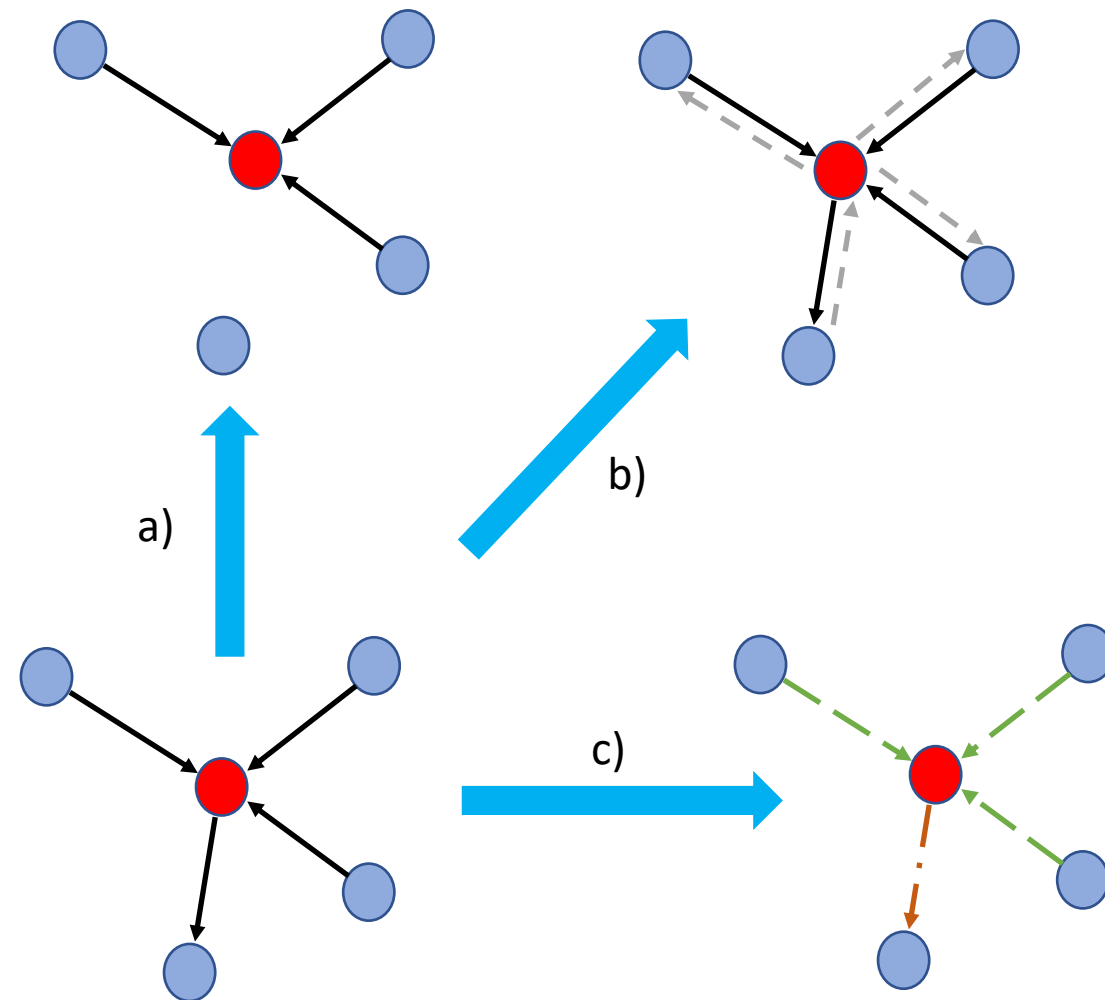
Levi graph conversion



Levi graph: edges as new nodes

# How to Handle Edge Direction Information?

- Edge direction is important (think about BiLSTM, BERT)
- Common strategies for handling directed graphs
  - a) Message passing only along directed edges (e.g., GAT, GGNN)
  - b) Regarding edge directions as edge types (i.e., adding “reverse” edges)
  - c) Bidirectional GNNs



# Edge Directions as Edge Types

- Regarding edge directions as edge types, resulting in a multi-relational graph

$$dir_{i,j} = \begin{cases} default, & e_{i,j} \text{ is originally existing in the graph} \\ inverse, & e_{i,j} \text{ is the inverse edge} \\ self, & i = j \end{cases}$$

Then we can apply multi-relational GNNs



# Bidirectional GNNs for Directed Graphs

Bi-Sep GNNs formulation:

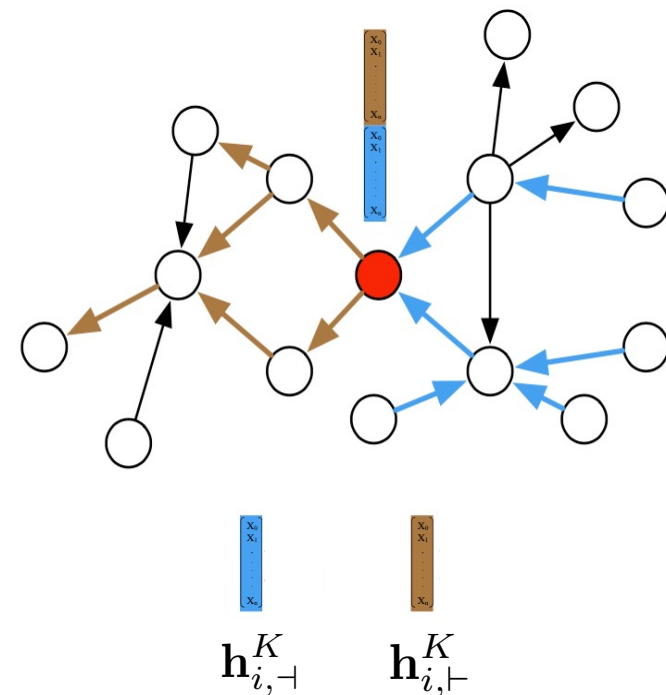
Run multi-hop backward/forward GNN on the graph

$$\mathbf{h}_{i,-}^k = GNN(\mathbf{h}_{i,-}^{k-1}, \{\mathbf{h}_{j,-}^{k-1} : \forall v_j \in \mathcal{N}_{-}(v_i)\})$$

$$\mathbf{h}_{i,+}^k = GNN(\mathbf{h}_{i,+}^{k-1}, \{\mathbf{h}_{j,+}^{k-1} : \forall v_j \in \mathcal{N}_{+}(v_i)\})$$

Concatenate backward/forward node embeddings at last hop

$$\mathbf{h}_i^K = \mathbf{h}_{i,-}^K || \mathbf{h}_{i,+}^K$$



# Bidirectional GNNs for Directed Graphs (cont)

Bi-Fuse GNNs formulation:

Run one-hop backward/forward node aggregation

$$\mathbf{h}_{\mathcal{N}_{\leftarrow}(v_i)}^k = AGG(\mathbf{h}_i^{k-1}, \{\mathbf{h}_j^{k-1} : \forall v_j \in \mathcal{N}_{\leftarrow}(v_i)\})$$

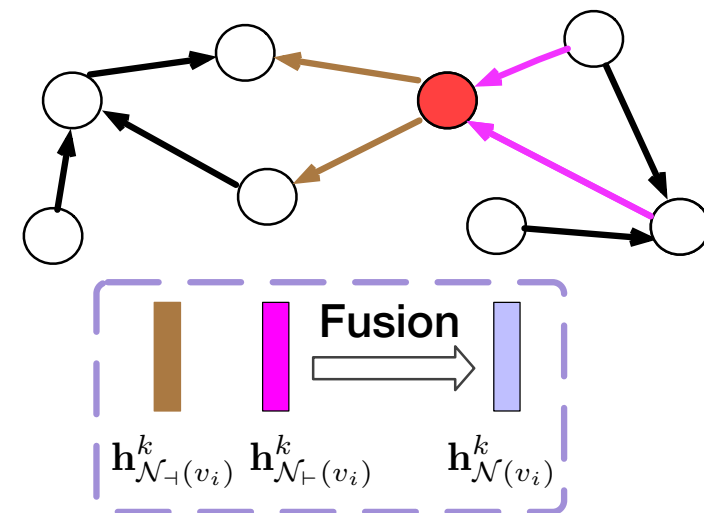
$$\mathbf{h}_{\mathcal{N}_{\rightarrow}(v_i)}^k = AGG(\mathbf{h}_i^{k-1}, \{\mathbf{h}_j^{k-1} : \forall v_j \in \mathcal{N}_{\rightarrow}(v_i)\})$$

Fuse backward/forward aggregation vectors at each hop

$$\mathbf{h}_{\mathcal{N}(v_i)}^k = Fuse(\mathbf{h}_{\mathcal{N}_{\leftarrow}(v_i)}^k, \mathbf{h}_{\mathcal{N}_{\rightarrow}(v_i)}^k)$$

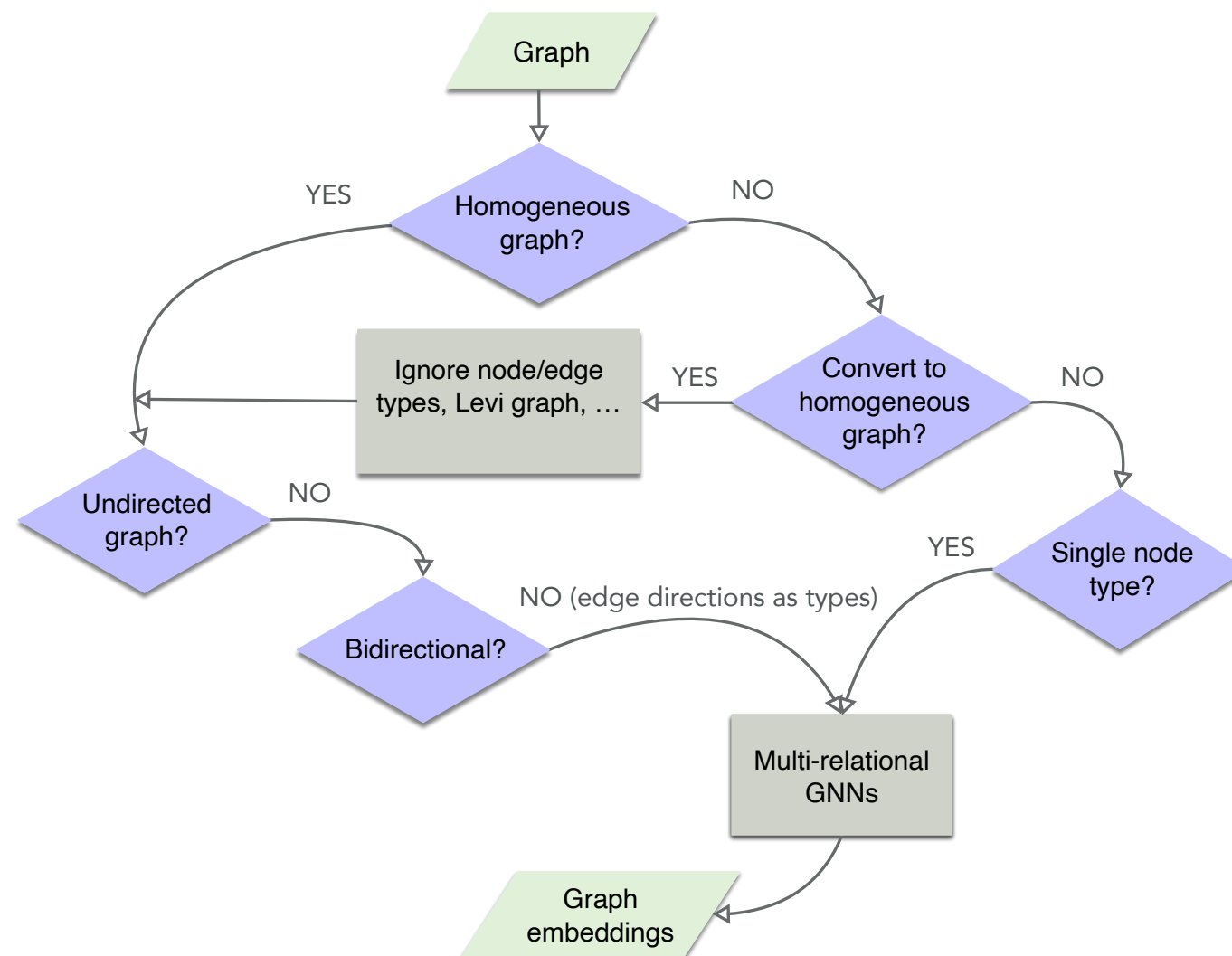
Update node embeddings with fused aggregation vectors at each hop

$$\mathbf{h}_i^k = \sigma(\mathbf{h}_i^{k-1}, \mathbf{h}_{\mathcal{N}(v_i)}^k)$$



# Multi-relational GNNs for NLP

- When to use multi-relational GNNs?
- Multi-relational GNNs
  - a) Including relation-specific transformation parameters in GNN
  - b) Including edge embeddings in GNN
  - c) Multi-relational Graph Transformers



# R-GNN: Overview

$$\mathbf{h}_i^k = \sigma(\mathbf{h}_i^{k-1}, \sum_{v_j \in \mathcal{N}(v_i)} AGG(\mathbf{h}_j^{k-1}, \theta^k))$$

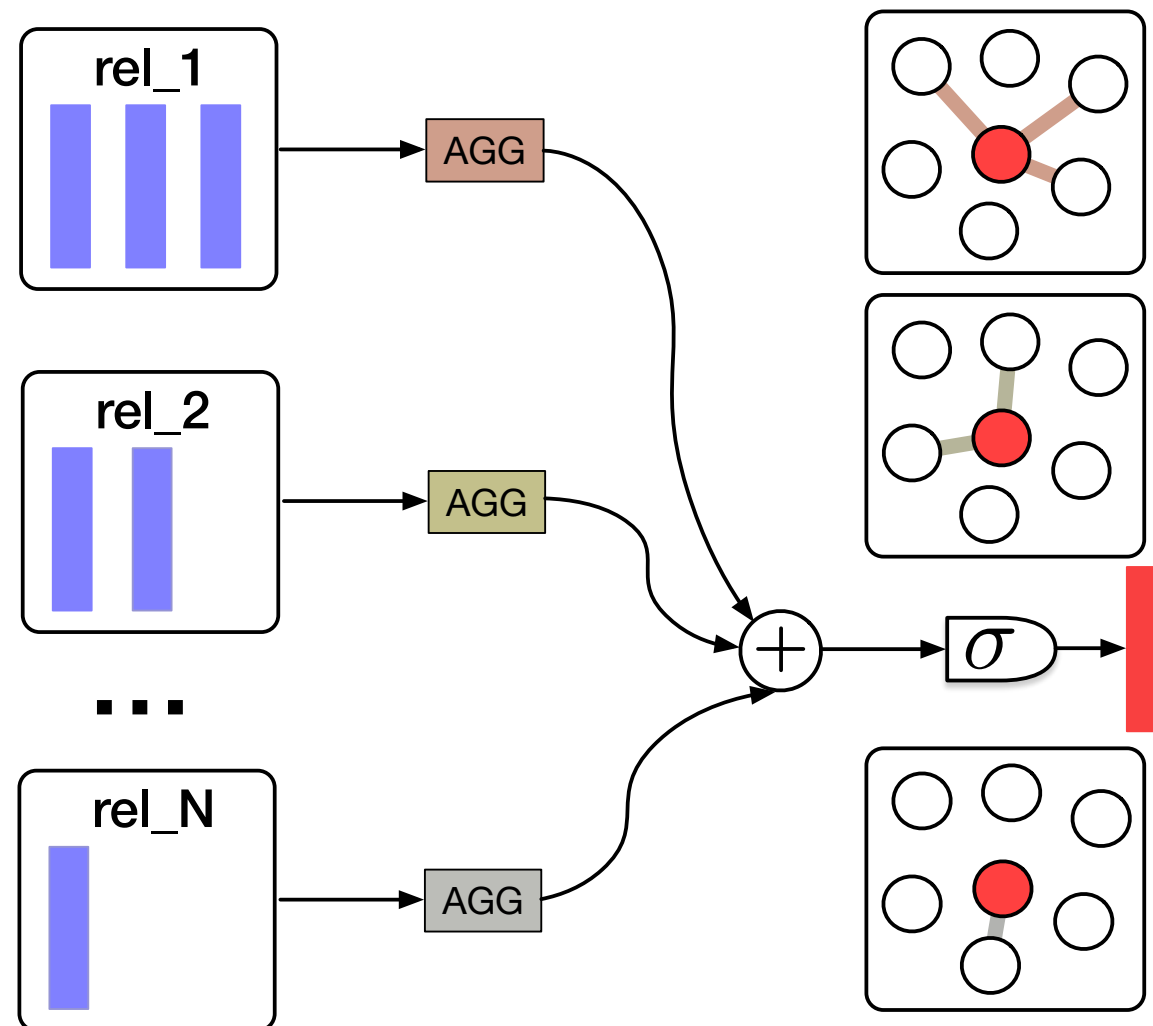
GNN

R-GNN

1) relation-specific transformation,  
e.g., node feature transformation,  
attention weight ...

$$\mathbf{h}_i^k = \sigma(\mathbf{h}_i^{k-1}, \sum_{r \in \mathcal{E}} \sum_{v_j \in \mathcal{N}_r(v_i)} AGG(\mathbf{h}_j^{k-1}, \theta_r^k))$$

2) aggregation per relation-specific subgraph



## R-GNN Variant: R-GCN

- Relation-specific node feature transformation during neighborhood aggregation

$$\mathbf{h}_i^k = \sigma\left(\sum_{r \in \mathcal{E}} \sum_{v_j \in \mathcal{N}_r(v_i)} \frac{1}{c_{i,r}} \mathbf{W}_r^k \mathbf{h}_j^{k-1} + \mathbf{W}_0^k \mathbf{h}_i^{k-1}\right), \quad c_{i,r} = |\mathcal{N}_r(v_i)|$$

Relation-specific d x d learnable weight matrix

# R-GNN: Avoiding Over-parameterization

Learning  $d \times d$  transformation weight matrix for each relation is expensive!

$O(Rd^2)$  parameters every GNN layer where  $R$  is the num of relation types

How to avoid over-parameterization?


Option 1) basis decomposition - linear hypothesis

$$\theta_r^k = \sum_{b=1}^B a_{rb}^k \mathbf{V}_b^k, \quad \mathbf{V}_b^{(k)} \in \mathbb{R}^{d \times d} \quad O(RB + Bd^2) \text{ parameters}$$


Basis matrices

Option 2) block-diagonal decomposition - sparsity hypothesis

$$\theta_r^k = \bigoplus_{b=1}^B \mathbf{Q}_{br}^k = \text{diag}(\mathbf{Q}_{1r}^k, \mathbf{Q}_{2r}^k, \dots, \mathbf{Q}_{Br}^k), \quad \mathbf{Q}_{br}^{(k)} \in \mathbb{R}^{d/B \times d/B} \quad O(Rd^2/B) \text{ parameters}$$


Submatrices

# Including Edge Embeddings in GNNs

Variant 1) Include edge embeddings in message passing

$$\mathbf{h}_i^k = \sigma(\mathbf{h}_i^{k-1}, \sum_{v_j \in \mathcal{N}(v_i)} AGG(\mathbf{h}_j^{k-1}, \mathbf{e}_{i,j}, \theta^k))$$

Edge embeddings

Variant 2) Update edge embedding in message passing

$$\mathbf{h}_i^k = \sigma(\mathbf{h}_i^{k-1}, \sum_{v_j \in \mathcal{N}(v_i)} AGG(\mathbf{h}_j^{k-1}, \mathbf{e}_{i,j}^{k-1}, \theta^k)), \quad \mathbf{e}_{i,j}^k = f(\mathbf{e}_{i,j}^{k-1}, \theta_{rel}^k)$$

Update edge embeddings

# Multi-relational Graph Transformers

- Transformers as a special class of GNNs which
  - jointly learn and encode a **fully-connected graph** via self-attention
  - share many similarities with GAT
  - fail to effectively handle **arbitrary graph-structured data**
    - e.g., position embeddings for sequential data, removing position embeddings for set
- Multi-relational graph transformers
  - employed with **structure-aware self-attention**
  - respect **various relation types**



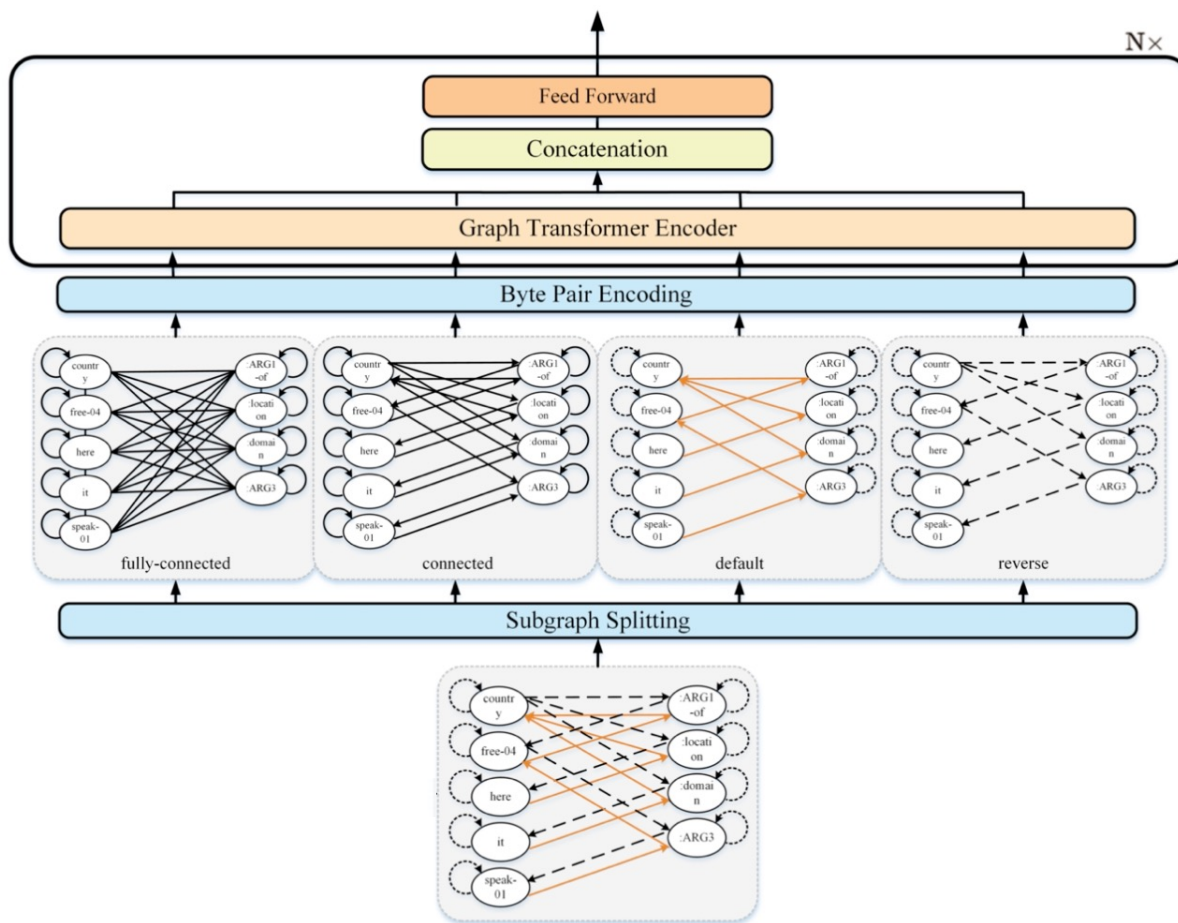
# R-GAT based Graph Transformers

GAT-like masked attention

$$\mathbf{z}_i^{r,k} = \sum_{v_j \in \mathcal{N}_r(v_i)} \alpha_{i,j}^k \mathbf{W}_V^k \mathbf{h}_j^{k-1}, r \in \mathcal{E}$$

$$\mathbf{h}_i^k = \text{FFN}^k(\mathbf{W}_O^k[\mathbf{z}_i^{R_1,k}, \dots, \mathbf{z}_i^{R_m,k}])$$

Relation-specific learnable weight matrix



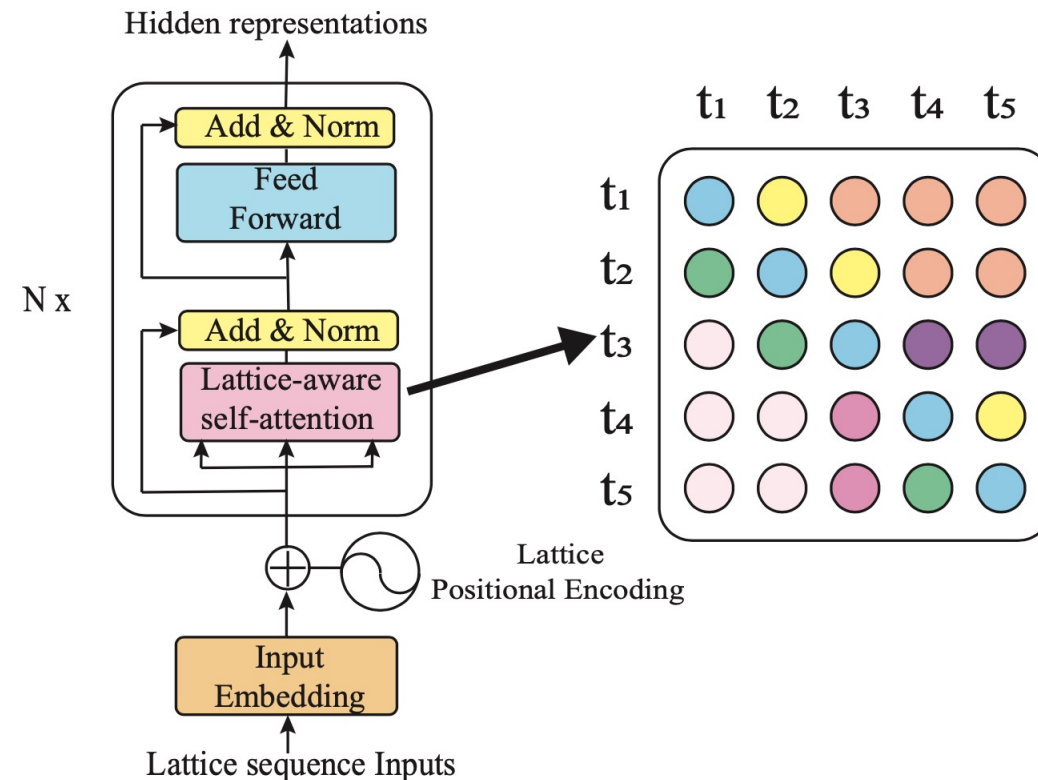
# Structure-aware Self-attention based Graph Transformers

$$\mathbf{h}_i^k = \sum_j \alpha_{i,j}^k (\mathbf{W}_V^k \mathbf{h}_j^{k-1} + \mathbf{W}_F^k \mathbf{e}_{i,j})$$

$$\alpha_{i,j}^k = \text{softmax}(u_{i,j}^k)$$

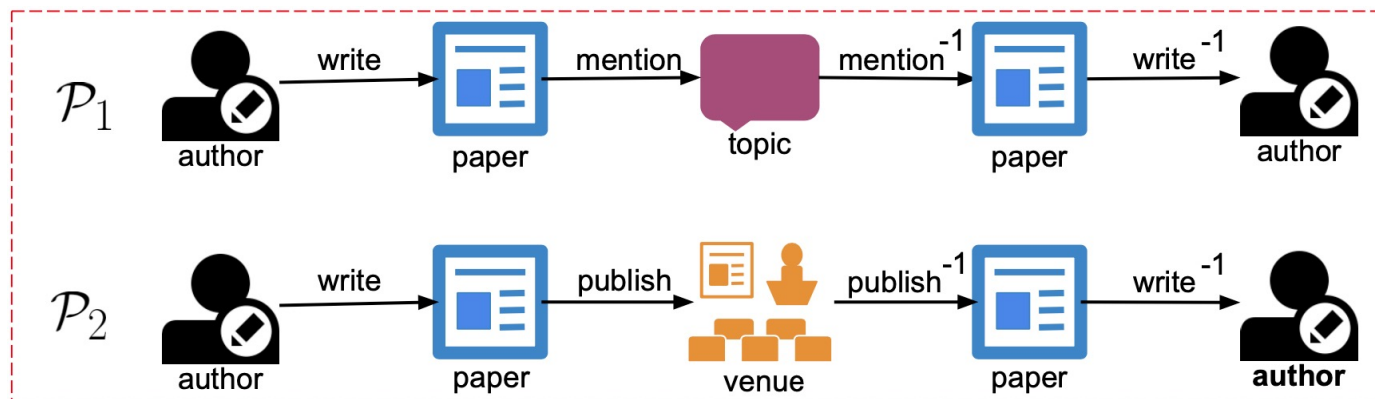
$$u_{i,j}^k = \frac{(\mathbf{W}_Q^k \mathbf{h}_i^{k-1})^T (\mathbf{W}_K^k \mathbf{h}_j^{k-1} + \mathbf{W}_R^k \mathbf{e}_{i,j})}{\sqrt{d}}$$

Edge embeddings

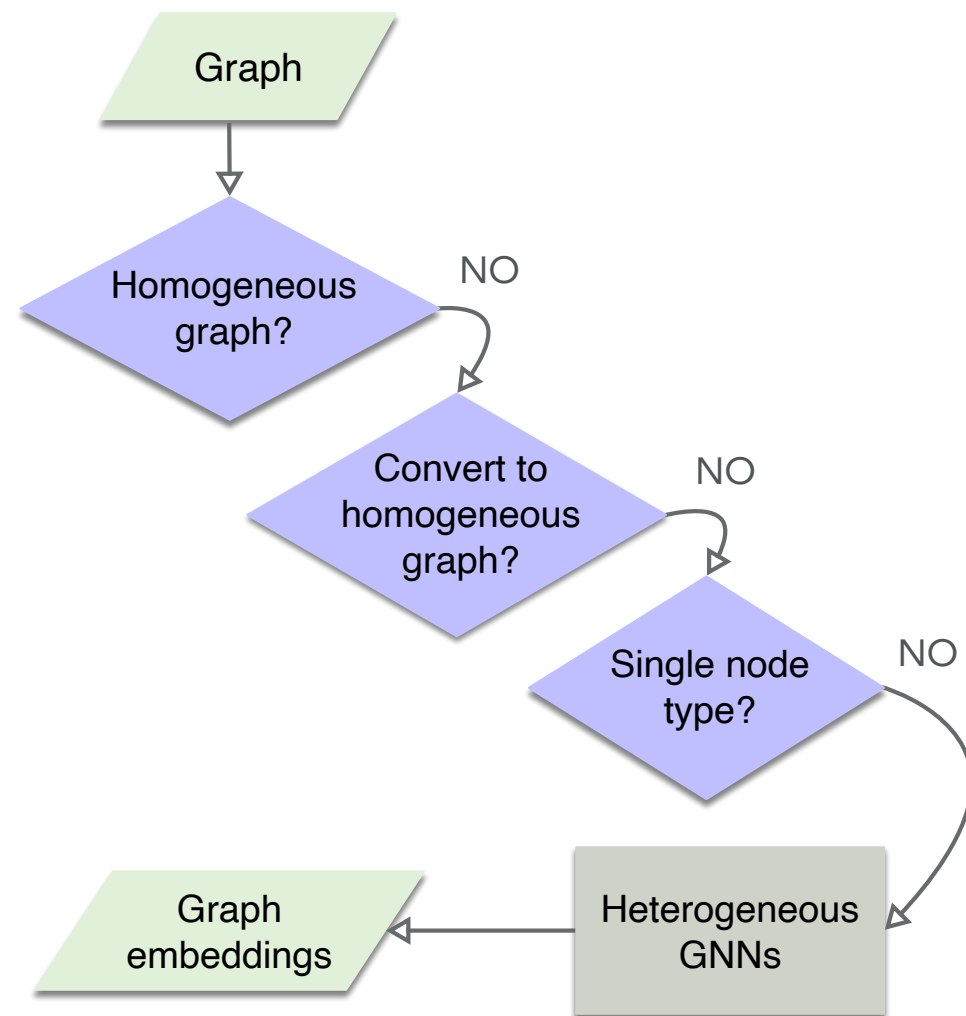


# Heterogeneous GNNs

- When to use Heterogeneous GNNs?
- Heterogeneous GNNs
  - a) Meta-path based Heterogeneous GNNs



Meta paths among author nodes



# Meta-path based Heterogeneous GNN example: HAN

Step 1) type-specific node feature transformation

$$\mathbf{h}_i = \mathbf{W}_{\tau(v_i)} \mathbf{v}_i$$

Node-type specific learnable weight matrix

Step 2) node-level aggregation along each meta path

$$\mathbf{z}_{i, \Phi_k} = \sigma \left( \sum_{v_j \in \mathcal{N}_{\Phi_k}(v_i)} \alpha_{i,j}^{\Phi_k} \mathbf{h}_j \right)$$

Aggregate over neighboring nodes in k-length meta path

Step 3) meta-path level aggregation

$$\mathbf{z}_i = \sum_{k=1}^p \beta_{\Phi_k} \mathbf{z}_{i, \Phi_k}$$

Attention weights over meta paths

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# Graph Encoder-Decoder Models for NLP

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# Seq2Seq: Applications and Challenges

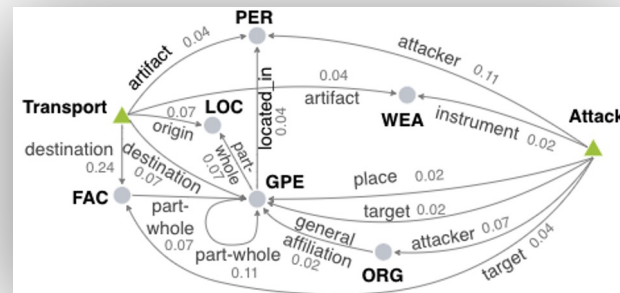
## • Applications

- Machine translation
- Natural language generation
- Logic form translation
- Information extraction

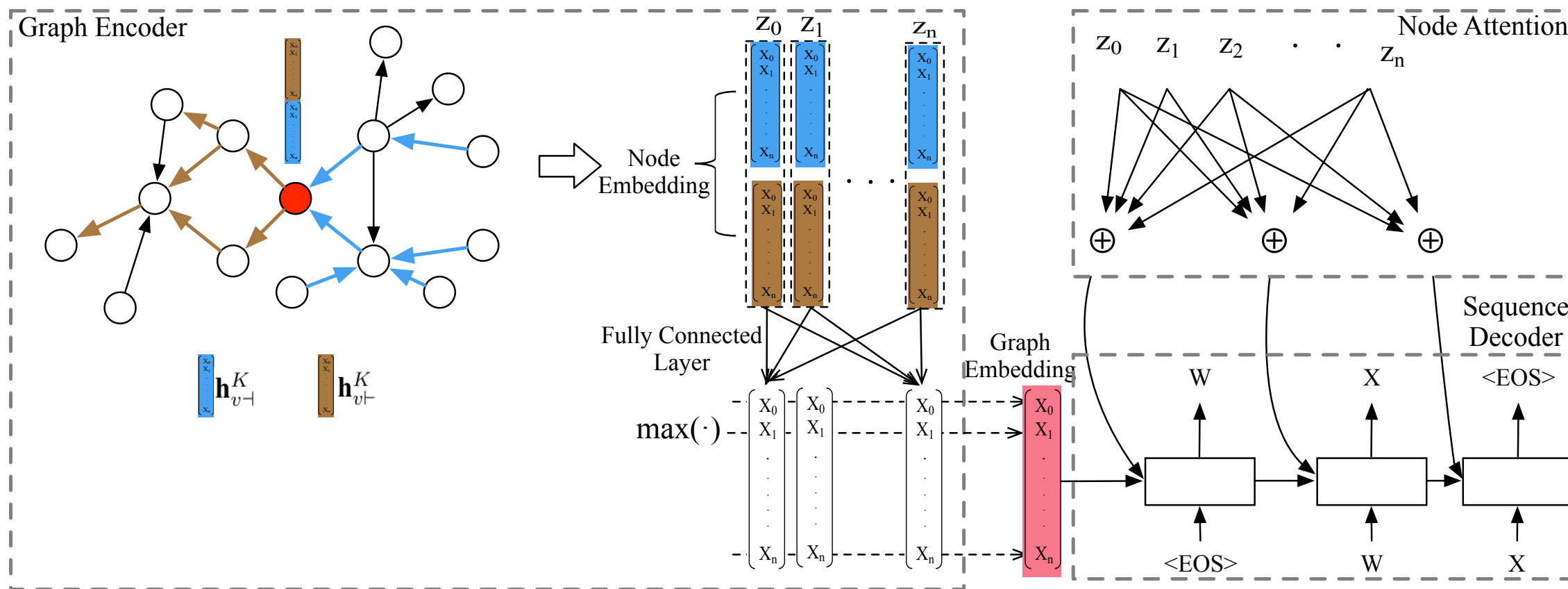


## • Challenges

- Only applied to problems whose inputs are represented as sequences
- Cannot handle more complex structure such as graphs
- Converting graph inputs into sequences inputs lose information
- Augmenting original sequence inputs with additional structural information enhances word sequence feature



# Graph-to-Sequence Model

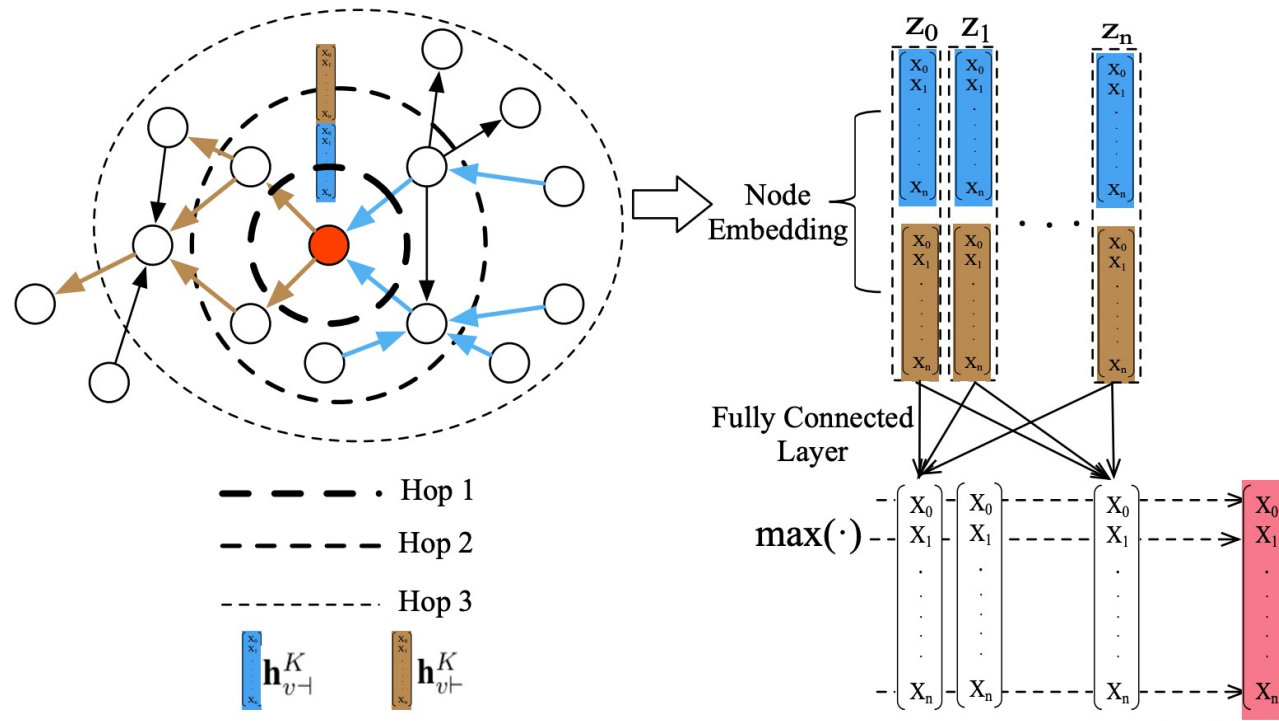


- [1] Kun Xu\*, Lingfei Wu\*, Zhiguo Wang, Yansong Feng, Michael Witbrock, and Vadim Sheinin (Equally Contributed), "Graph2Seq: Graph to Sequence Learning with Attention-based Neural Networks", arXiv 2018.
- [2] Yu Chen, Lingfei Wu\*\* and Mohammed J. Zaki (\*\*Corresponding Author), "Reinforcement Learning Based Graph-to-Sequence Model for Natural Question Generation", ICLR'20.

# Graph Encoding

- Graph embedding

- Pooling based graph embedding (*max, min and average pooling*)
- Node based graph embedding
  - ▣ Add one super node which is connected to all other nodes in the graph
  - ▣ The embedding of this super node is treated as graph embedding





# Attention Based Sequence Decoding

$$c_i = \sum_{j=1}^v \alpha_{ij} h_j, \text{ where } \alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^v \exp(e_{ik})}, \quad e_{ij} = a(s_{i-1}, h_j)$$

context vector

node representation

# Attention Based Sequence Decoding

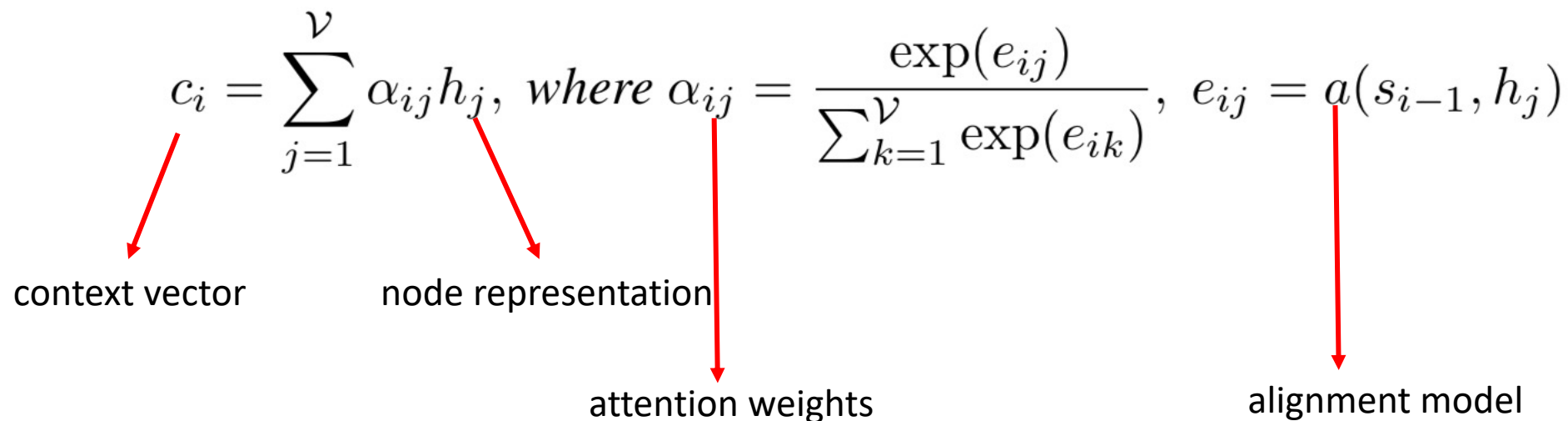
$$c_i = \sum_{j=1}^v \alpha_{ij} h_j, \text{ where } \alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^v \exp(e_{ik})}, e_{ij} = a(s_{i-1}, h_j)$$

Diagram illustrating the Attention Based Sequence Decoding formula with annotations:

- $c_i$ : context vector
- $h_j$ : node representation
- $\alpha_{ij}$ : attention weights
- $a(s_{i-1}, h_j)$ : alignment model

# Attention Based Sequence Decoding

$$c_i = \sum_{j=1}^v \alpha_{ij} h_j, \text{ where } \alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^v \exp(e_{ik})}, e_{ij} = a(s_{i-1}, h_j)$$

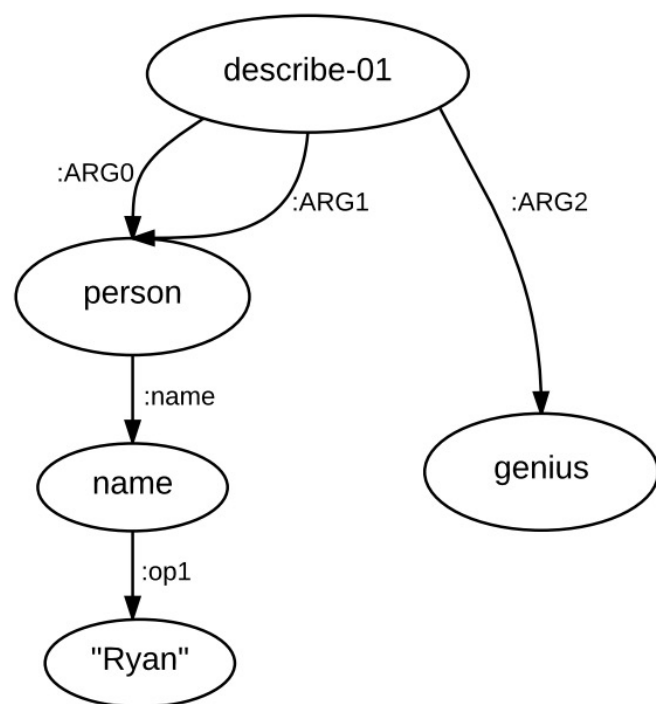


- Objective Function

$$\theta^* = \arg \max_{\theta} \sum_{n=1}^N \sum_{t=1}^{T_n} \log p(y_t^n | y_{<t}^n, x^n)$$

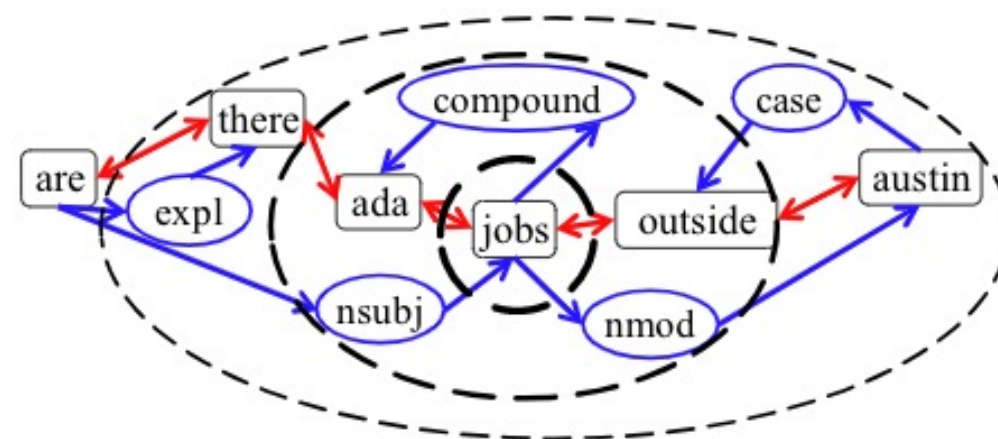
# When Shall We Use Graph2Seq?

- Case I: the inputs are naturally or best represented in graph



“Ryan’s description of himself: a genius.”

- Case II: Hybrid Graph with sequence and its hidden structural information



Augmenting “are there ada jobs outside Austin” with its dependency parsing tree results

# Learning Structured Input-Output Translation

- To bridge the semantic gap between the human-readable words and machine-understandable logics.
- Semantic parsing is important for question answering, text understanding
- Automatically solving of MWP is a growing interest.

SP	<b>Text Input:</b> what jobs are there for web developer who know 'c++' ?
	<b>Structured output:</b> <code>answer( A , ( job ( A ) , title ( A , W ) , const ( W , 'Web Developer' ) , language ( A , C ) , const ( C , 'c++' ) ) )</code>
MWP	<b>Text input:</b> 0.5 of the cows are grazing grass . 0.25 of the cows are sleeping and 9 cows are drinking water from the pond . find the total number of cows .
	<b>Structured output:</b> $((0.5 * x) + (0.25 * x)) + 9.0 = x$

# Graph and Tree Constructions

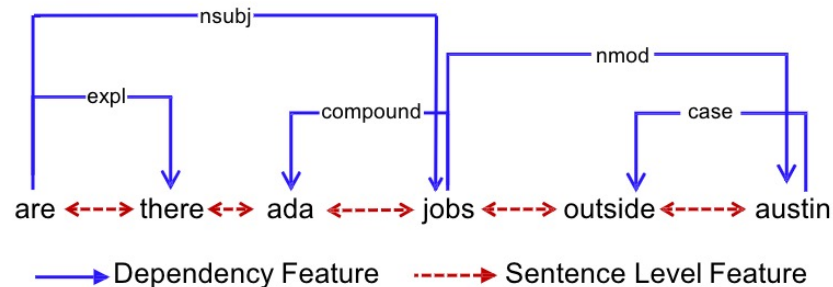


Figure 1: Dependency tree augmented text graph

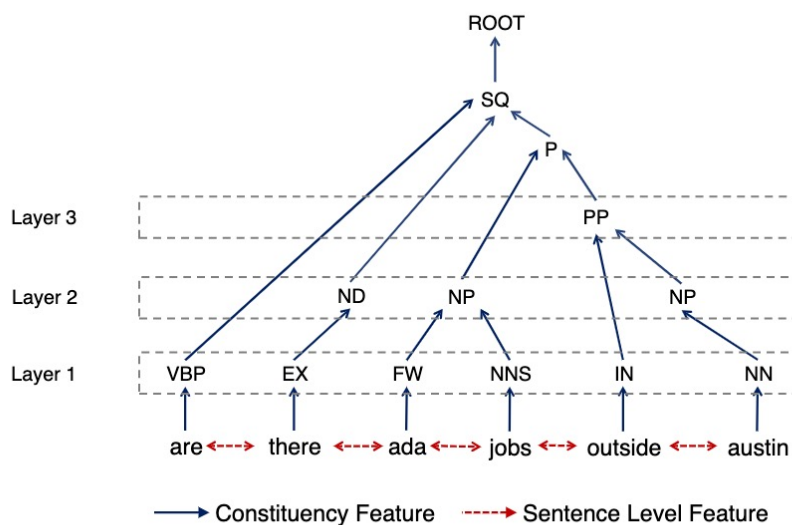


Figure 2: Constituency tree augmented text graph

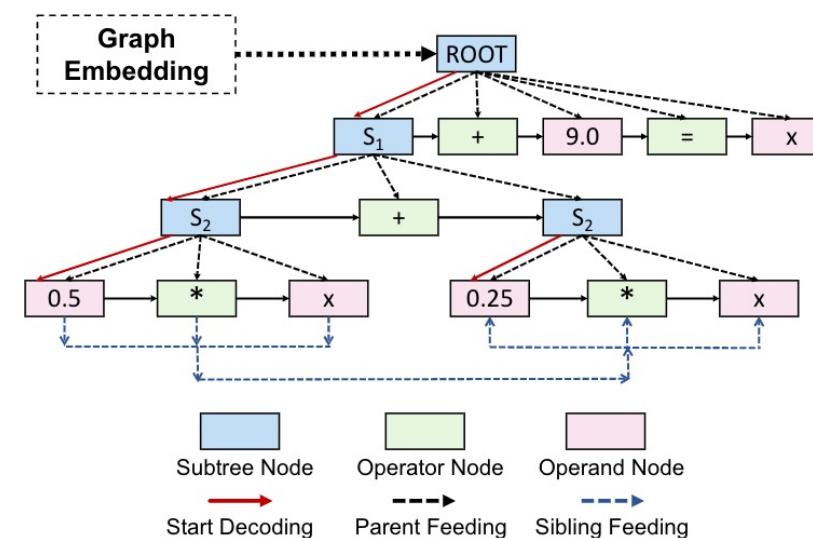
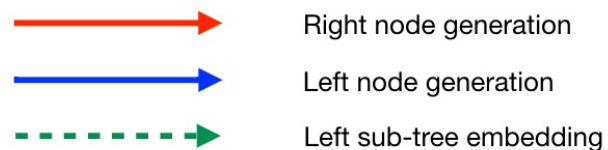
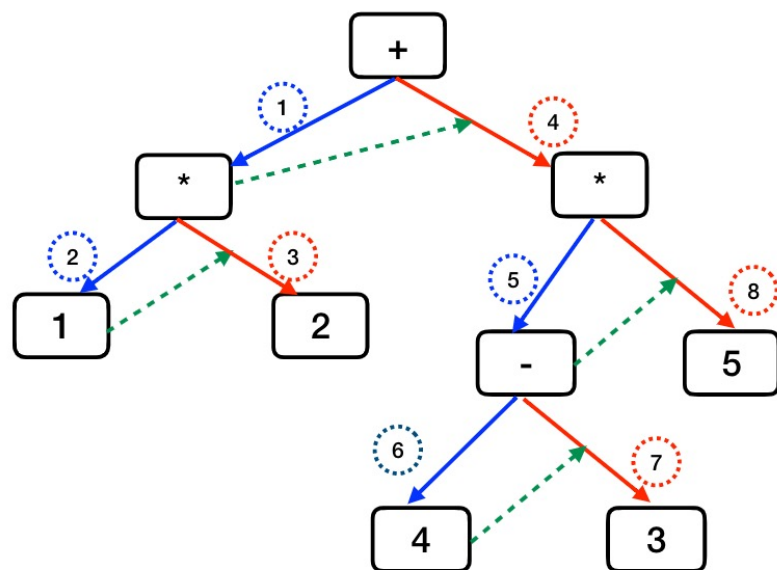
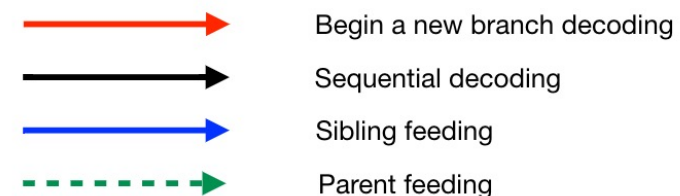
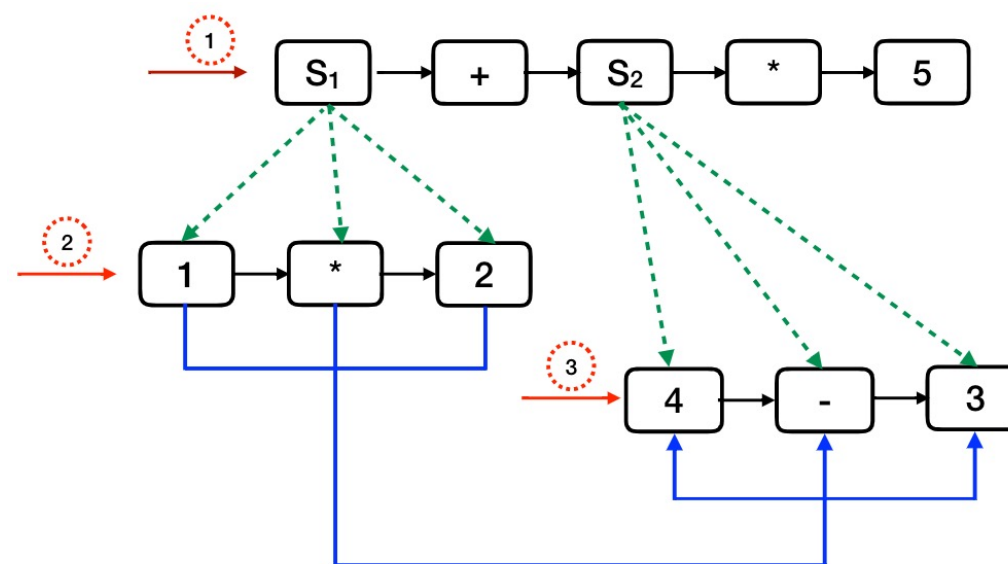


Figure 3: A sample tree output in our decoding process from expression "(( 0.5 \* x ) + ( 0.25 \* x ) ) + 9.0 = x"

# Tree Decoding



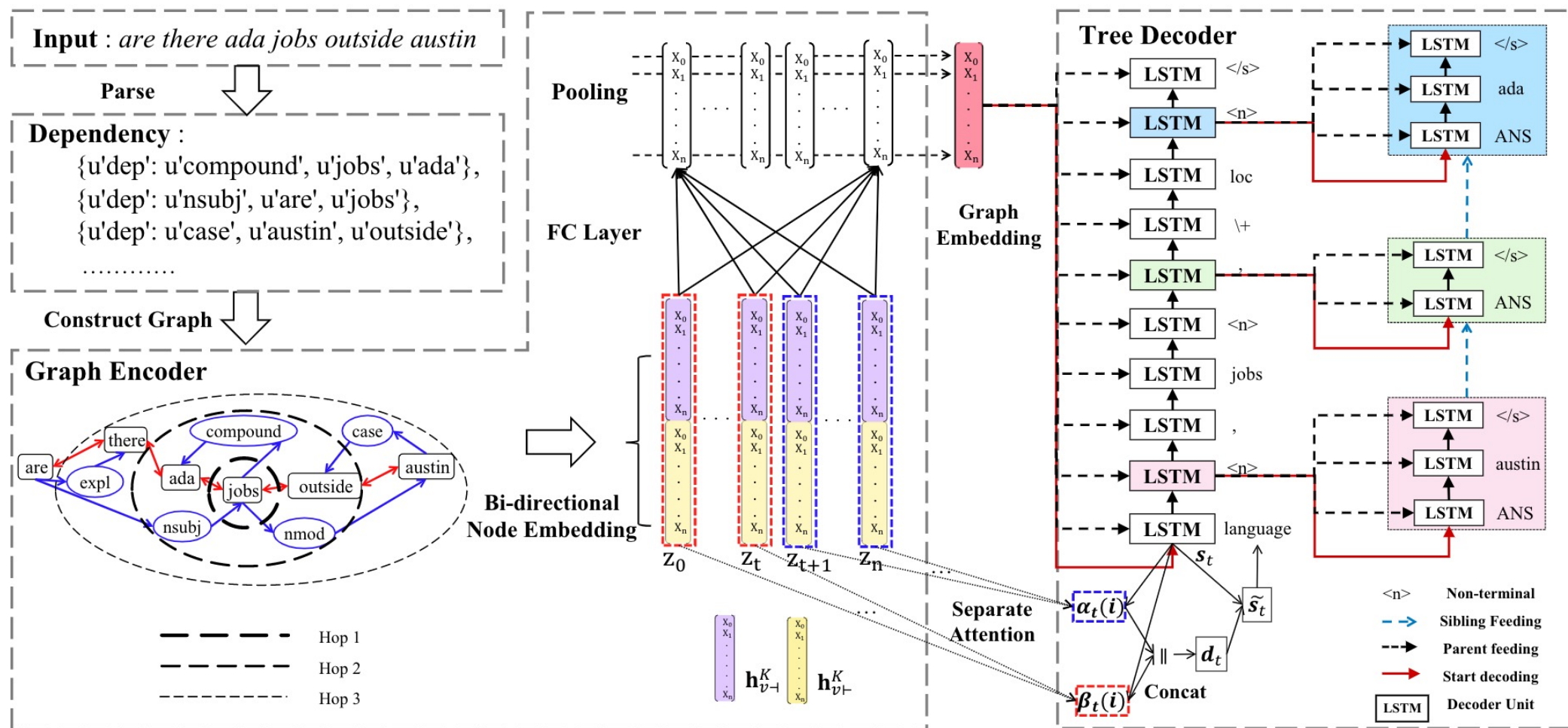
DFS-based tree decoder



BFS-based tree decoder

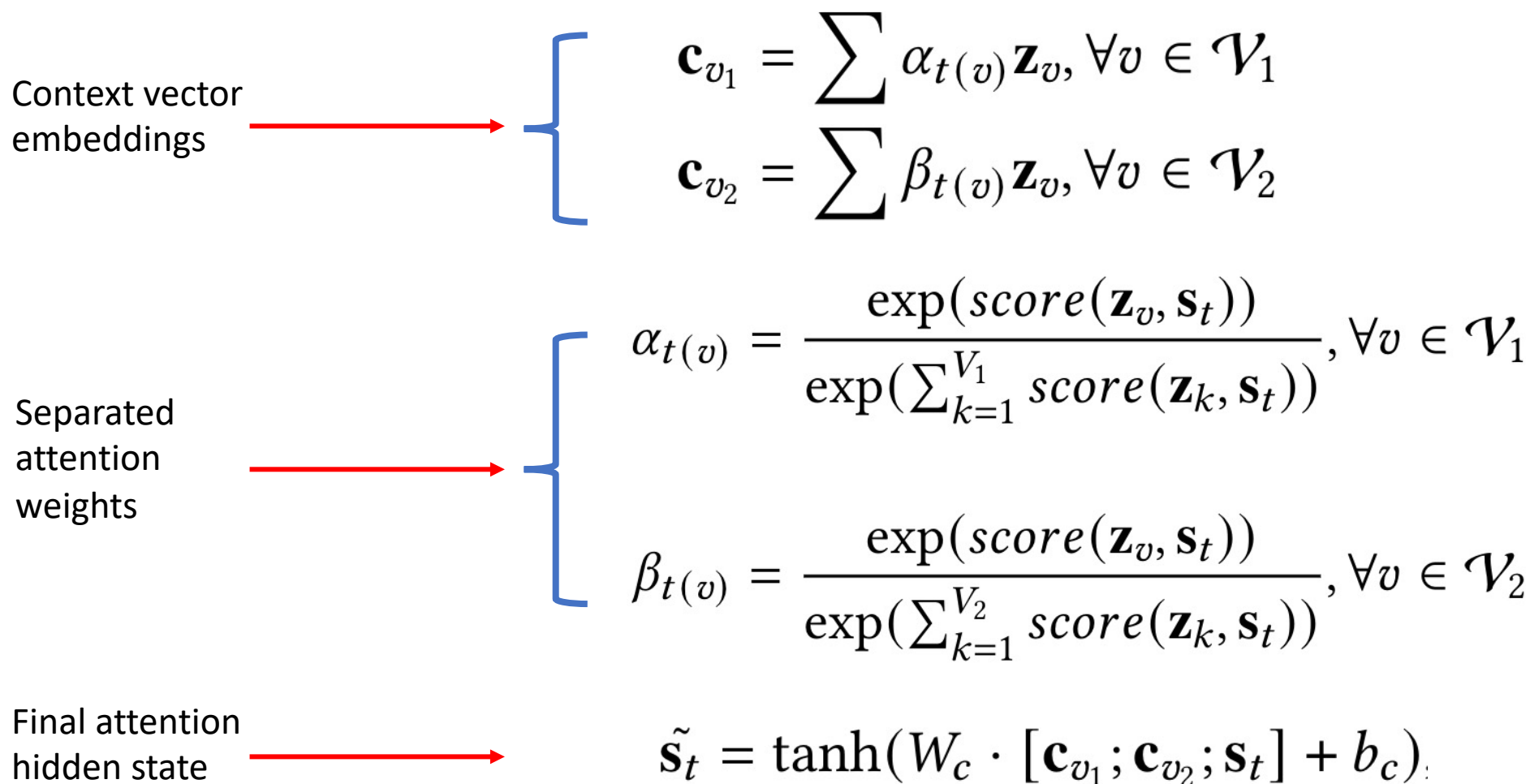


# Graph-to-Tree Model

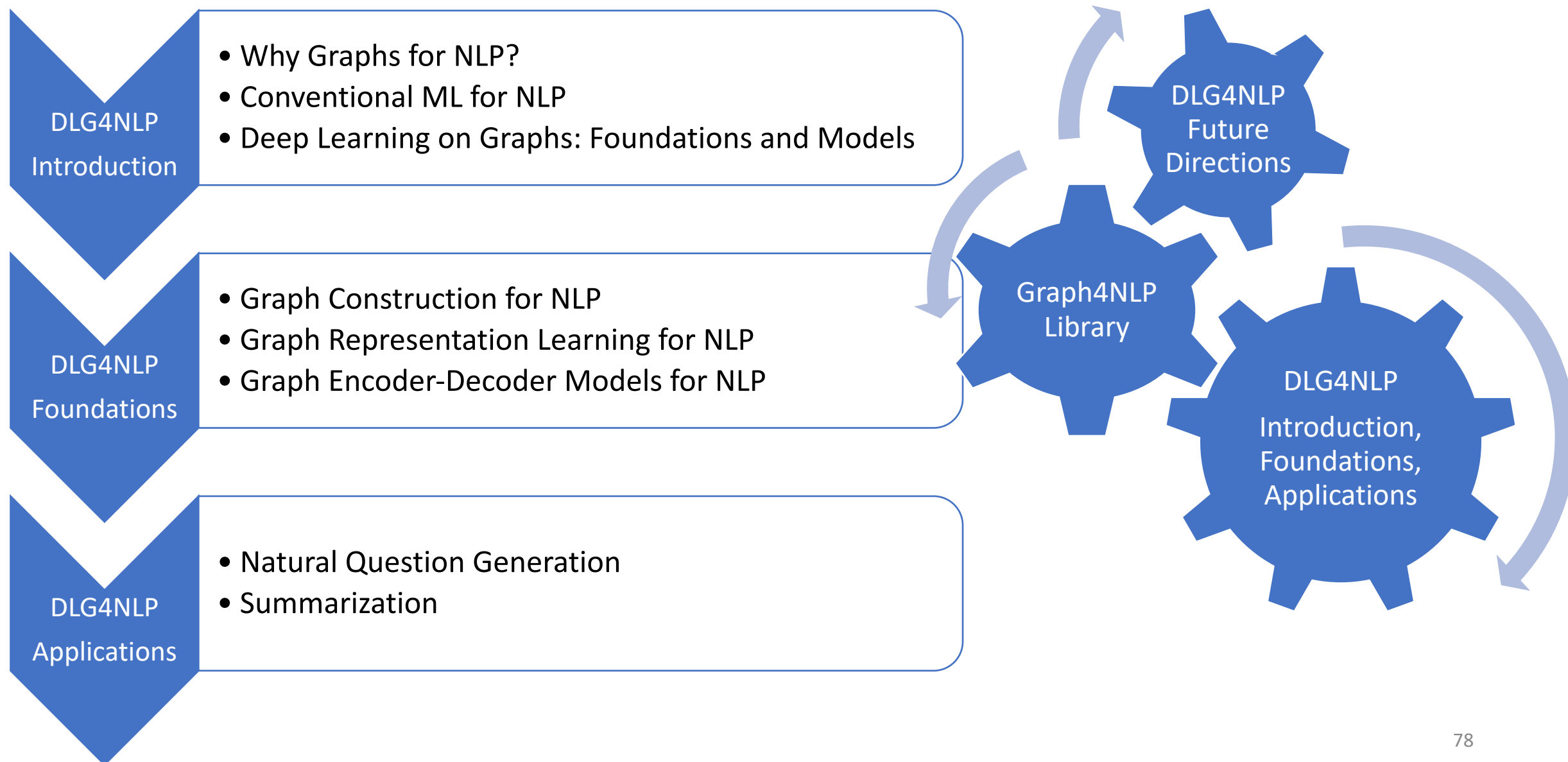




# Separated Attention Based Tree Decoding



# Outline



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# **DLG4NLP Applications**

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Application	Task	Evaluation	References
NLG	Neural Machine Translation	BLEU	Bastings et al. (2017); Beck et al. (2018b); Cai and Lam (2020c) Guo et al. (2019c); Marcheggiani et al. (2018); Shaw et al. (2018) Song et al. (2019); Xiao et al. (2019); Xu et al. (2020c); Yin et al. (2020)
	Summarization	ROUGE	Xu et al. (2020a); Wang et al. (2019e); Li et al. (2020b) Fernandes et al. (2019); Wang et al. (2020a) Cui et al. (2020b); Jia et al. (2020); Zhao et al. (2020a) Jin et al. (2020b); Yasunaga et al. (2017); LeClair et al. (2020)
	Structural-data to Text	BLEU, METEOR	Bai et al. (2020); Jin and Gildea (2020); Xu et al. (2018a) Beck et al. (2018b); Cai and Lam (2020b); Zhu et al. (2019c) Cai and Lam (2020c); Ribeiro et al. (2019b); Song et al. (2020) Wang et al. (2020f); Yao et al. (2018); Zhang et al. (2020d)
	Natural Question Generation	BLEU, METEOR, ROUGE	Chen et al. (2020g); Liu et al. (2019b); Pan et al. (2020) Wang et al. (2020d); Sachan et al. (2020); Su et al. (2020)
MRC and QA	Machine Reading Comprehension	F1, Exact Match	De Cao et al. (2018); Cao et al. (2019b); Chen et al. (2020d) Qiu et al. (2019); Schlichtkrull et al. (2018); Tang et al. (2020c) Tu et al. (2019b); Song et al. (2018b) Fang et al. (2020b); Zheng and Kordjamshidi (2020)
	Knowledge Base Question Answering	F1, Accuracy	Feng et al. (2020b); Sorokin and Gurevych (2018b) Santoro et al. (2017); Yasunaga et al. (2021)
	Open-domain Question Answering	Hits@1, F1	Han et al. (2020); Sun et al. (2019b, 2018a)
	Community Question Answering	nDCG, Precision	Hu et al. (2019b, 2020b)
Dialog Systems	Dialog State Tracking	Accuracy	Chen et al. (2018b, 2020a)
	Dialog Response Generation	BLEU, METEOR, ROUGE	Hu et al. (2019d)
	Next Utterance Selection	Recall@K	Liu et al. (2021c)
Text Classification		Accuracy	Chen et al. (2020e); Defferrard et al. (2016); Henaff et al. (2015) Huang et al. (2019); Hu et al. (2020c); Liu et al. (2020)
Text Matching		Accuracy, F1	Chen et al. (2017c); Liu et al. (2019a)
Topic Modeling		Topic Coherence Score	Long et al. (2020); Yang et al. (2020); Zhou et al. (2020a); Zhu et al. (2018)
Sentiment Classification		Accuracy, F1	Zhang and Qian (2020); Pourn Ben Veyseh et al. (2020) Chen et al. (2020c); Tang et al. (2020a) Sun et al. (2019c); Wang et al. (2020b); Zhang et al. (2019a) Ghosal et al. (2020); Huang and Carley (2019)
Knowledge Graph	Knowledge Graph Completion	Hits@N	Malaviya et al. (2020); Nathani et al. (2019a); Teru et al. (2020) Bansal et al. (2019); Schlichtkrull et al. (2018); Shang et al. (2019) Wang et al. (2019a,g); Zhang et al. (2020g)
	Knowledge Graph Alignment		Cao et al. (2019c); Li et al. (2019); Sun et al. (2020a) Wang et al. (2018, 2020h); Ye et al. (2019) Xu et al. (2019a); Wu et al. (2019a)
Information Extraction	Named Entity Recognition	Precision, Recall, F1	Luo and Zhao (2020); Ding et al. (2019b); Gui et al. (2019) Jin et al. (2019); Sui et al. (2019)
	Relation Extraction		Qu et al. (2020); Zeng et al. (2020); Sahu et al. (2019) Guo et al. (2019b); Zhu et al. (2019a)
	Joint Learning Models		Fu et al. (2019); Luan et al. (2019); Sun et al. (2019a)
Parsing	Syntax-related	Accuracy	Do and Rehbein (2020); Ji et al. (2019); Yang and Deng (2020)
	Semantics-related		Bai et al. (2020); Zhou et al. (2020b) Shao et al. (2020); Bogin et al. (2019a,b)
Reasoning	Math Word Problem Solving	Accuracy	Li et al. (2020a); Lee et al. (2020); Wu et al. (2020b) Zhang et al. (2020b); Ferreira and Freitas (2020)
	Natural Language Inference		Kapanipathi et al. (2020); Wang et al. (2019f)
	Commonsense Reasoning		Zhou et al. (2018a); Lin et al. (2019b,a)
Semantic Role Labelling		Precision, Recall, F1	Marcheggiani and Titov (2020); Xia et al. (2020); Zhang et al. (2020a) Li et al. (2018c); Marcheggiani and Titov (2017); Fei et al. (2020)

GNNs have been widely applied in various NLP tasks!

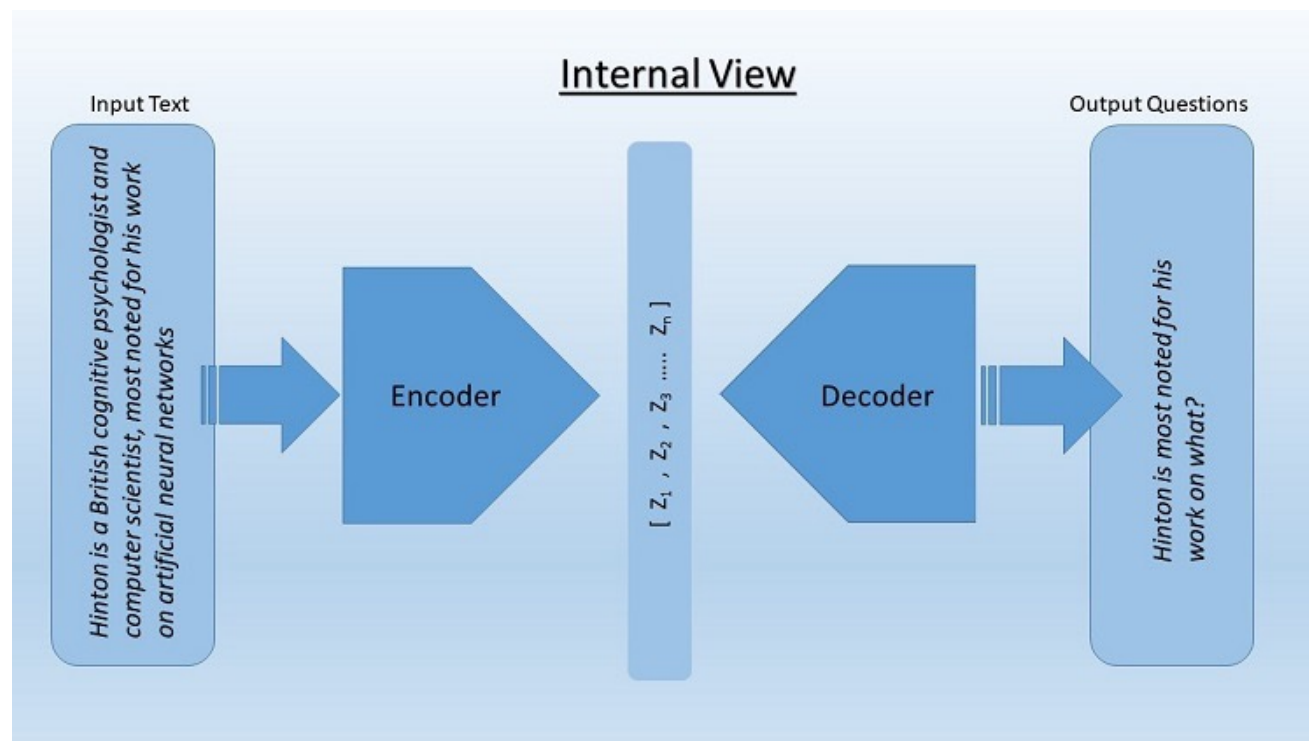
Wu, Chen et al, “Graph Neural Networks for Natural Language Processing: A Survey”. [arxiv.org/abs/2106.06090](https://arxiv.org/abs/2106.06090)

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# Natural Question Generation

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# Natural Question Generation



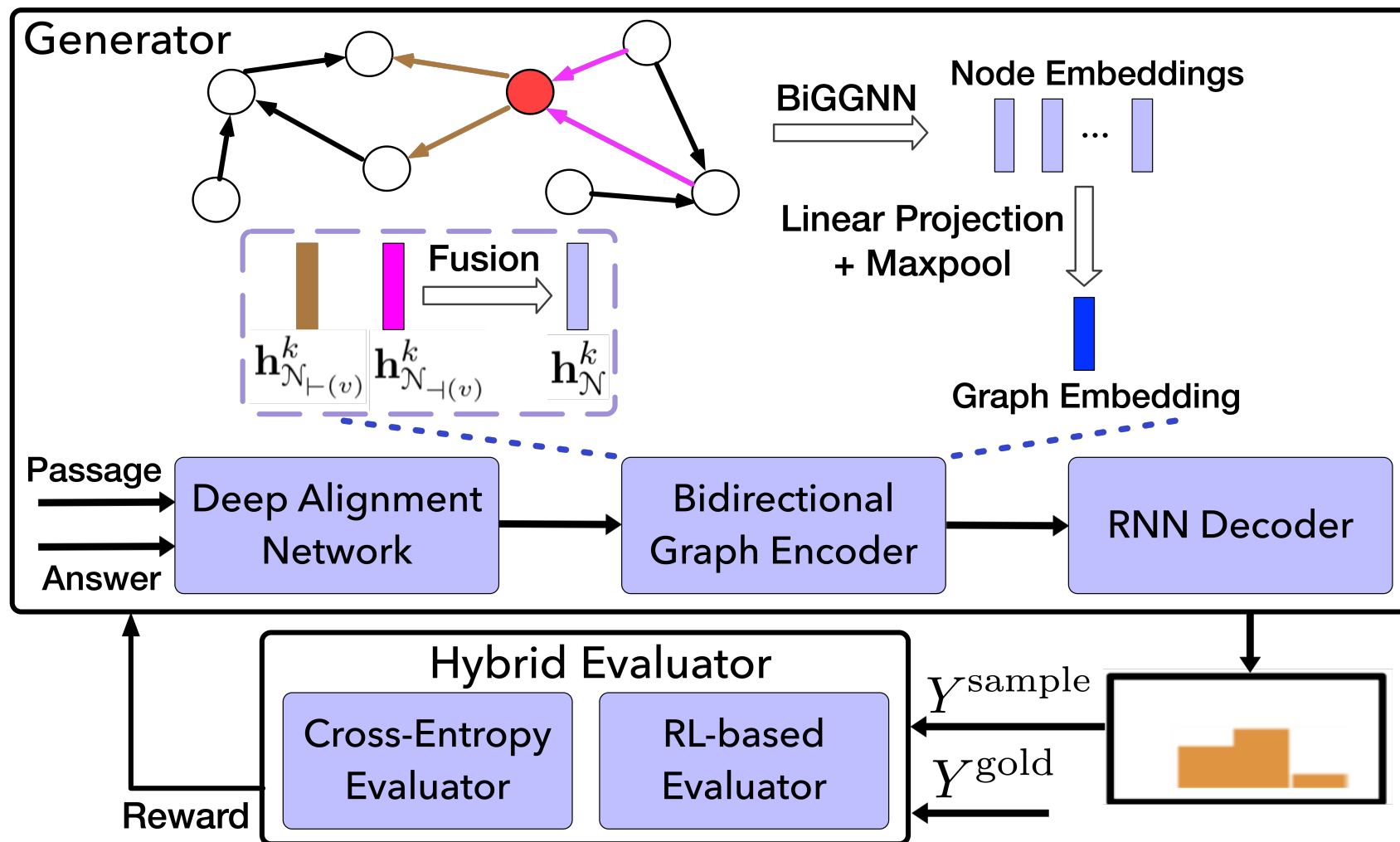
- Input
  - A text passage  $X^p = \{x_1^p, x_2^p, \dots, x_N^p\}$
  - A target answer  $X^a = \{x_1^a, x_2^a, \dots, x_L^a\}$
- Output
  - A natural language question

$$\hat{Y} = \{y_1, y_2, \dots, y_T\}$$

which maximizes the conditional likelihood

$$\hat{Y} = \arg \max_Y P(Y | X^p, X^a)$$

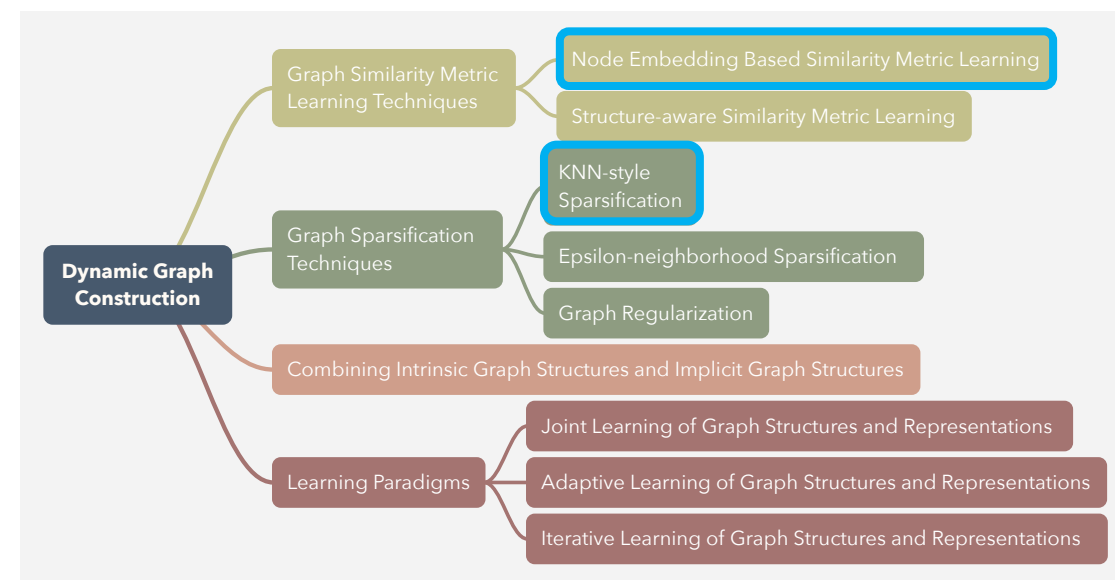
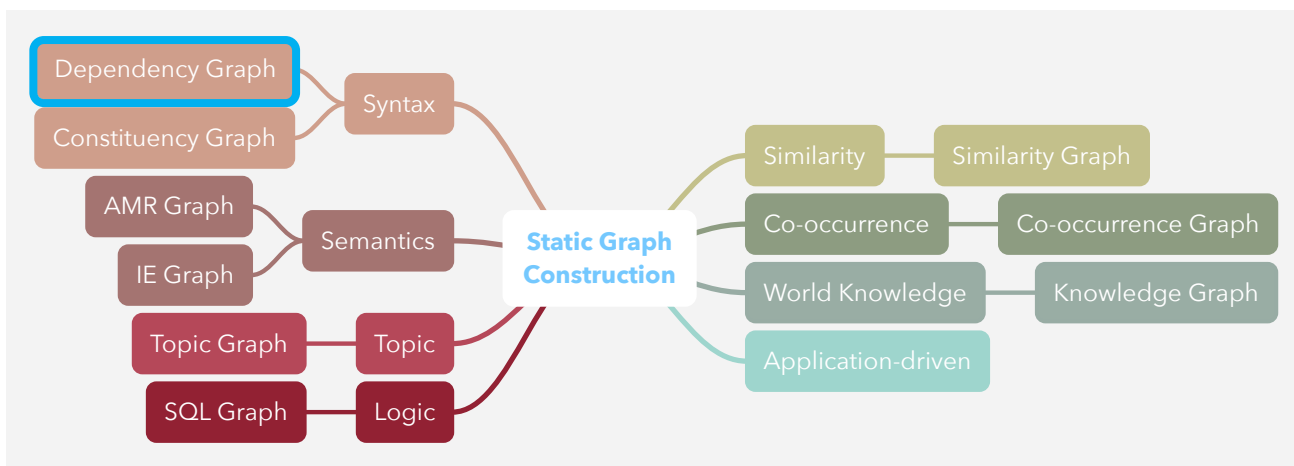
# RL-based Graph2Seq for QG [Chen et al. ICLR'20]



# RL-based Graph2Seq for QG [Chen et al. ICLR'20]

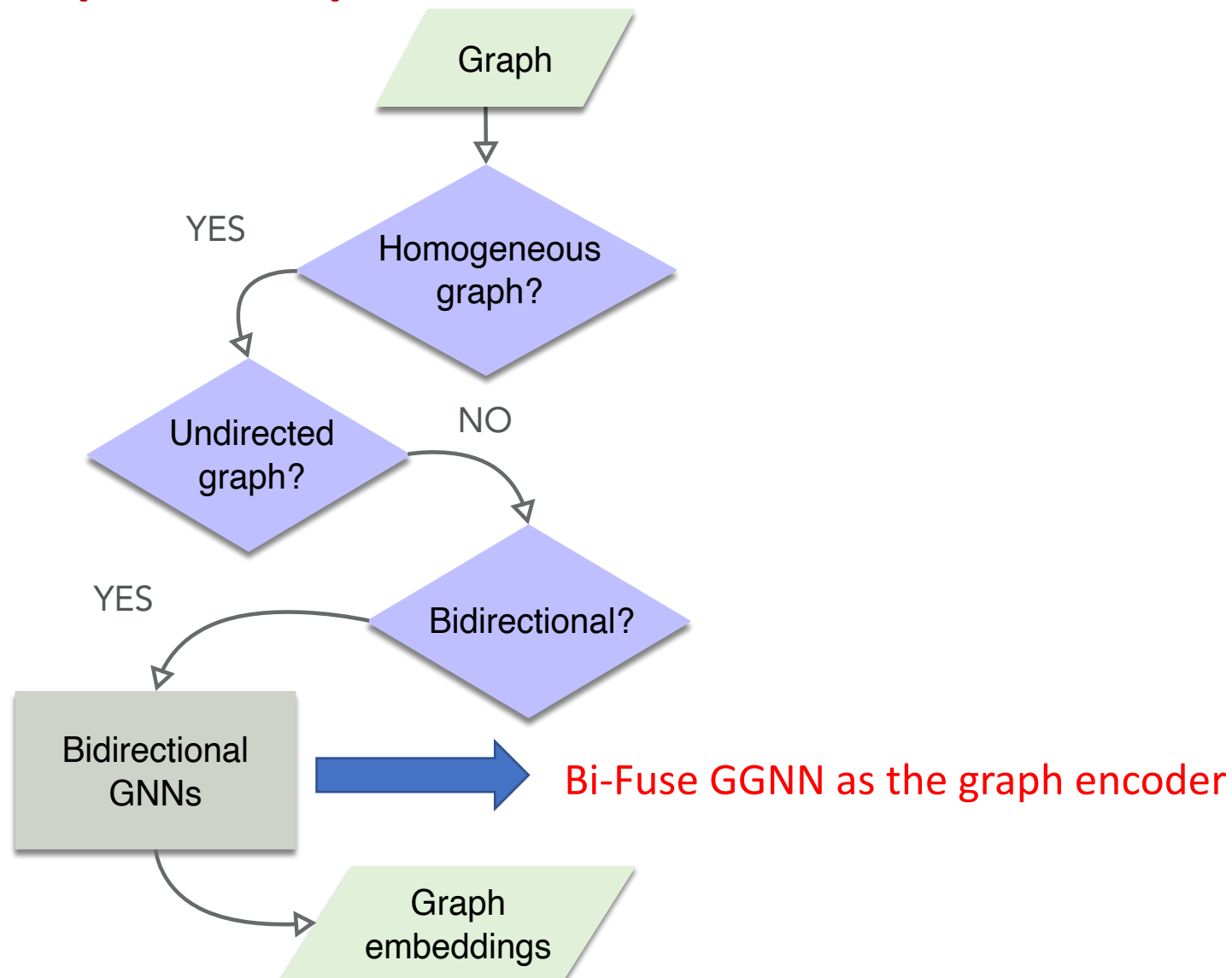
Two graph construction strategies:

- 1) Syntax-based **static** passage graph construction
- 2) Semantics-aware **dynamic** passage graph construction





# RL-based Graph2Seq for QG [Chen et al. ICLR'20]



# RL-based Graph2Seq for QG [Chen et al. ICLR'20]

Methods	BLEU-4	Methods	BLEU-4
G2S <sub>dyn</sub> +BERT+RL	18.06	G2S <sub>dyn</sub> w/o feat	16.51
G2S <sub>sta</sub> +BERT+RL	18.30	G2S <sub>sta</sub> w/o feat	16.65
G2S <sub>sta</sub> +BERT-fixed+RL	18.20	G2S <sub>dyn</sub> w/o DAN	12.58
G2S <sub>dyn</sub> +BERT	17.56	G2S <sub>sta</sub> w/o DAN	12.62
G2S <sub>sta</sub> +BERT	18.02	G2S <sub>sta</sub> w/ DAN-word only	15.92
G2S <sub>sta</sub> +BERT-fixed	17.86	G2S <sub>sta</sub> w/ DAN-contextual only	16.07
G2S <sub>dyn</sub> +RL	17.18	G2S <sub>sta</sub> w/ GGNN-forward	16.53
G2S <sub>sta</sub> +RL	17.49	G2S <sub>sta</sub> w/ GGNN-backward	16.75
G2S <sub>dyn</sub>	16.81	G2S <sub>sta</sub> w/o BiGGNN, w/ Seq2Seq	16.14
G2S <sub>sta</sub>	16.96	G2S <sub>sta</sub> w/o BiGGNN, w/ GCN	14.47

Bidirectional GNN  
performs better

Graph2Seq performs  
better than Seq2Seq

Static graph construction  
performs slightly better

Ablation study on the SQuAD split-2 test set.

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# Summarization

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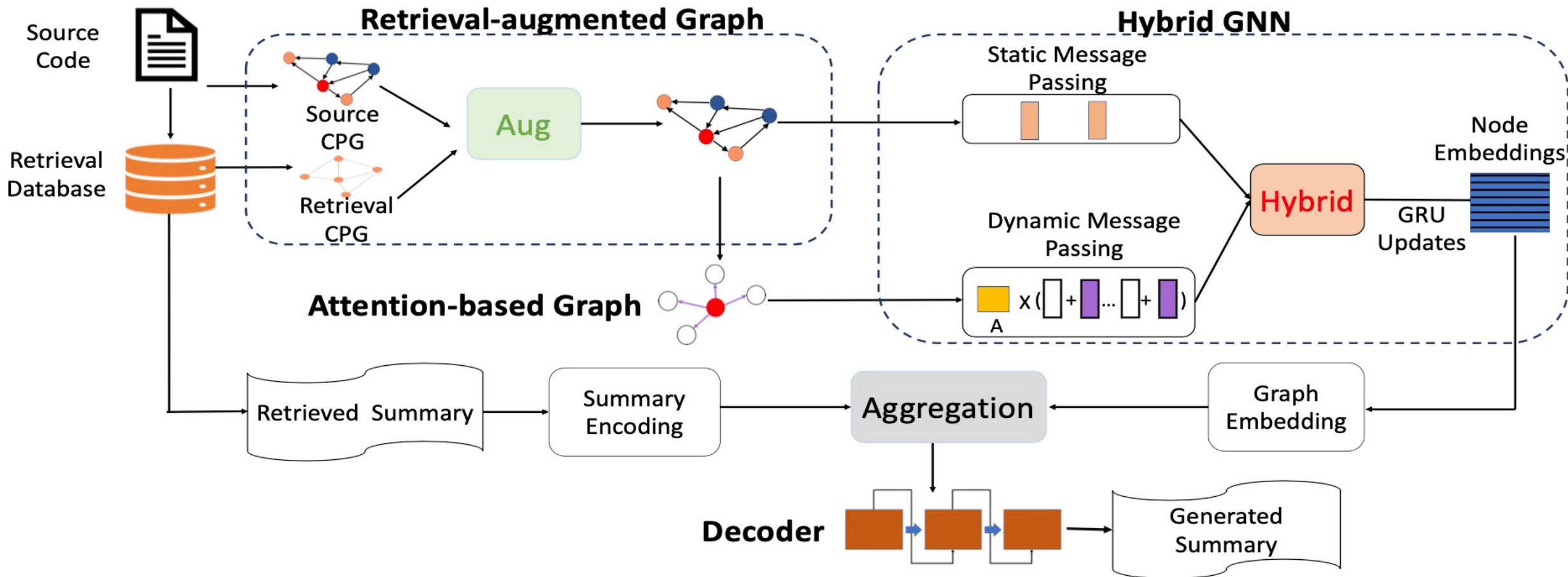
# Summarization

I just need  
the main ideas

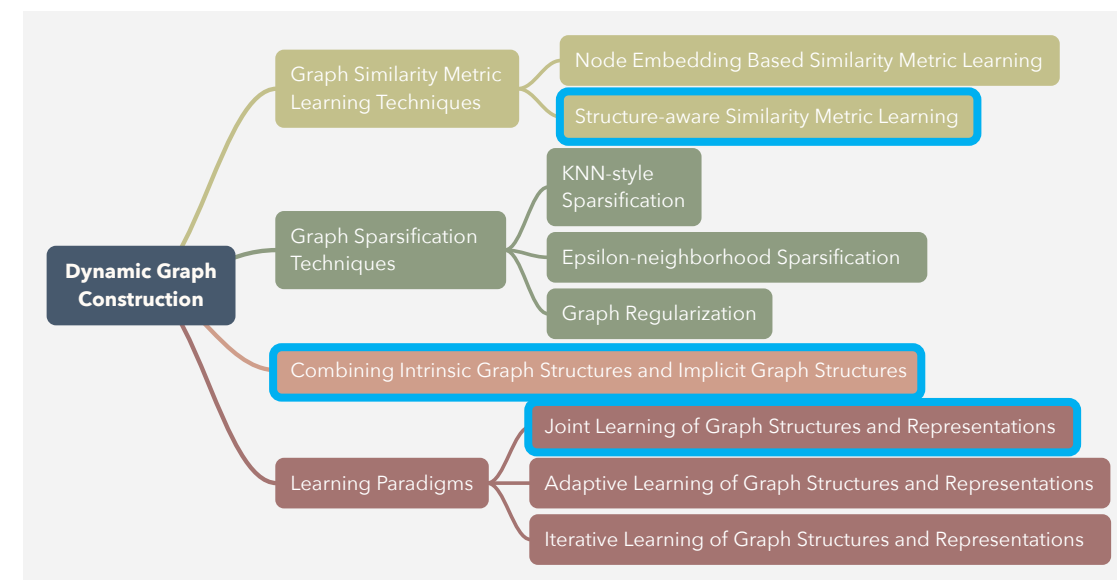
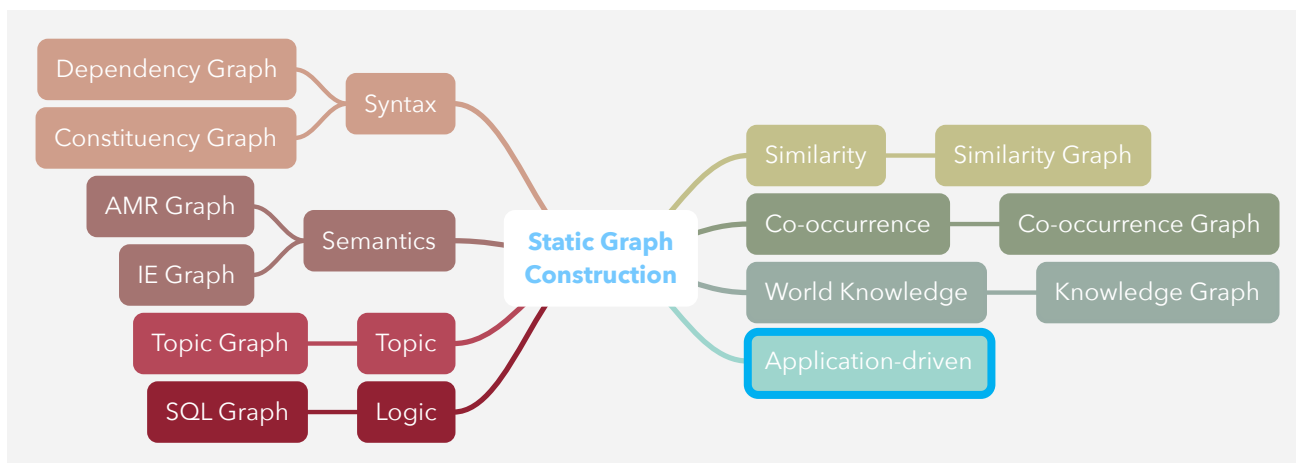
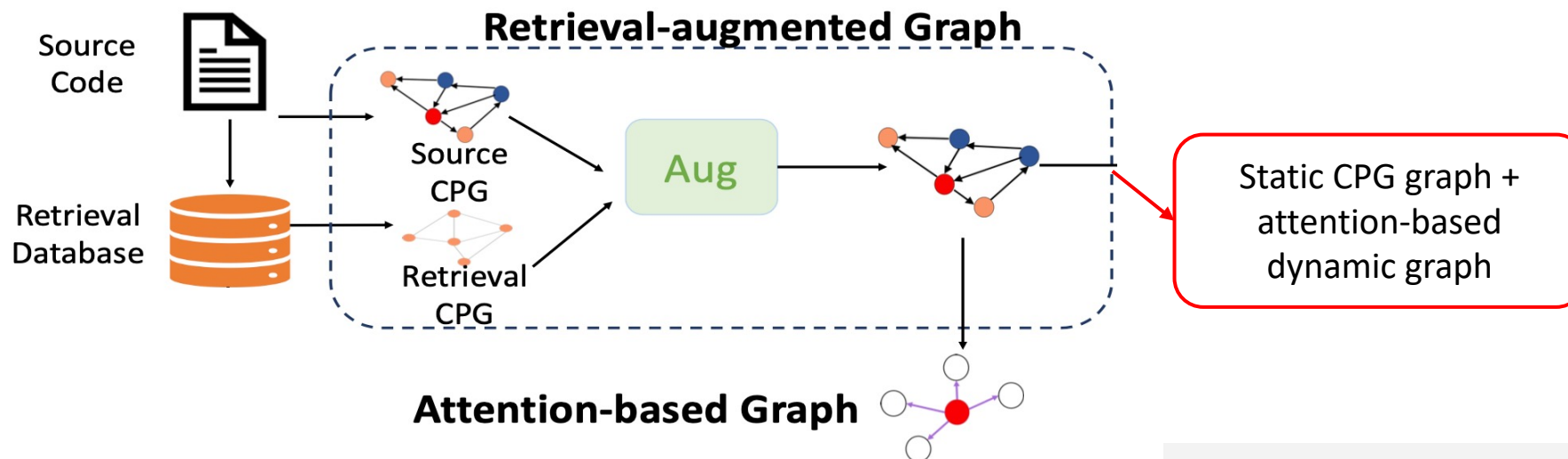


- Input
  - A document, dialogue, code or multiple ones
- Output
  - A succinct sentence or paragraph

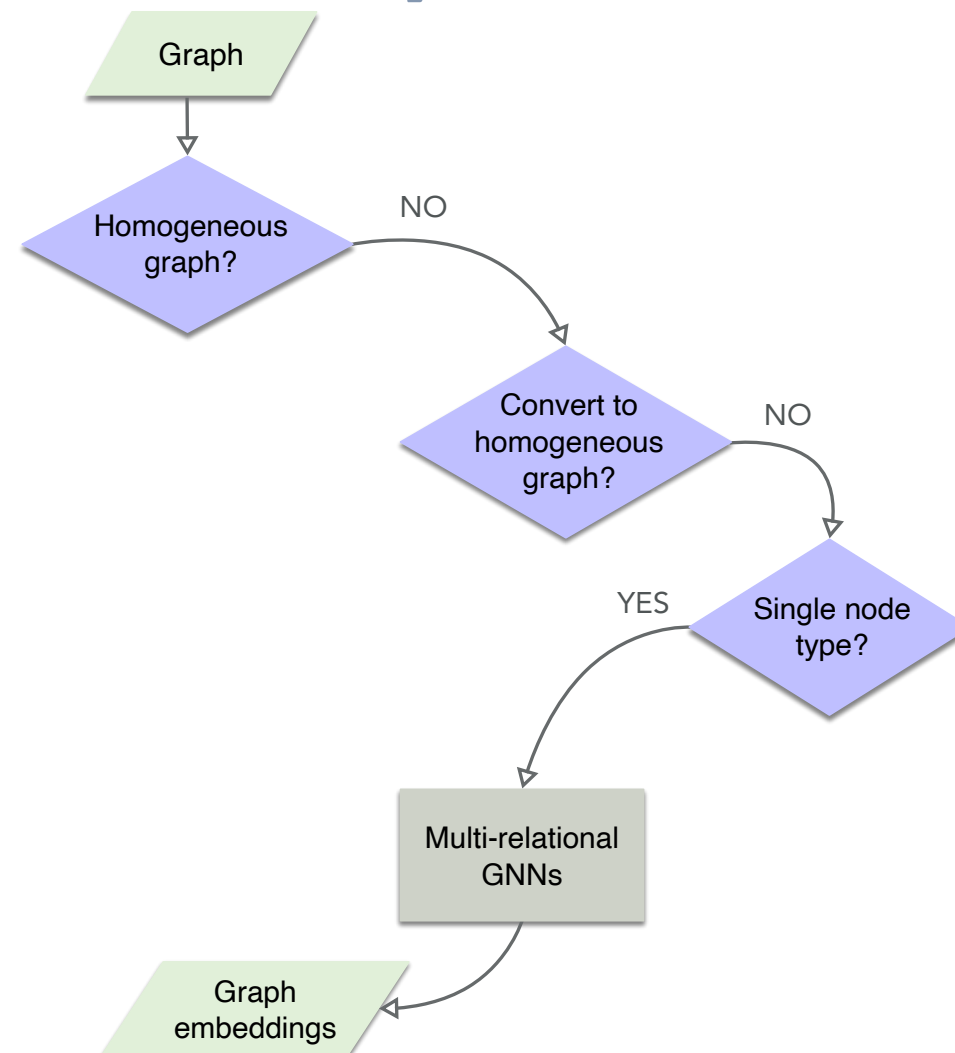
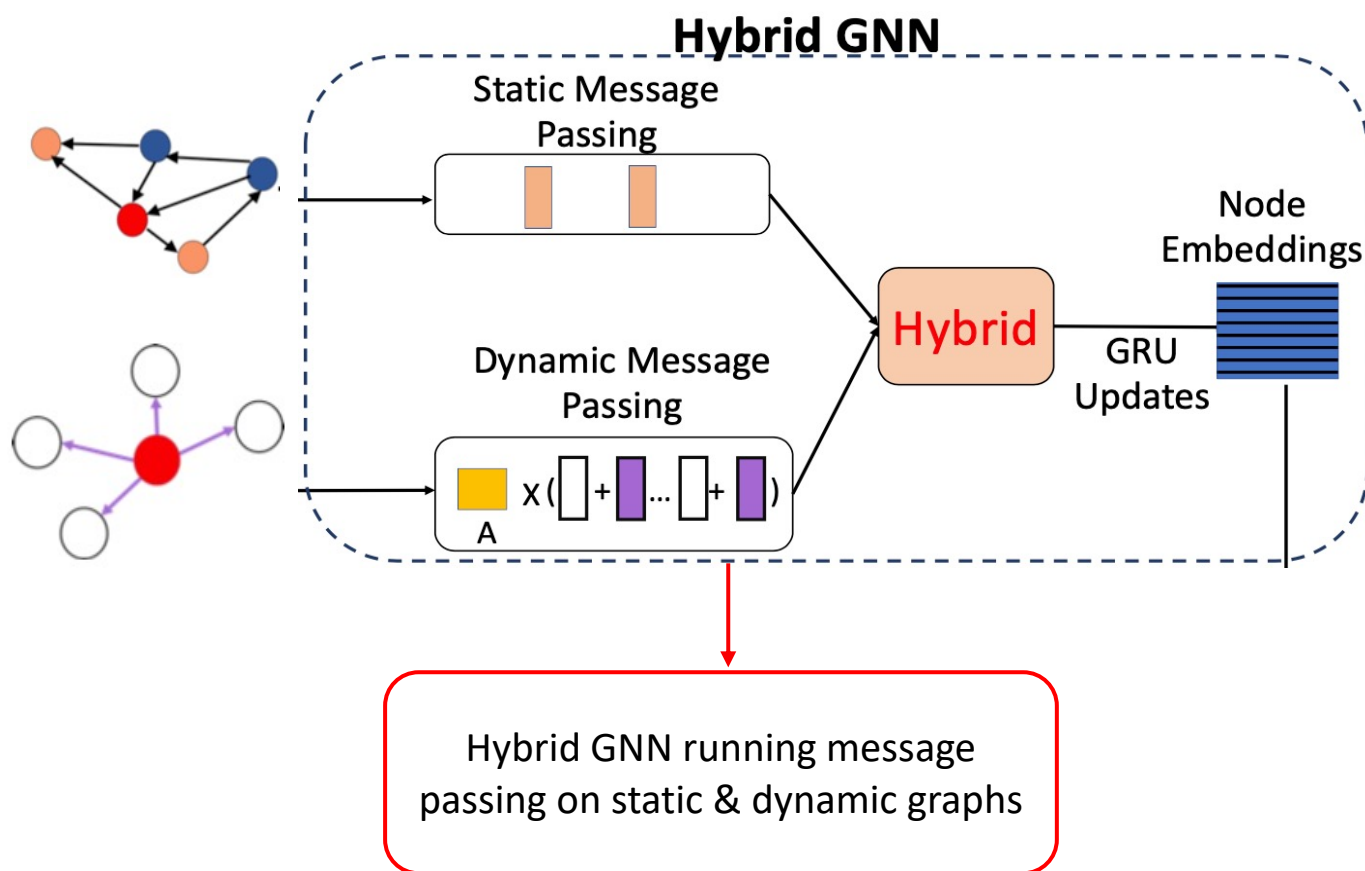
# GNN for Code Summarization [Liu et al. ICLR'21]



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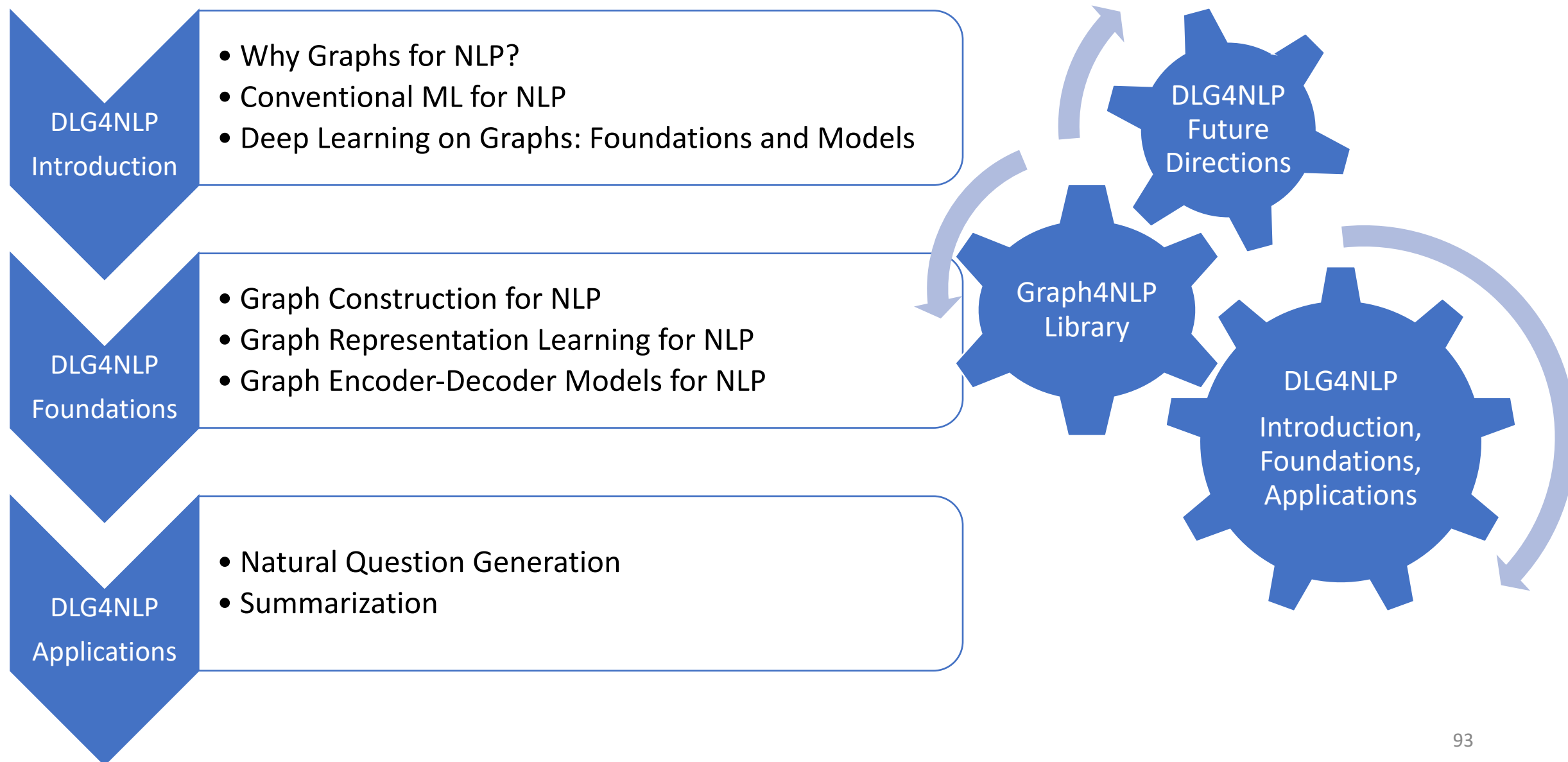
Methods	In-domain			Out-of-domain			Overall		
	BLEU-4	ROUGE-L	METEOR	BLEU-4	ROUGE-L	METEOR	BLEU-4	ROUGE-L	METEOR
TF-IDF	15.20	27.98	13.74	5.50	15.37	6.84	12.19	23.49	11.43
NNGen	15.97	28.14	13.82	5.74	16.33	7.18	12.76	23.93	11.58
CODE-NN	10.08	26.17	11.33	3.86	15.25	6.19	8.24	22.28	9.61
Hybrid-DRL	9.29	30.00	12.47	6.30	24.19	10.30	8.42	28.64	11.73
Transformer	12.91	28.04	13.83	5.75	18.62	9.89	10.69	24.65	12.02
Dual Model	11.49	29.20	13.24	5.25	21.31	9.14	9.61	26.40	11.87
Rencos	14.80	31.41	14.64	7.54	23.12	10.35	12.59	28.45	13.21
GCN2Seq	9.79	26.59	11.65	4.06	18.96	7.76	7.91	23.67	10.23
GAT2Seq	10.52	26.17	11.88	3.80	16.94	6.73	8.29	22.63	10.00
SeqGNN	10.51	29.84	13.14	4.94	20.80	9.50	8.87	26.34	11.93
<i>HGNN w/o augment &amp; static</i>	11.75	29.59	13.86	5.57	22.14	9.41	9.98	26.94	12.05
<i>HGNN w/o augment &amp; dynamic</i>	11.85	29.51	13.54	5.45	21.89	9.59	9.93	26.80	12.21
<i>HGNN w/o augment</i>	12.33	29.99	13.78	5.45	22.07	9.46	10.26	27.17	12.32
<i>HGNN w/o static</i>	15.93	33.67	15.67	7.72	24.69	10.63	13.44	30.47	13.98
<i>HGNN w/o dynamic</i>	15.77	33.84	15.67	7.64	24.72	10.73	13.31	30.59	14.01
<b>HGNN</b>	<b>16.72</b>	<b>34.29</b>	<b>16.25</b>	<b>7.85</b>	<b>24.74</b>	<b>11.05</b>	<b>14.01</b>	<b>30.89</b>	<b>14.50</b>

Automatic evaluation results (in %) on the CCSD test set.

Combining static + dynamic graphs performs better



# Outline

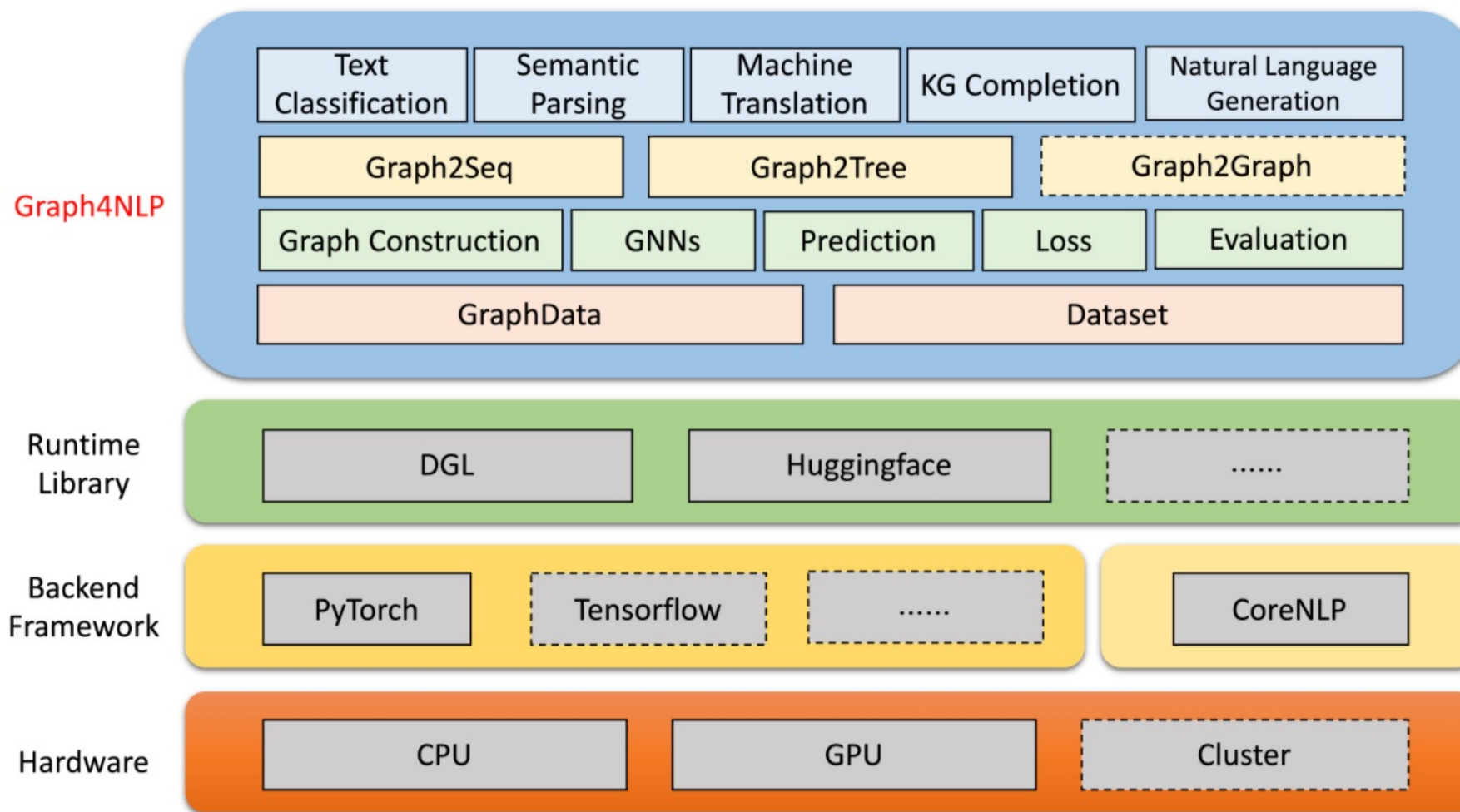


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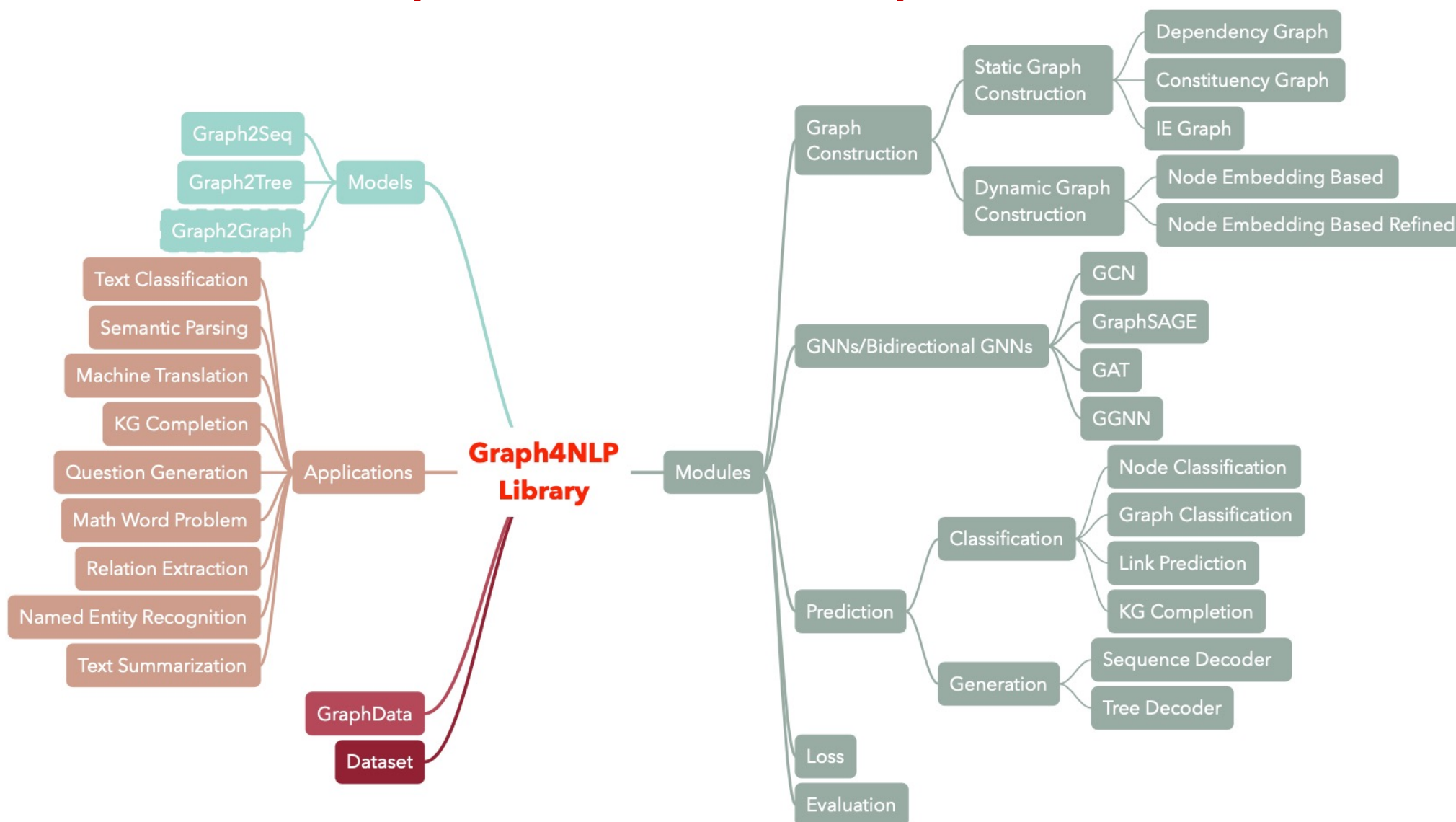
# Graph4NLP: A Library for Deep Learning on Graphs for NLP

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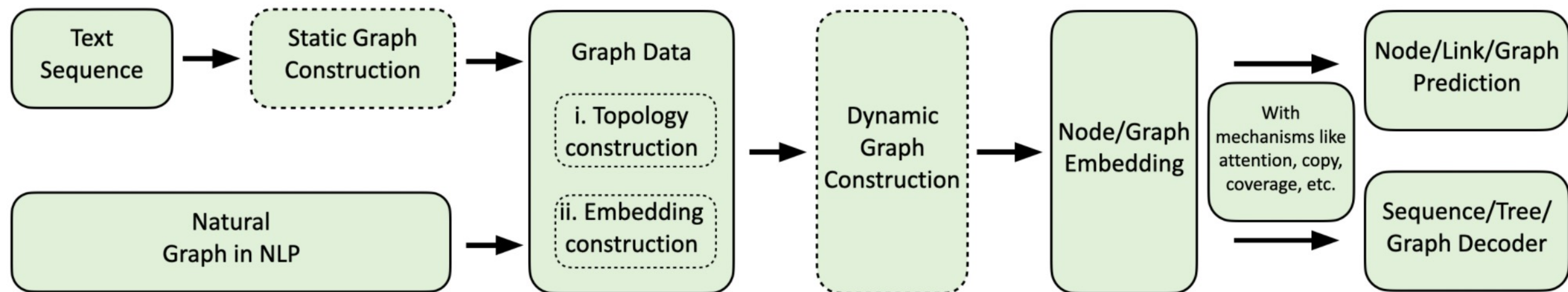
# Overall Architecture of Graph4NLP Library



# Dive Into Graph4NLP Library



# Computation Flow of Graph4NLP



# Performance of Built-in NLP Tasks

Task	Dataset	GNN Model	Graph construction	Evaluation	Performance
Text classification	TRECT	GAT	Dependency	Accuracy	0.948
	CAirline				0.769
	CNSST				0.538
Semantic Parsing	JOBS	SAGE	Constituency	Execution accuracy	0.936
Question generation	SQuAD	GGNN	Dependency	BLEU-4	0.15175
Machine translation	IWSLT14	GCN	Dynamic	BLEU-4	0.3212
Summarization	CNN(30k)	GCN	Dependency	ROUGE-1	26.4
Knowledge graph completion	Kinship	GCN	Dependency	MRR	82.4
Math word problem	MAWPS	SAGE	Dynamic	Solution accuracy	76.4
	MATHQA			Exact match	61.07



# Demo 1: Building a Text Classification Application

- 1) `git clone` [https://github.com/graph4ai/graph4nlp\\_demo](https://github.com/graph4ai/graph4nlp_demo)
- 2) follow Get Started instructions in README



The image shows the JupyterLab interface. At the top, there's a "jupyter" logo and "Quit" and "Logout" buttons. Below that, there are tabs for "Files", "Running", and "Clusters". Under the "Files" tab, there are buttons for "Duplicate", "Rename", "Move", "Download", "View", "Edit", and a trash icon. To the right of these buttons are "Upload", "New", and a refresh icon. The main area is a file browser showing a list of files and folders. The files are:

	Name	Last Modified	File size
<input type="checkbox"/>	config	a day ago	
<input type="checkbox"/>	data	3 days ago	
<input type="checkbox"/>	out	a day ago	
<input type="checkbox"/>	semantic_parsing.ipynb	seconds ago	38.6 kB
<input checked="" type="checkbox"/>	text_classification.ipynb	seconds ago	55.9 kB

The file "text\_classification.ipynb" is highlighted with a red box.



# Demo 1: Building a Text Classification Application

```
def forward(self, graph_list, tgt=None, require_loss=True):  
    # build graph topology  
    batch_gd = self.graph_topology(graph_list)  
  
    # run GNN encoder  
    self.gnn(batch_gd)  
  
    # run graph classifier  
    self.clf(batch_gd)  
    logits = batch_gd.graph_attributes['logits']  
  
    if require_loss:  
        loss = self.loss(logits, tgt)  
        return logits, loss  
    else:  
        return logits
```

Model arch

# Demo 1: Building a Text Classification Application

Graph construction API,  
various built-in options,  
can be customized

```
self.graph_topology = DependencyBasedGraphConstruction(  
    embedding_style=embedding_style,  
    vocab=vocab.in_word_vocab,  
    hidden_size=config['num_hidden'],  
    word_dropout=config['word_dropout'],  
    rnn_dropout=config['rnn_dropout'],  
    fix_word_emb=not config['no_fix_word_emb'],  
    fix_bert_emb=not config.get('no_fix_bert_emb', False))
```

# Demo 1: Building a Text Classification Application

GNN API, various built-in options, can be customized

```
self.gnn = GraphSAGE(config['gnn_num_layers'],  
                    config['num_hidden'],  
                    config['num_hidden'],  
                    config['num_hidden'],  
                    config['graphsage_aggreate_type'],  
                    direction_option=config['gnn_direction_option'],  
                    feat_drop=config['gnn_dropout'],  
                    bias=True,  
                    norm=None,  
                    activation=F.relu,  
                    use_edge_weight=use_edge_weight)
```

# Demo 1: Building a Text Classification Application

Prediction API, various built-in options, can be customized

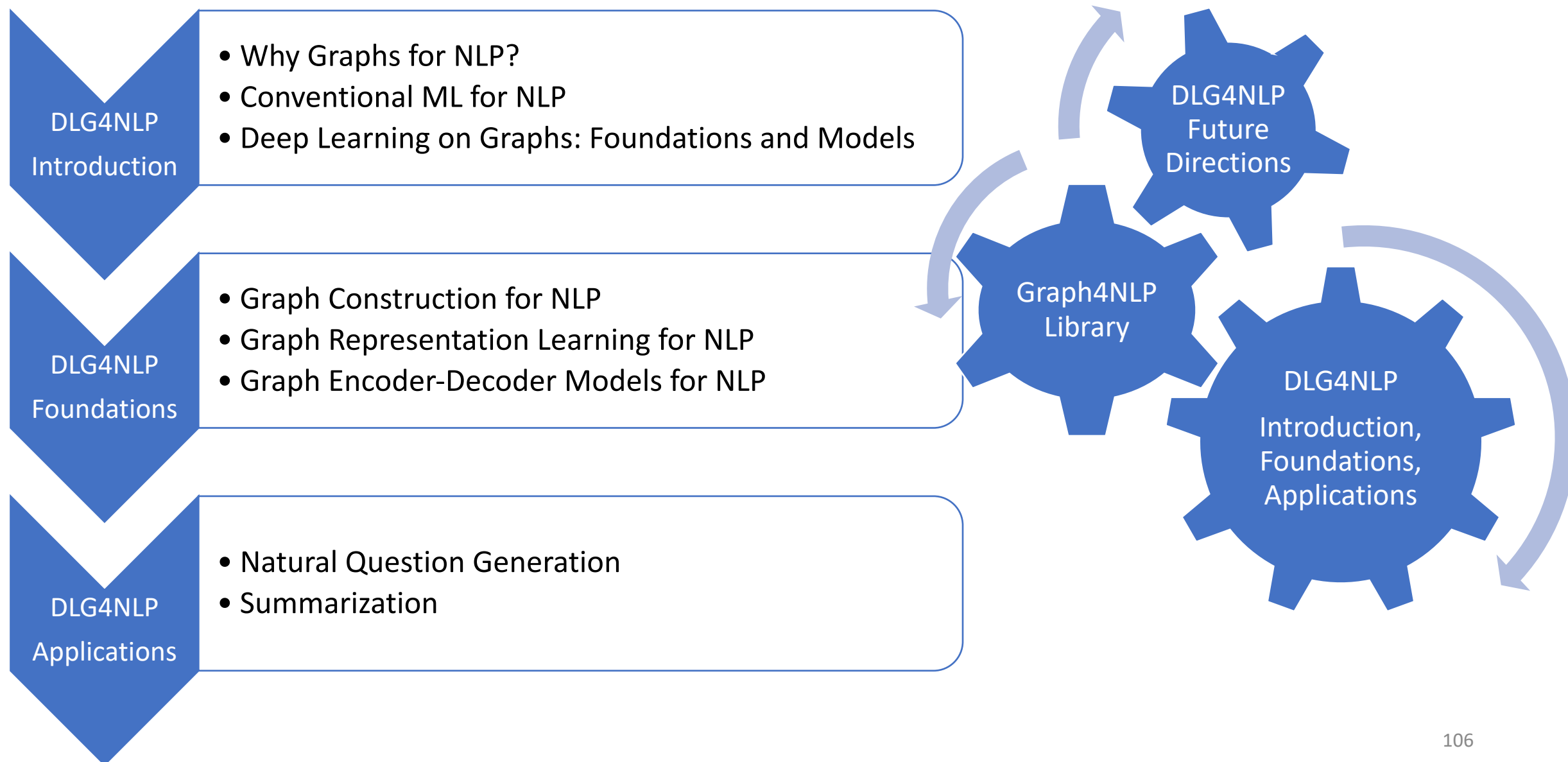
```
self.clf = FeedForwardNN(2 * config['num_hidden'] \
    if config['gnn_direction_option'] == 'bi_sep' \
    else config['num_hidden'],
    config['num_classes'],
    [config['num_hidden']],
    graph_pool_type=config['graph_pooling'],
    dim=config['num_hidden'],
    use_linear_proj=config['max_pool_linear_proj'])
```

# Demo 1: Building a Text Classification Application

Dataset API, various built-in options, can be customized

```
dataset = TrecDataset(root_dir=self.config.get('root_dir', self.config['root_data_dir']),
                      pretrained_word_emb_name=self.config.get('pretrained_word_emb_name', "840B"),
                      merge_strategy=merge_strategy,
                      seed=self.config['seed'],
                      thread_number=4,
                      port=9000,
                      timeout=15000,
                      word_emb_size=300,
                      graph_type=graph_type,
                      topology_builder=topology_builder,
                      topology_subdir=topology_subdir,
                      dynamic_graph_type=self.config['graph_type'] if \
                          self.config['graph_type'] in ('node_emb', 'node_emb_refined') else None,
                      dynamic_init_topology_builder=dynamic_init_topology_builder,
                      dynamic_init_topology_aux_args={'dummy_param': 0})
```

# Outline



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## **DLG4NLP: Future Directions and Conclusions**

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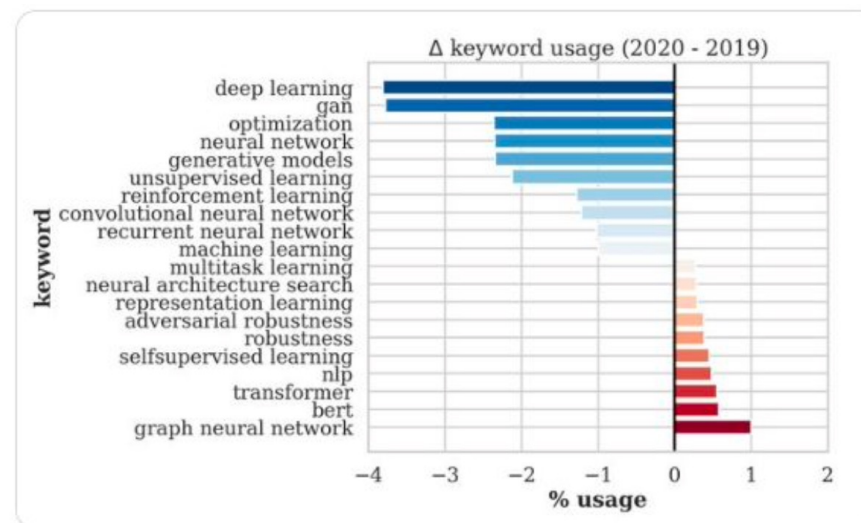


# Future Directions

[Vashishth et al. EMNLP'19 Tutorial]

- The Rise of **GNN + NLP**

#ICLR2020 submissions on graph neural networks, NLP and robustness have the greatest growth. @iclr\_conf @openreviewnet



- **Graph Construction** for NLP

- Dynamic graph construction are largely underexplored!
- How to effectively combine advantages of static graph and dynamic graph?
- How to construct heterogeneous dynamic graph?
- How to make dynamic graph construction itself scalable?



# Future Directions

- **Scaling GNNs** to Large Graphs
  - Most existing multi-relational or heterogeneous GNNs will have scalability issues when applied to large graphs in NLP such as KGs ( $> 1m$ )
- **GNNs + Transformer** in NLP
  - How to effectively combine the advantages of GNNs and Transformer?
  - Is graph transformer the best way to utilize?
- **Pretraining GNNs** for NLP
  - Information Retrieval/ Search

# Future Directions

- **Graph-to-graph Learning in NLP**
  - How to effectively develop Graph-to-Graph models for solving graph transformation problem in NLP (i.e. information extraction)?
- **Joint Text and KG Reasoning** in NLP
  - Joint text and KG reasoning is less explored although GNNs for multi-hop reasoning gains popularity
- **Incorporate Source and Context** into Knowledge Graph Construction and Verification

# Conclusions

- Deep Learning on Graphs for NLP is a fast-growing area today!
- Since graph can naturally encode complex information, it could bridge a gap by combining both **empirical domain knowledges and the power of deep learning.**
- For a NLP task,
  - how to convert text sequence into the best graph (directed, multi-relation, heterogeneous)
  - how to determine proper graph representation learning technique?
- **Our Graph4NLP library aims to make easy use of GNNs for NLP:**
  - Code: <https://github.com/graph4ai/graph4nlp>
  - Demo: [https://github.com/graph4ai/graph4nlp\\_demo](https://github.com/graph4ai/graph4nlp_demo)
  - Github literature list: [https://github.com/graph4ai/graph4nlp\\_literature](https://github.com/graph4ai/graph4nlp_literature)
- **GNN4NLP survey:** <https://arxiv.org/pdf/2106.06090>